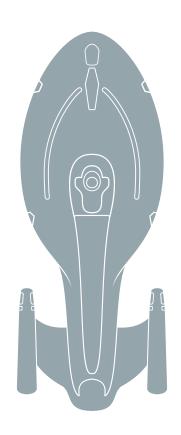
THE VOYAGER PROJECT



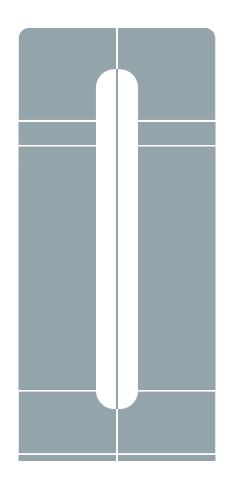
Version 5.0.0 January 2021

REDGENERAL

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Corridor Layout
Jefferies Junction
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Stages
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DOORS

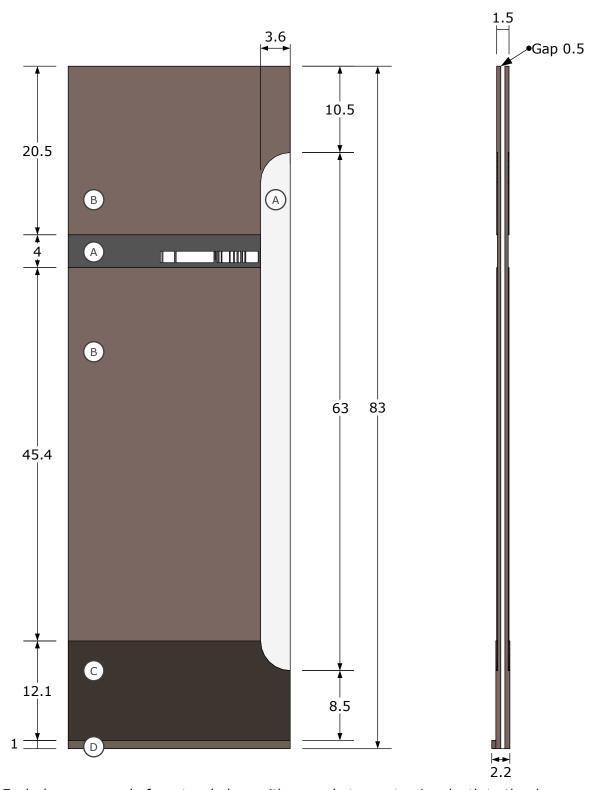


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Door Structure

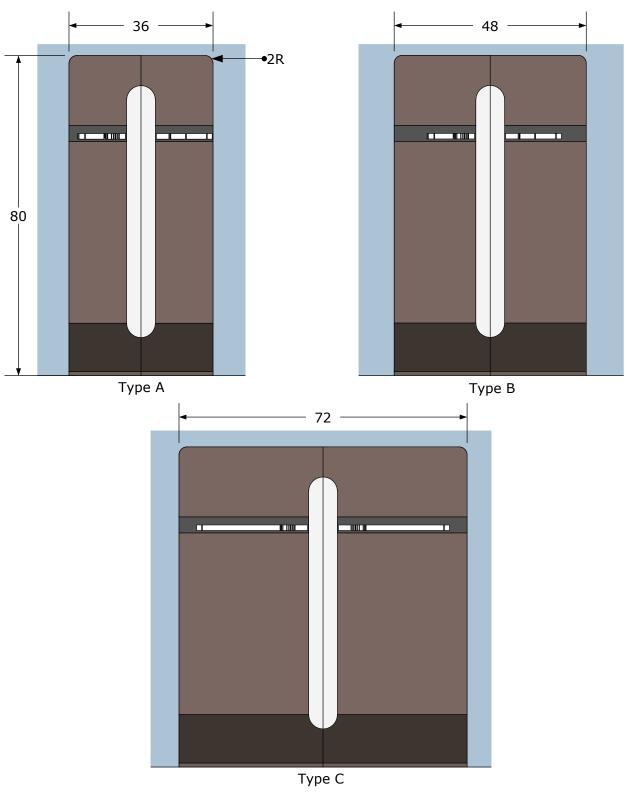


Each door was made from two halves with a gap between to give depth to the door.

Thickness of the halves at points: (A) 0.4, (B) 0.5, (C) 0.6, (D) 1.1

Due to Voyager's doors being made much thinner than previous doors, the rollers were mounted externally on one side of the door. A cover strip hid the rollers from view.

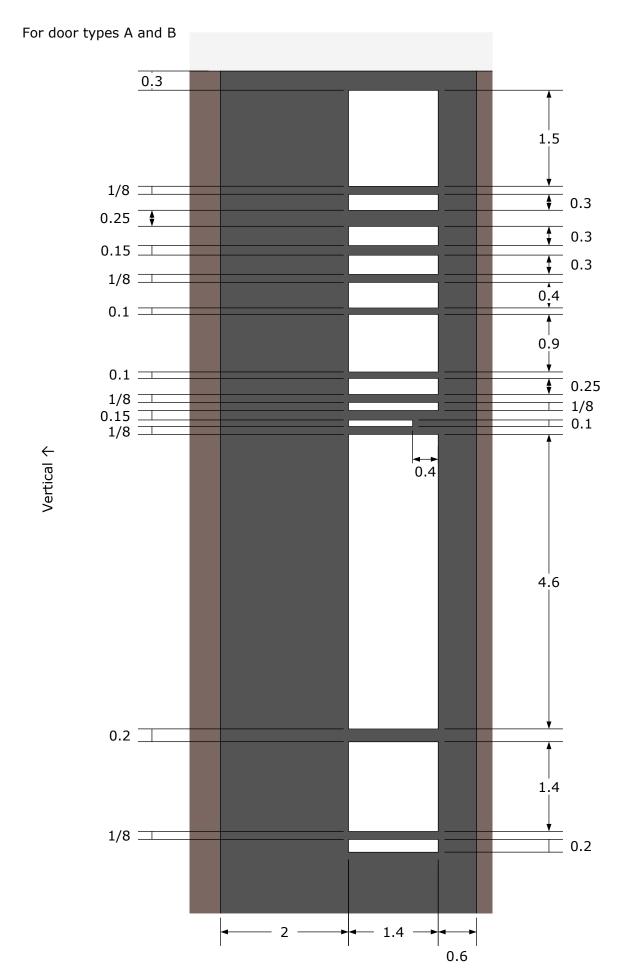
Doorways



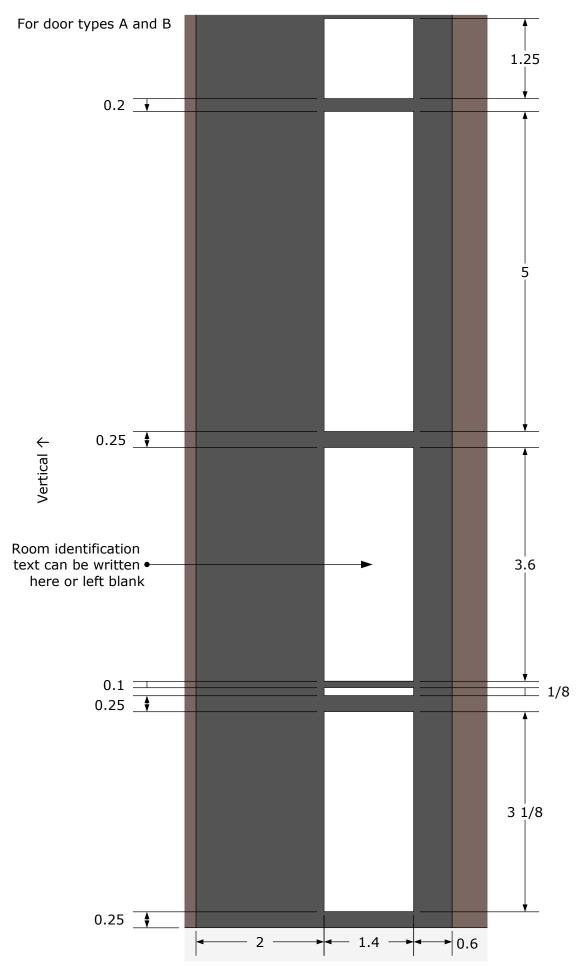
Doorway depth:



Door Sign - Left Hand Side

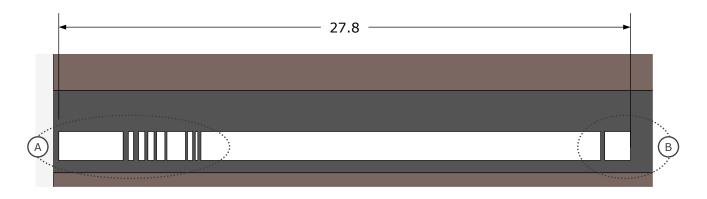


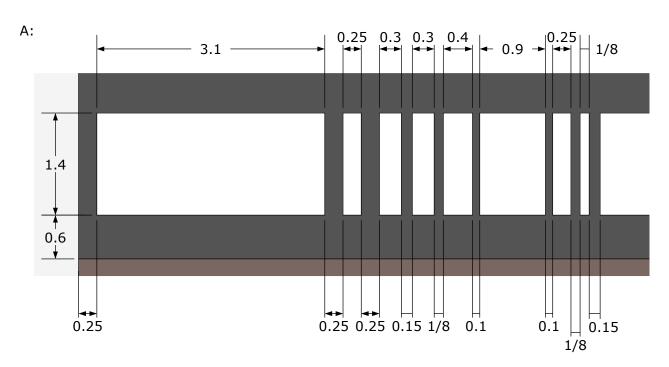
Door Sign - Right Hand Side



Type C Door Sign

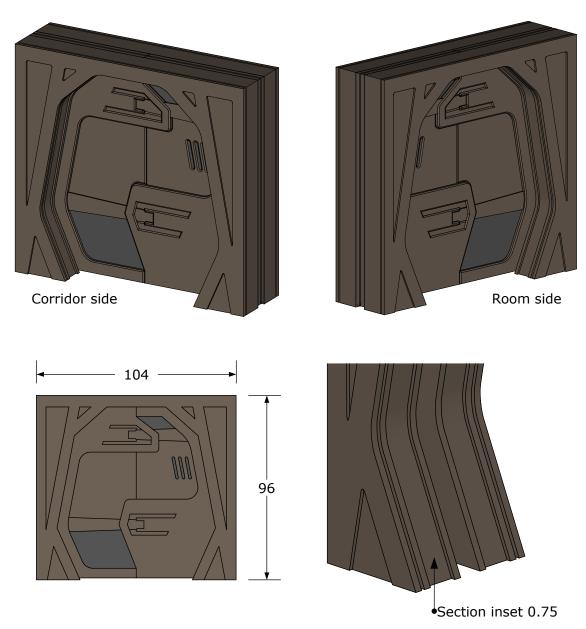
Type C door sign is mirrored on both doors



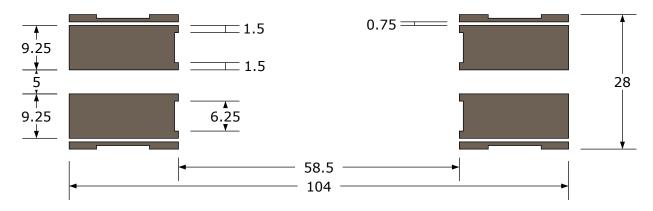




Initial Reinforced Door



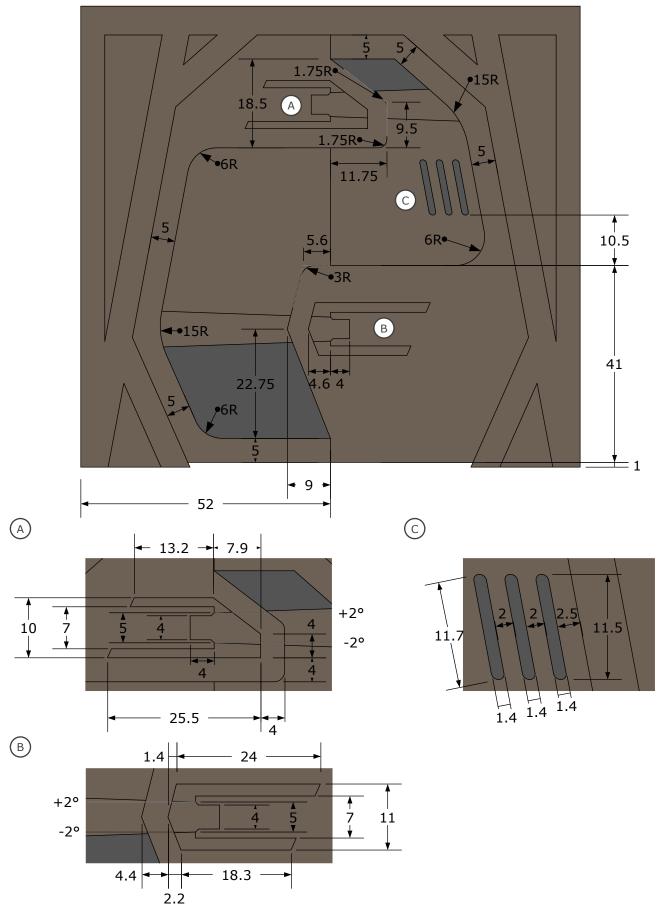
The door frame is made from K-beam arches - see Corridor Structure for more detail Frame footprint:



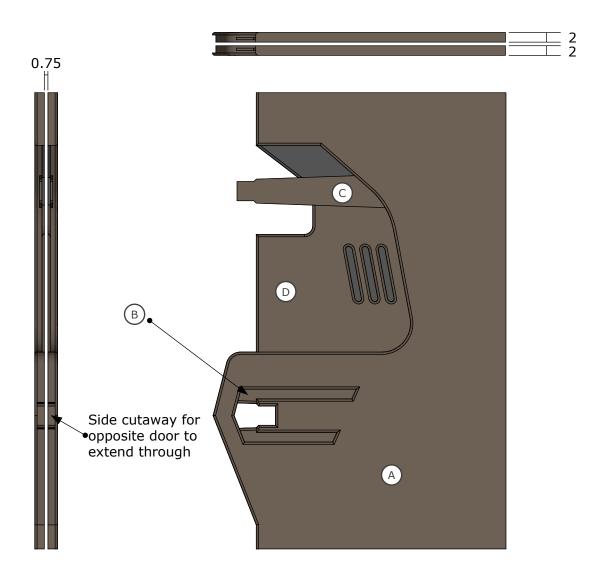
The initially used reinforced door was the TNG version repainted

Reinforced Door Structure

Note: bevelled edges not shown on this diagram



Reinforced Door Section



All bevelled edges are bevelled at 0.5 radius

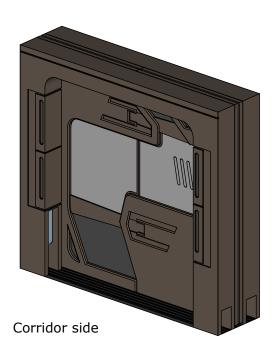
Each door half is created from two fibreglass shells suspended on a frame. There is a gap between each shell.

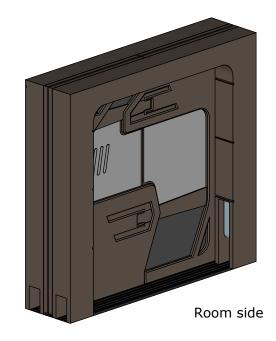
The doors are 1" above the ground for wheel clearance

Depth:

- (A) 0
- B -0.5
- (c) -1
- D -1.5

Final Reinforced Door



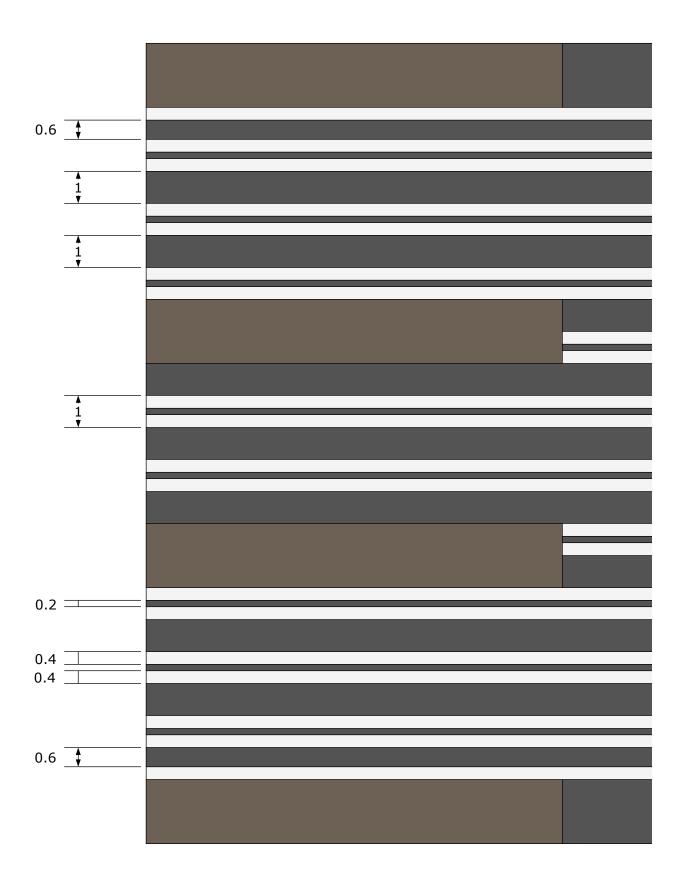


Initial floor style

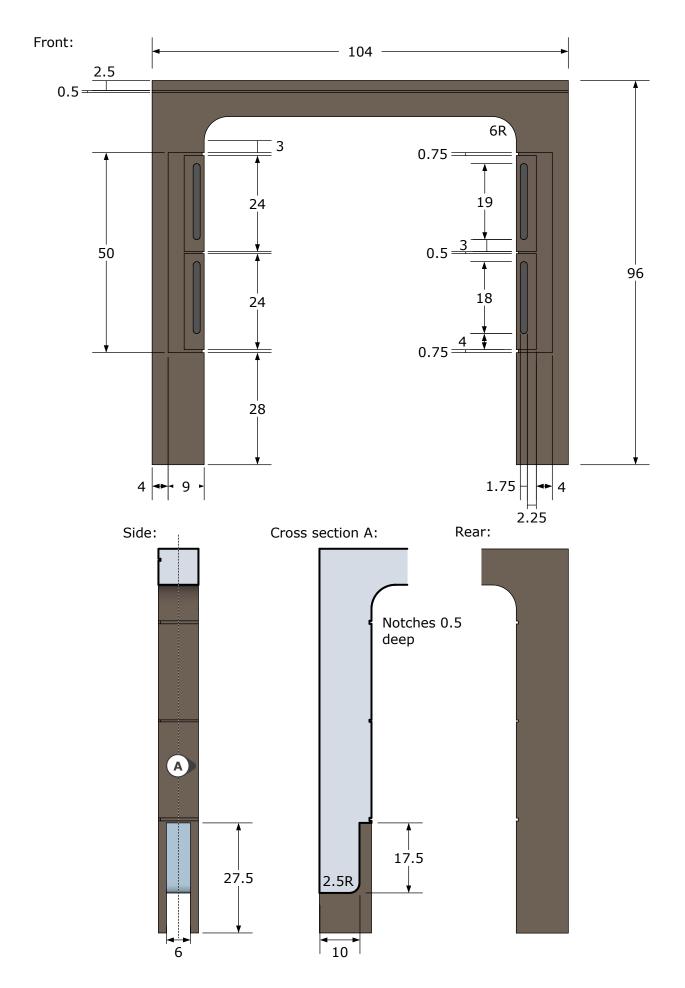


Replacement Floor Style

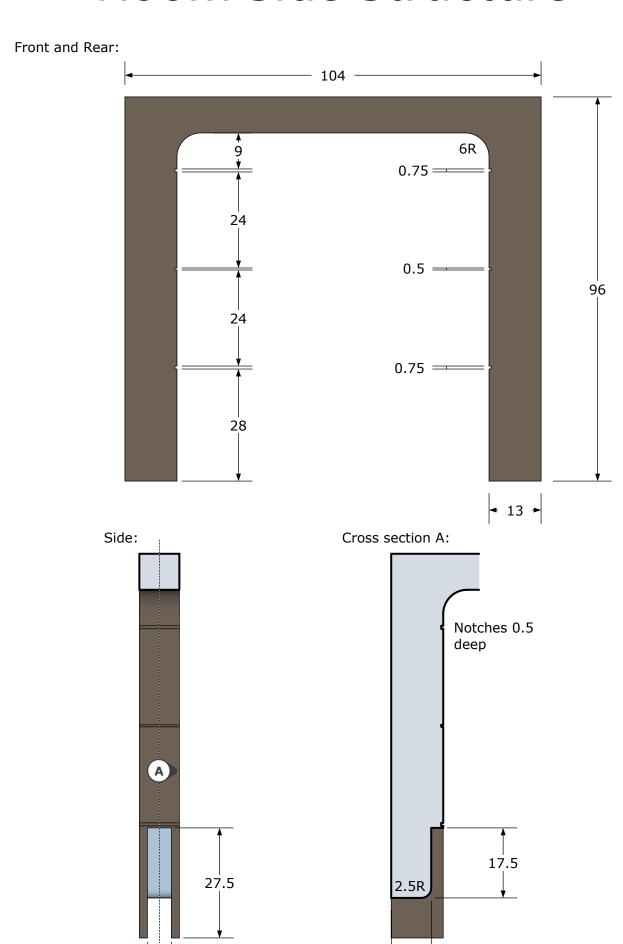
Metal strips were later added to the floor underneath the reinforced door



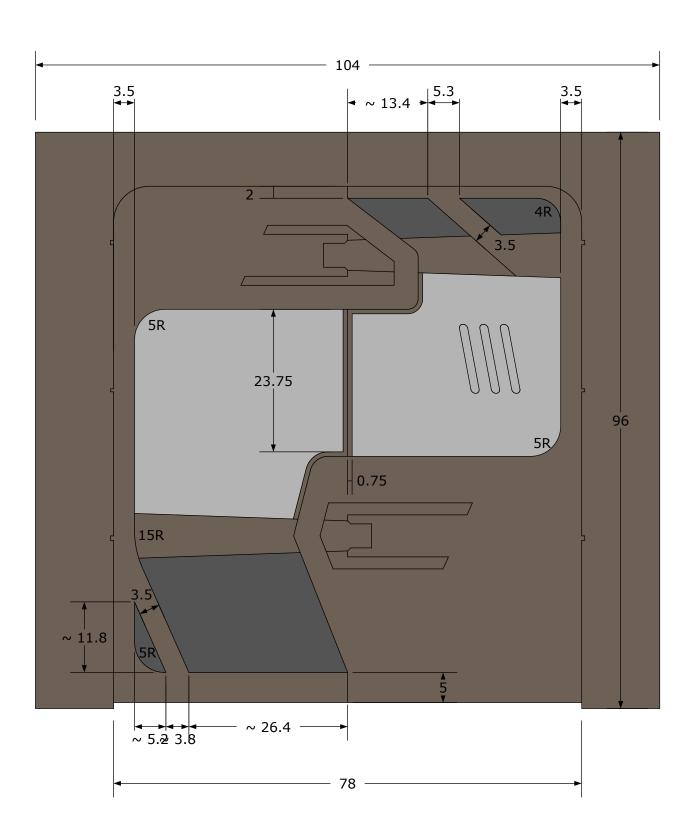
Corridor Side Structure



Room Side Structure

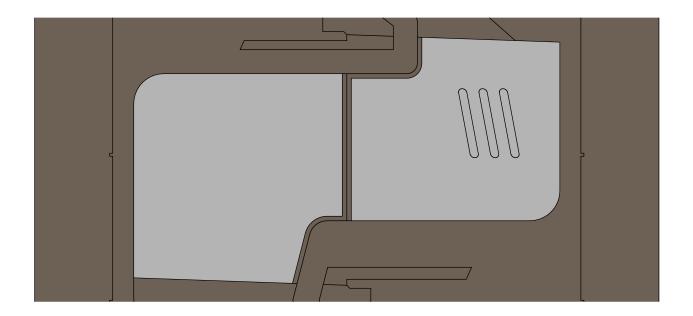


Modified Door

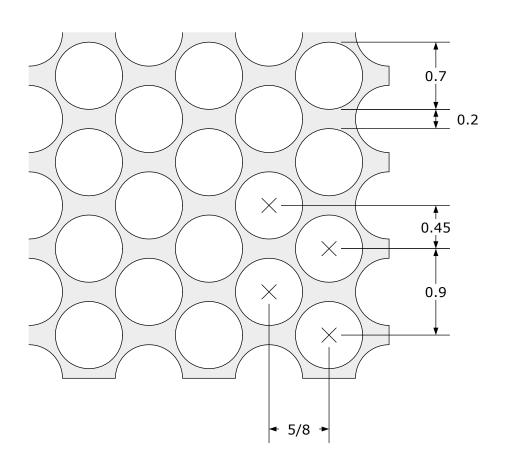


Note: edge bevelling not shown on this diagram

Reinforced Door Panel



Gray areas on this diagram represent panels made from punchinella (waste sheet material with regularly punched out shapes)



TURBOLIFT

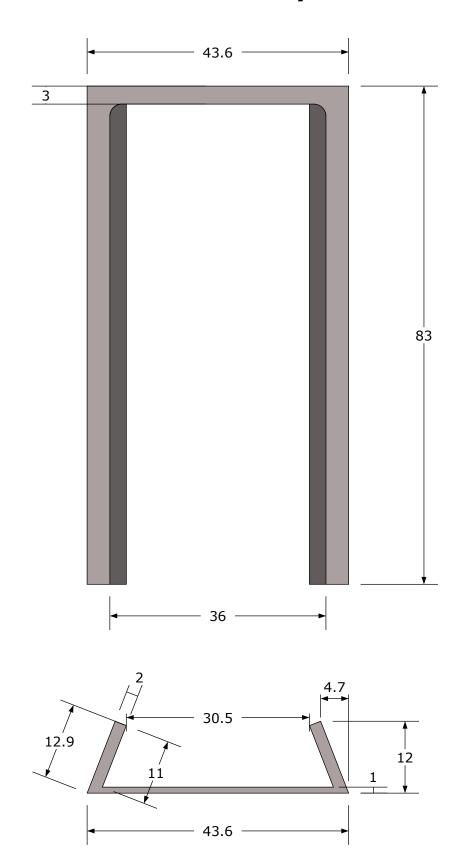


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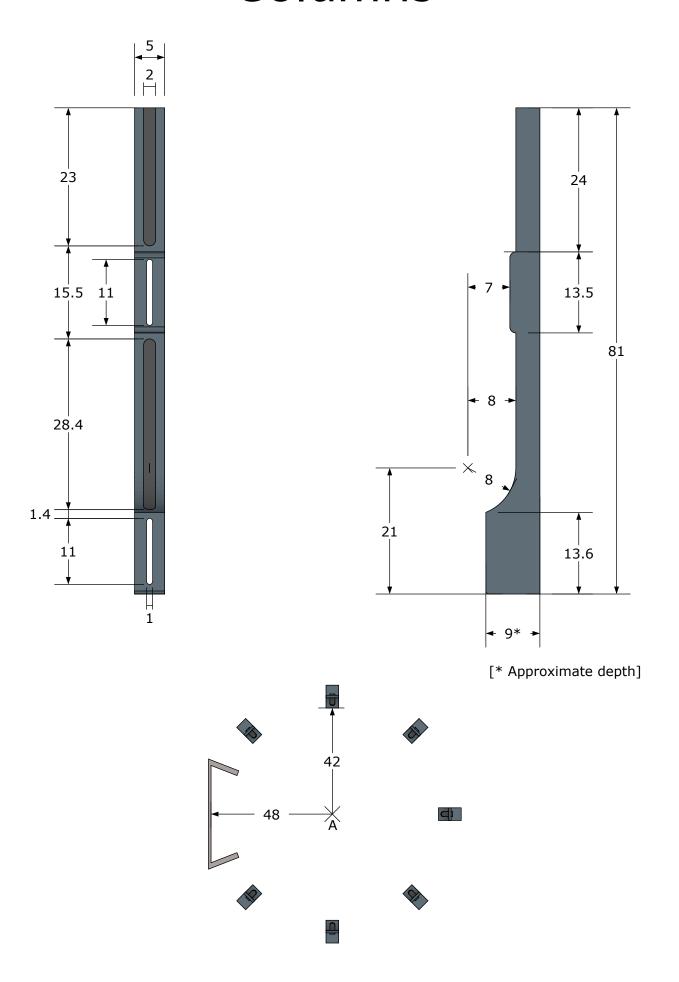
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Wall Components	4
Hub	5
Control Panel	
Control Panel Base	6
Panel Central Buttons	7
Panel Outer Buttons	8
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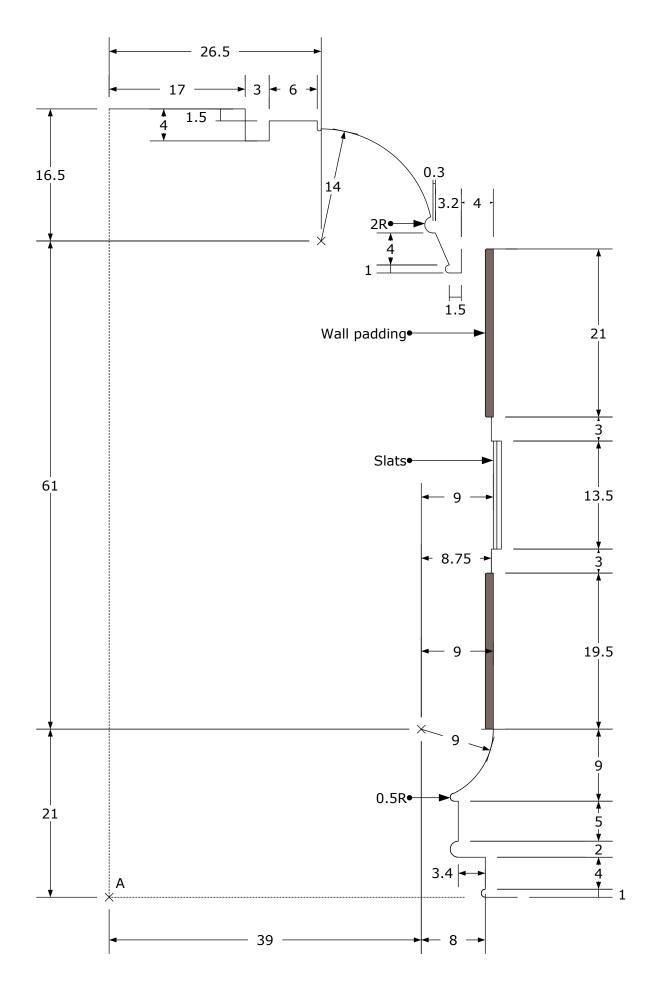
Doorway



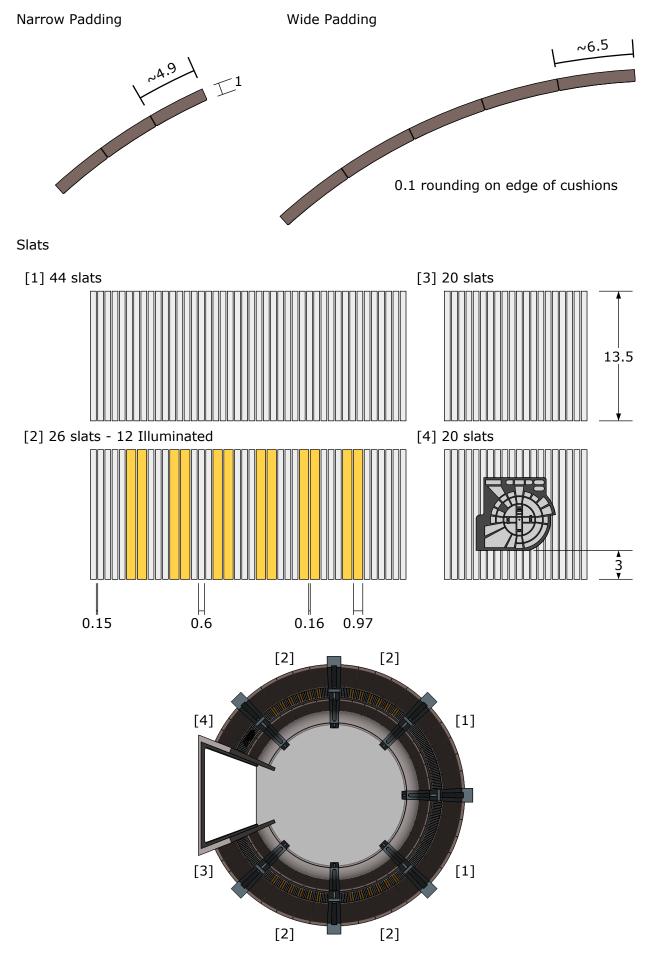
Columns



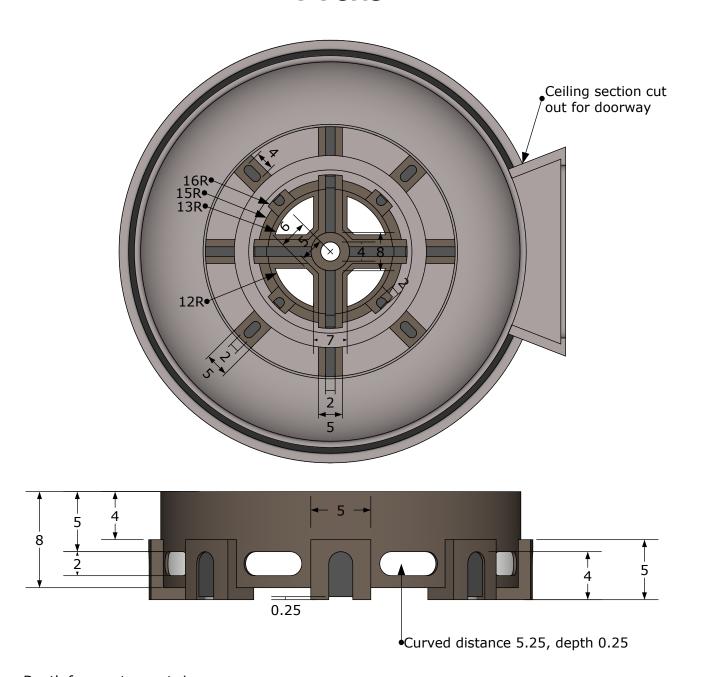
Wall Cross Section



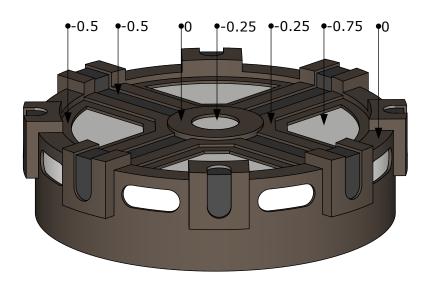
Wall Components



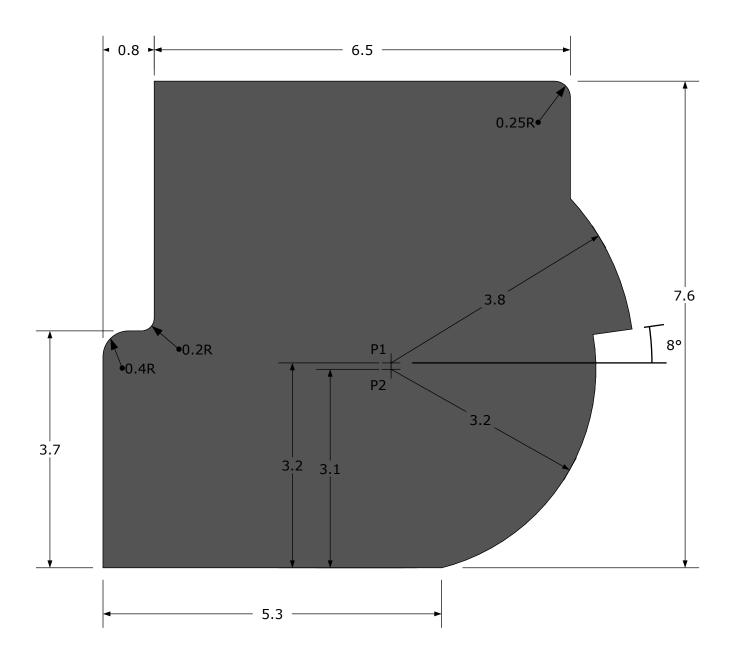
Hub



Depth from outermost ring

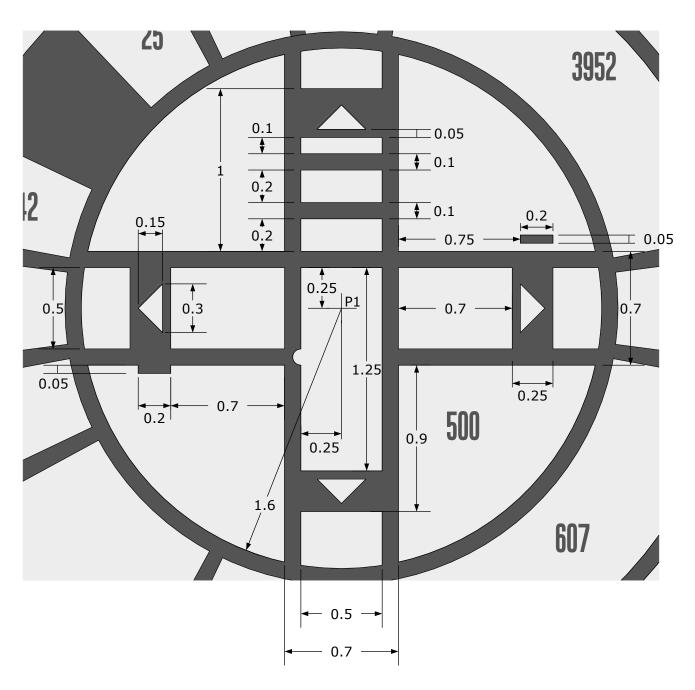


Control Panel Base



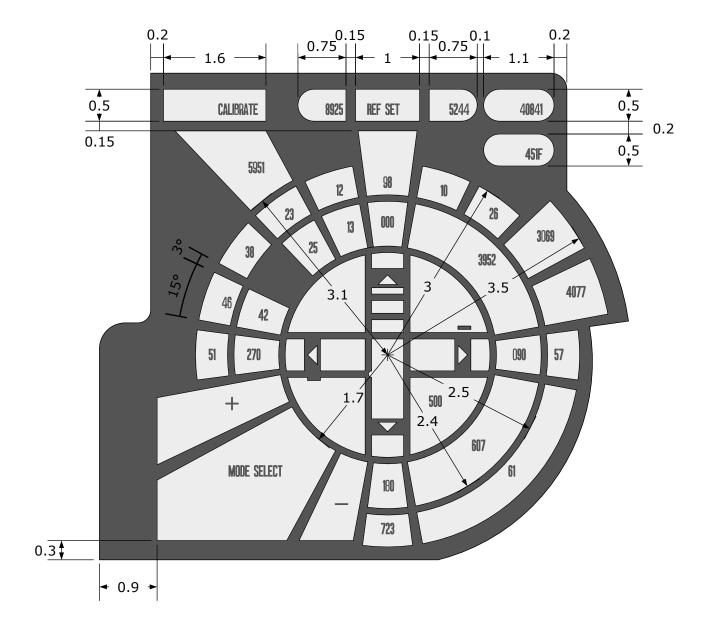
Base thickness is 0.2

Panel Central Buttons



Buttons are centred around point P1 from previous page

Panel Outer Buttons

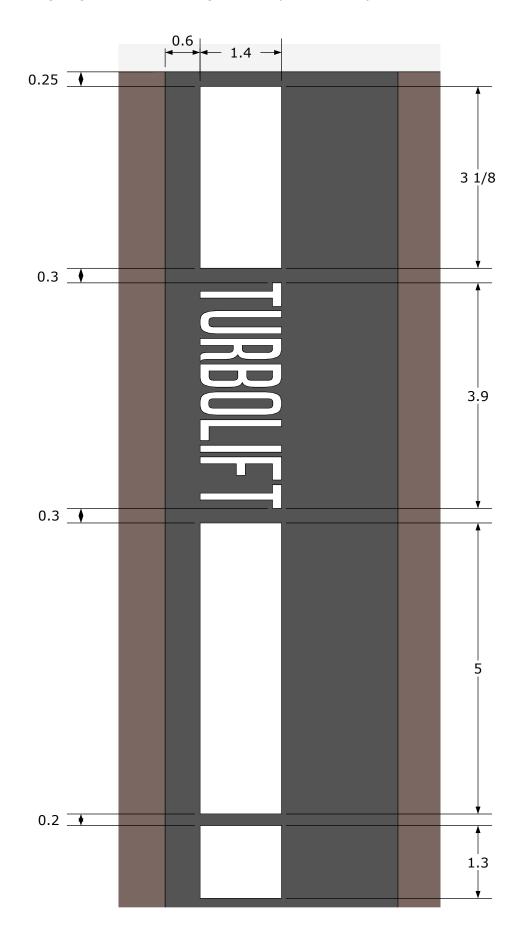


Each radial element is based on single width panels of 15° with gaps of 3° between. Wider width panels are made of multiples of single width panels and gaps - e.g. panel 3952 is 4 panels wide $(4 \times 15^\circ + 3 \times 3^\circ)$ and so has an angle of 69°

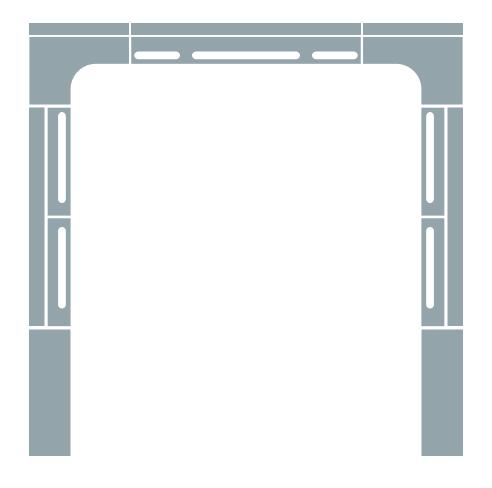
Central origin of radial elements is point marked P1 on previous sheets.

Turbolift Door Sign

Right hand sidge sign of doors entering turbolift (corridor side)



CORRIDOR STRUCTURE



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	Reduced Height Beam	4
	K-Beam Archway	5
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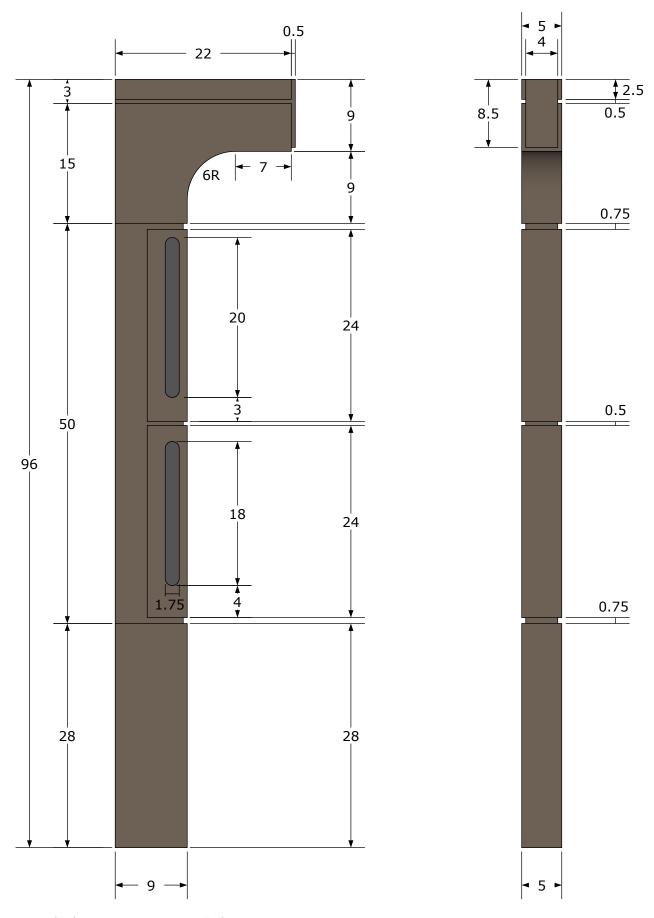
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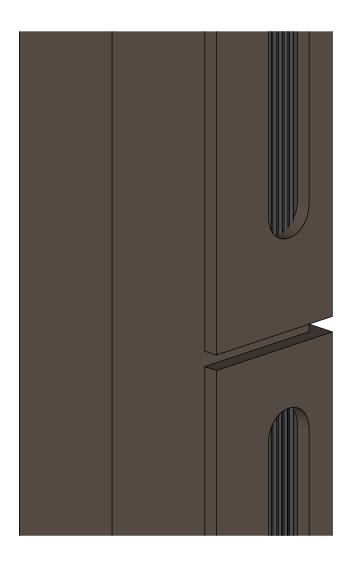
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Arch Column



Black inset areas are 0.5 deep

Black Inset Areas

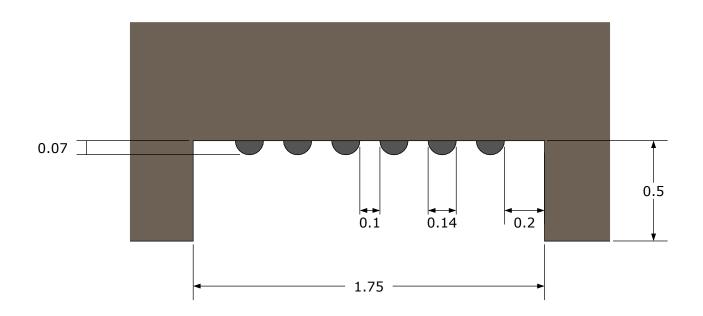


The material in the inset area is black with raised ribs down its length.

This material is present in the insets of the Arch columns, standard arch beams, and the frame of the final reinforced door.

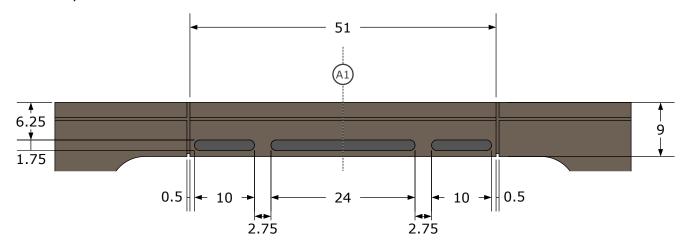
Due to lighting and camera definition, the ribs are rarely noticeable on screen.

For simplicity, this feature is not shown on other diagrams.



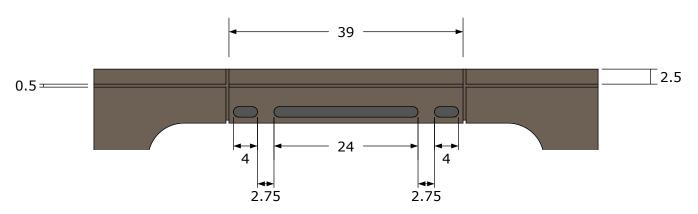
Arch Beam

Archway 8 feet wide:

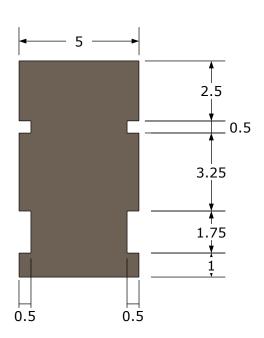


Black inset areas are 0.5 deep

Archway 7 feet wide:

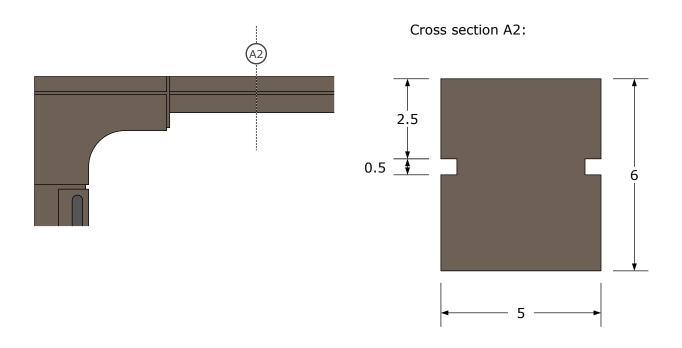


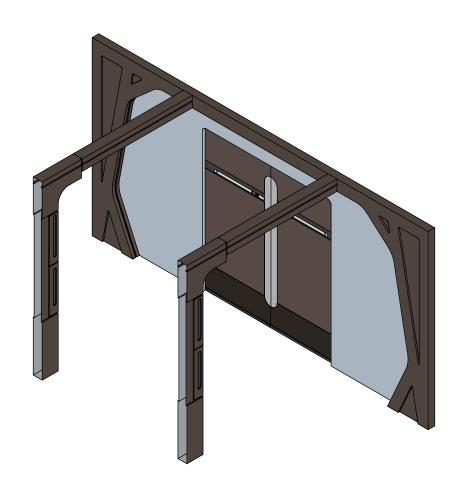
Cross section A1:



(Decimal Inches) Corridor Structure - 3 REDGENERAL

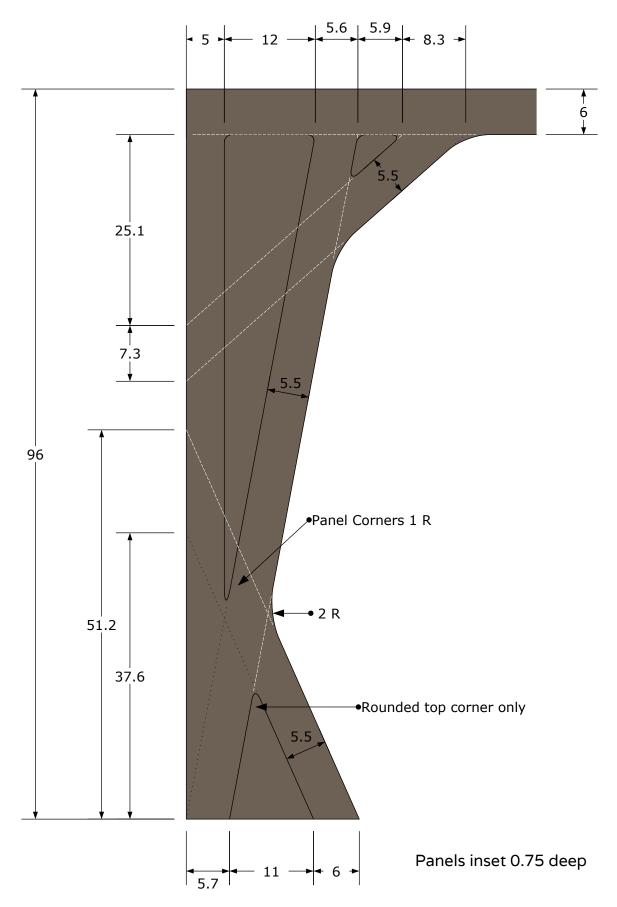
Reduced Height Beam





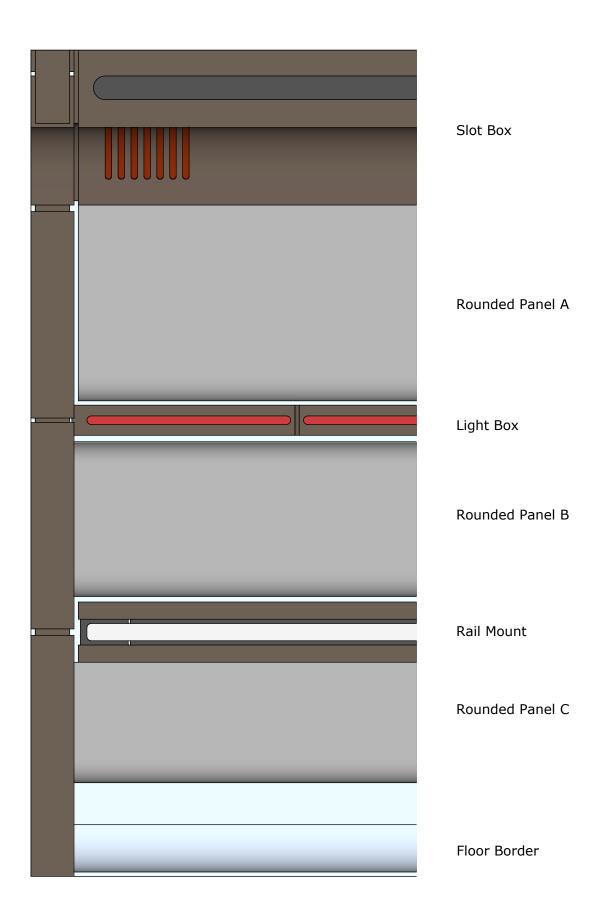
Reduced height beams are used at the entrance to engineering and at the reinforced door

K - Beam Archway

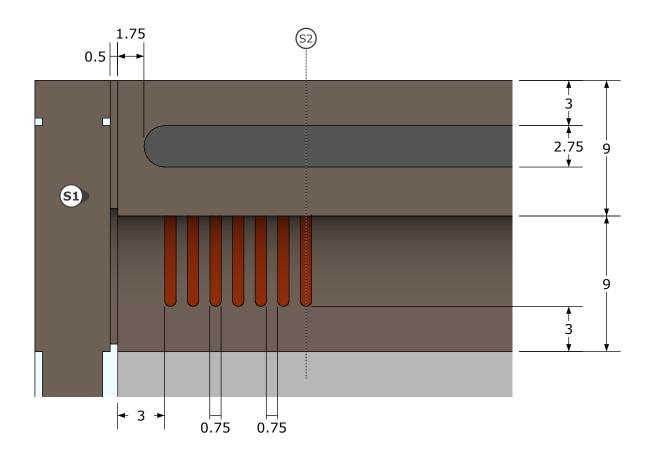


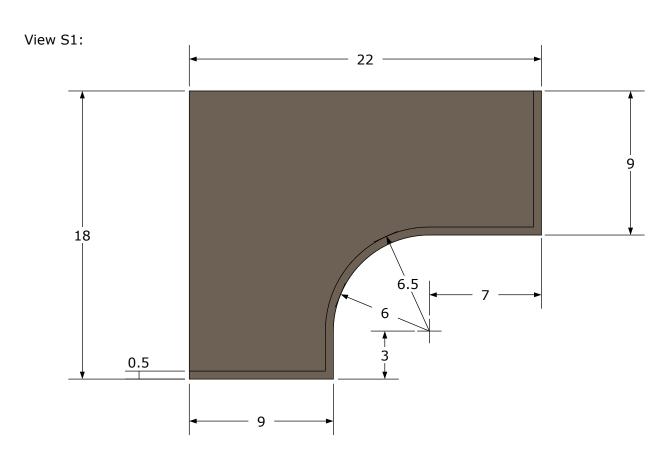
Repainted TNG K-beam arches were used to surround the Voyager Engineering door and the intial Cargo Bay Reinforced door

Terminology



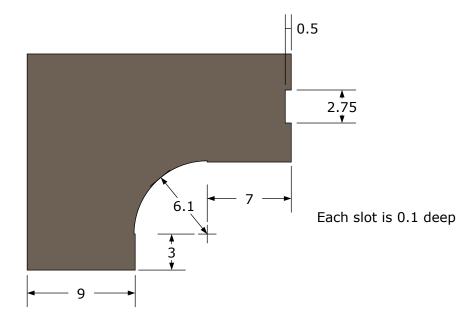
Slot Box



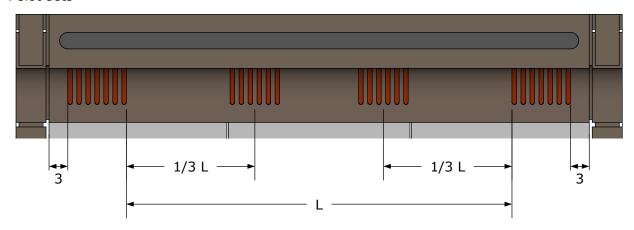


Slots

Cross-section S2:



4 slot sets



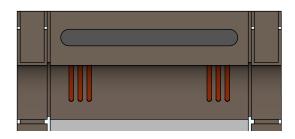
Available Combinations:

7-6-6-7

6-5-5-6

5-4-4-5

2 slot sets



Available Combinations:

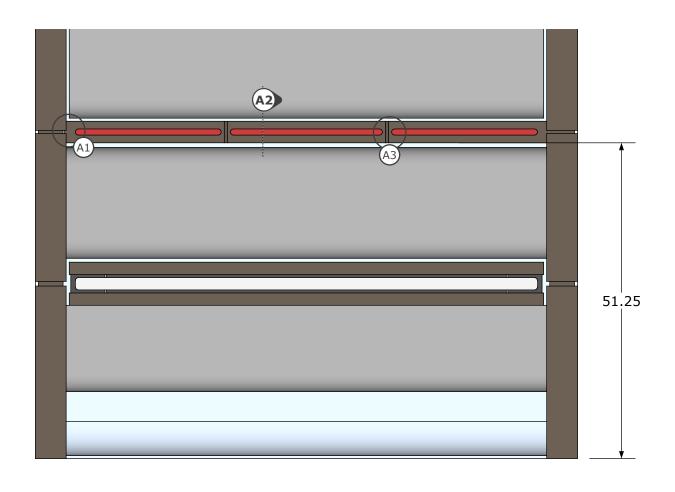
7-7

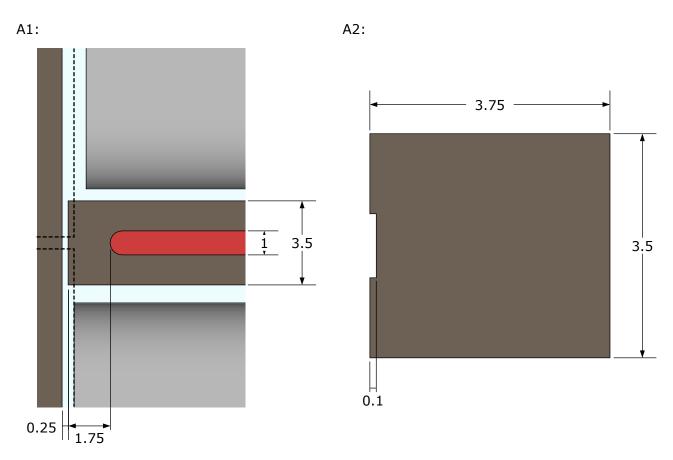
5-5

4-4

3-3

Light Box

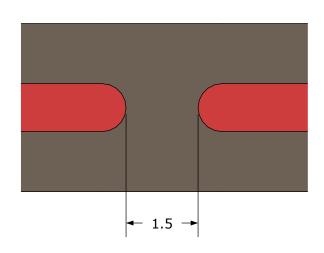


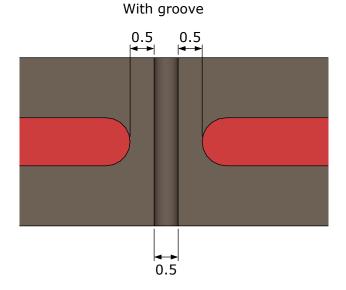


Light Box Midsection

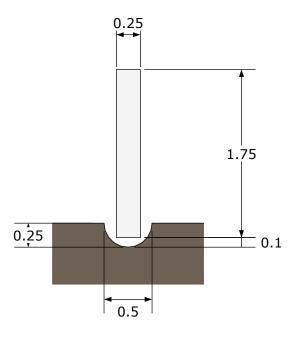
A3:

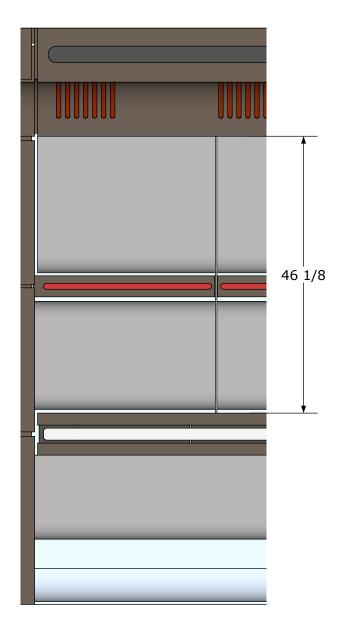
Without groove



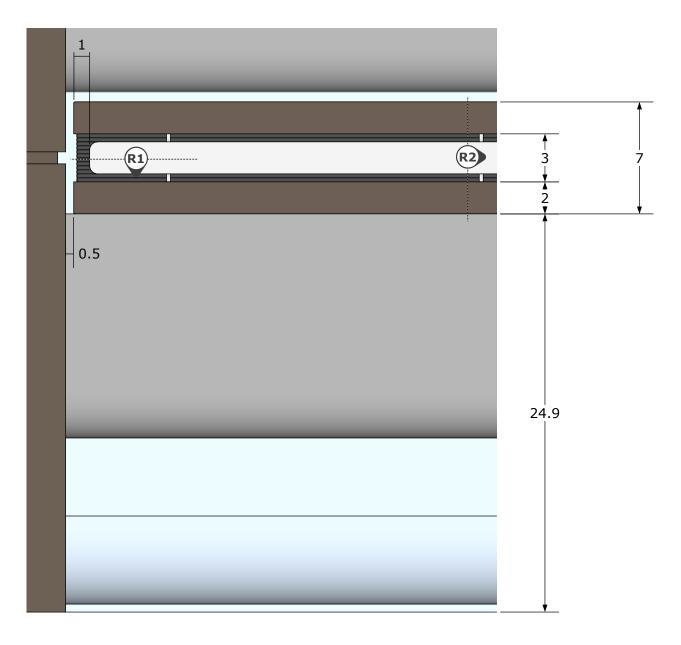


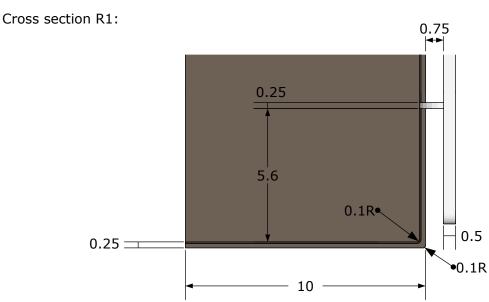
Grooved mid sections often have metal struts in front of them. These struts sit on the Rail Mount and reach the base of the Slot Box





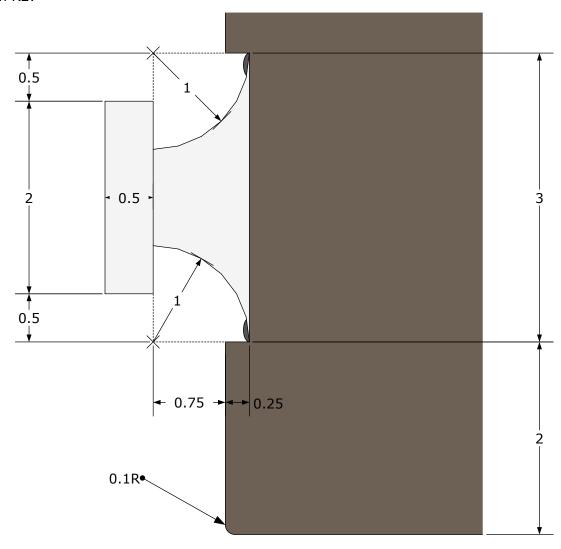
Rail Mount

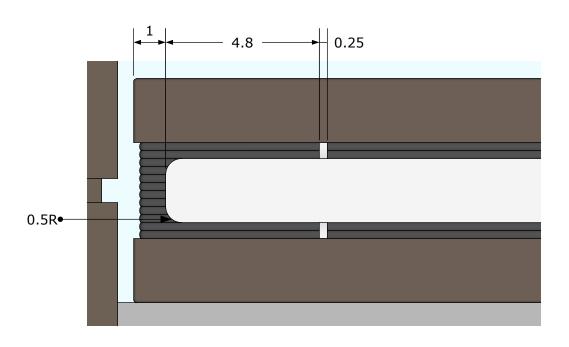




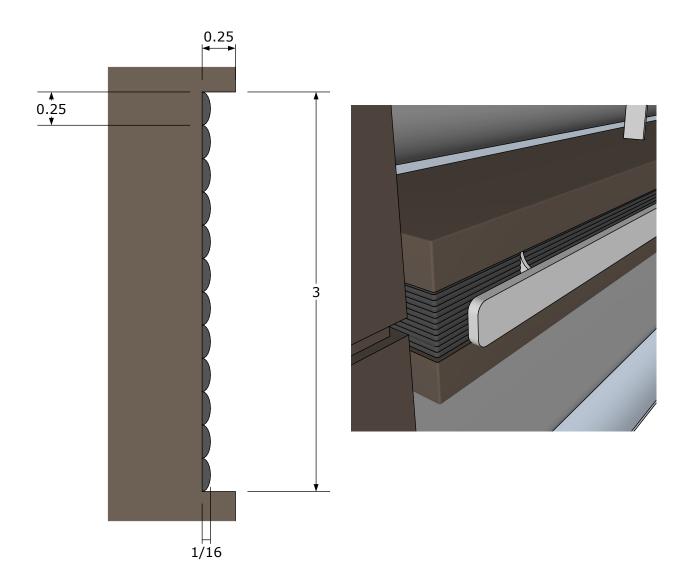
Rail Support

Cross section R2:





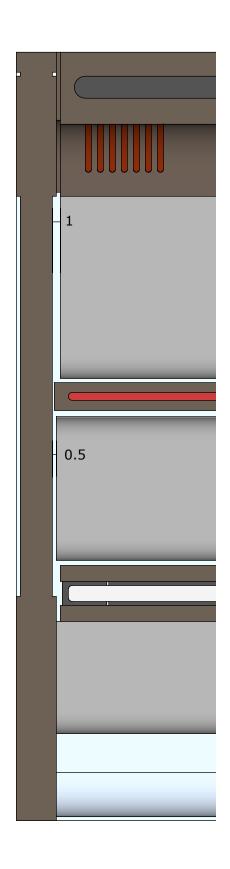
Rail Mount Midsection

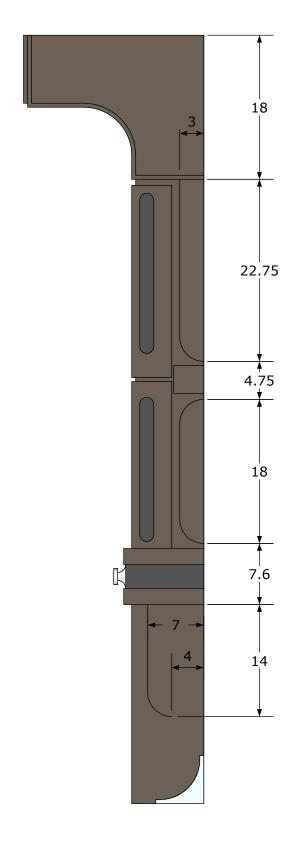


Due to lighting and camera definition, the midsection details are rarely noticeable on screen.

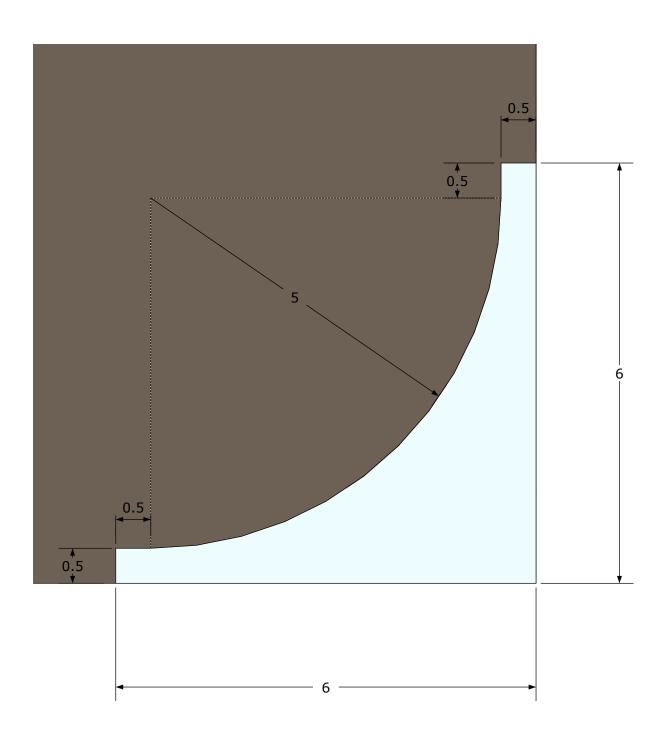
For simplicity, this feature is not shown on other diagrams.

Rounded Panels

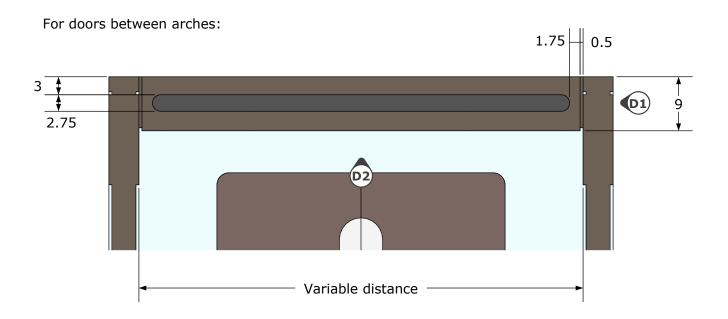




Floor Border



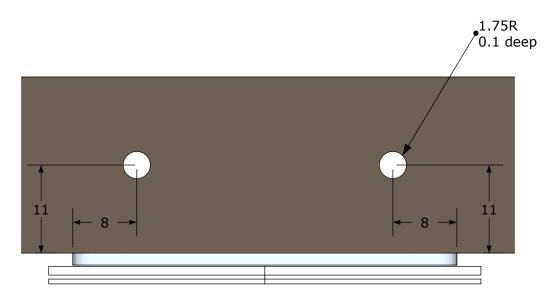
Door Header



D1:

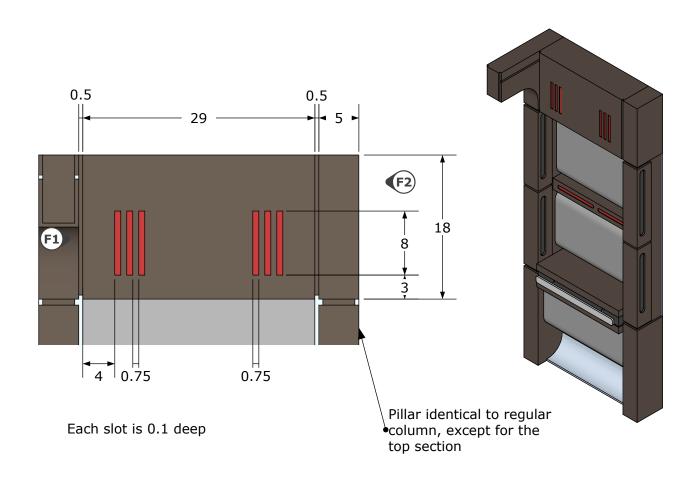


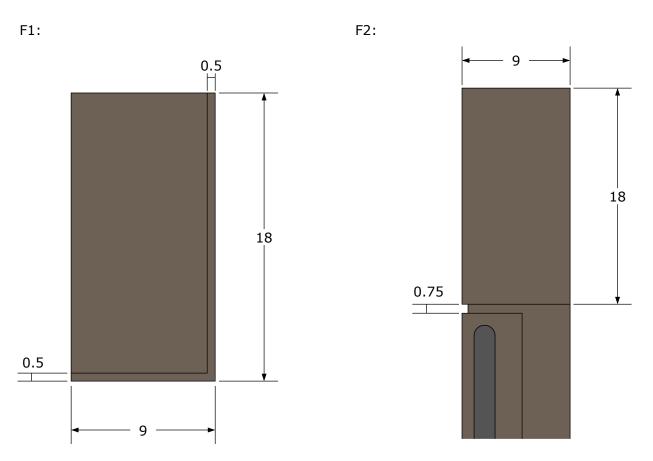
D2:

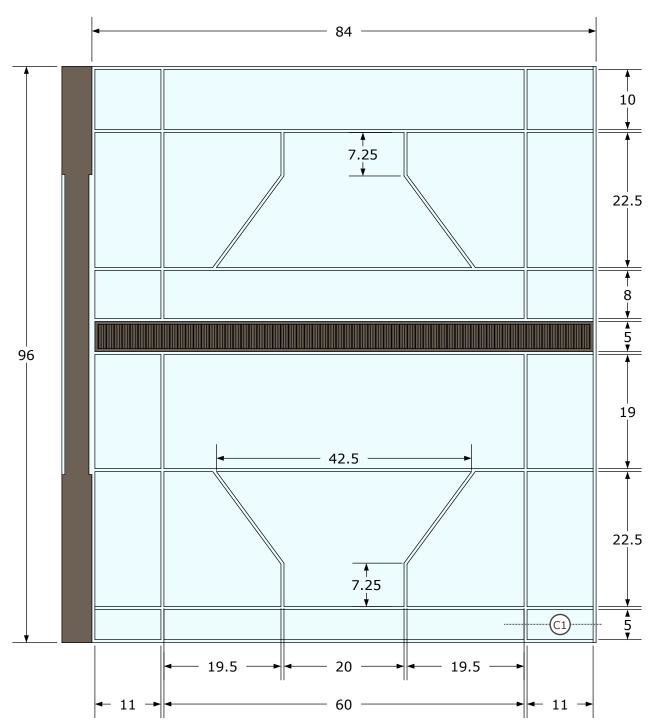


Spot lights position relative to edge of door frame regardless of door width

Flat Slot Box





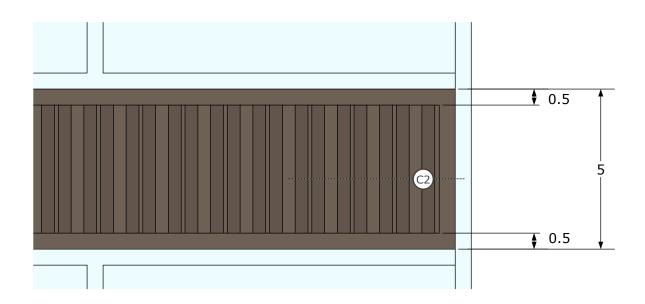


Panel bevel not shown on panel diagrams

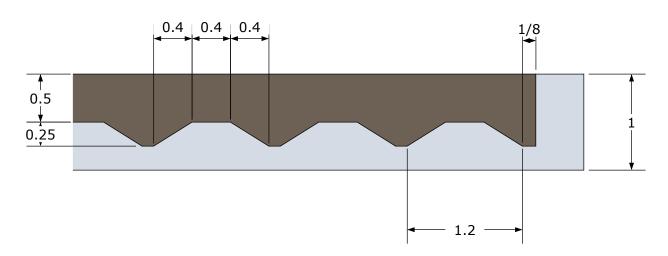
Cross section C1:

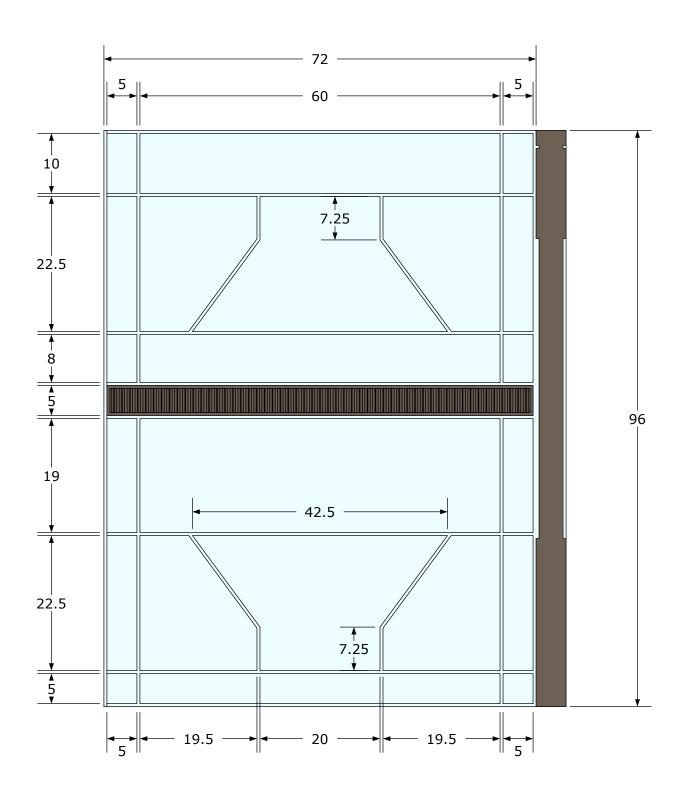


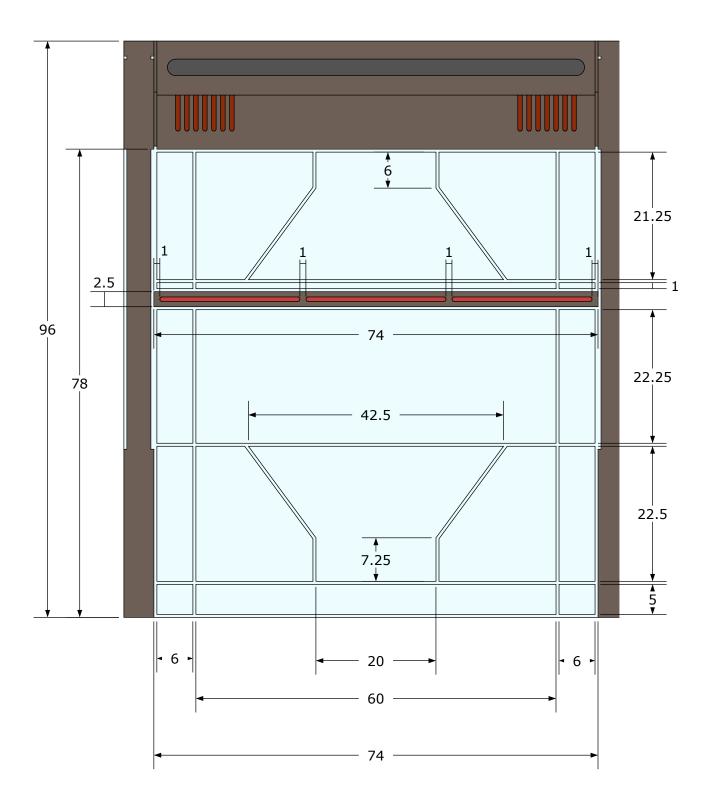
Panel Midsection

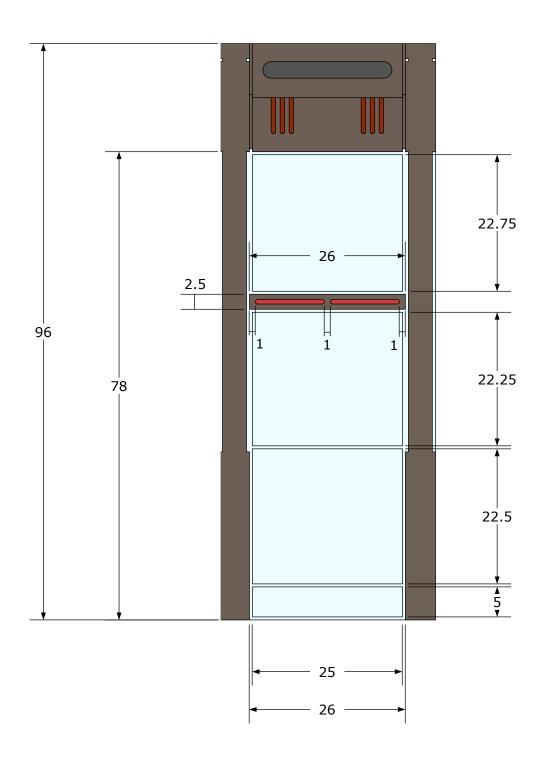


Cross section C2:

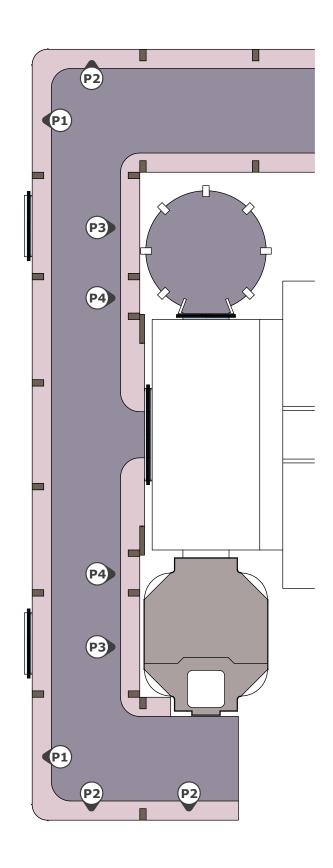


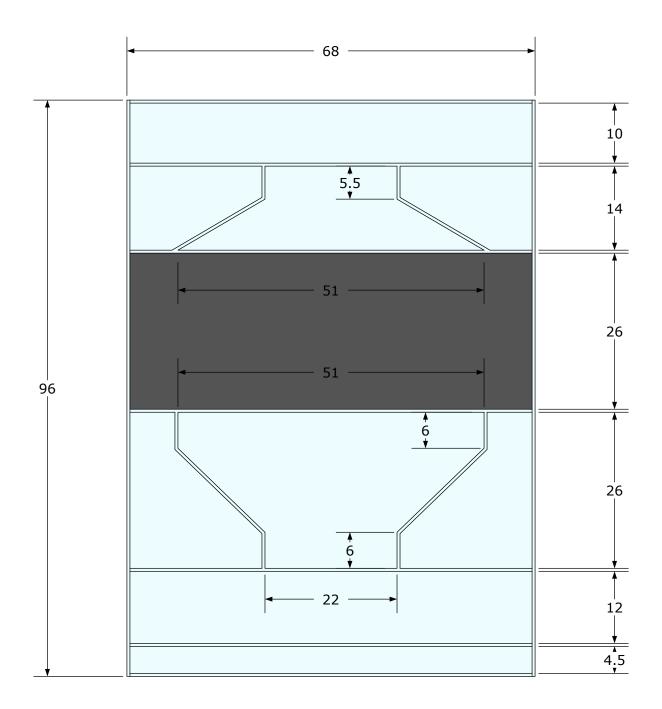




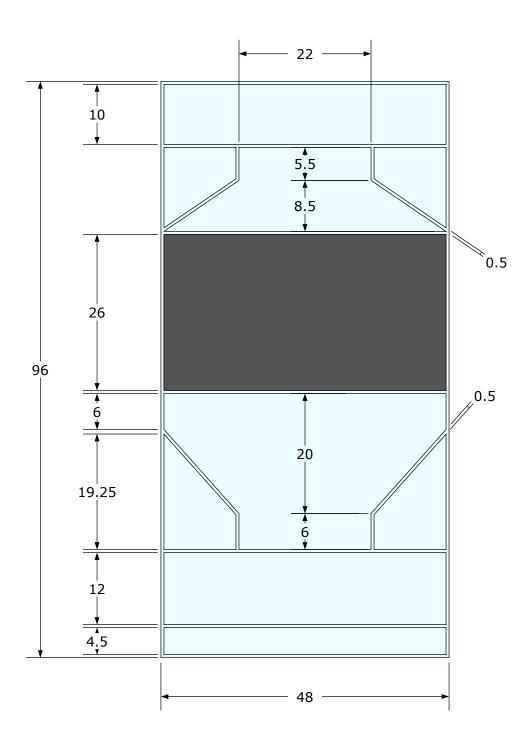


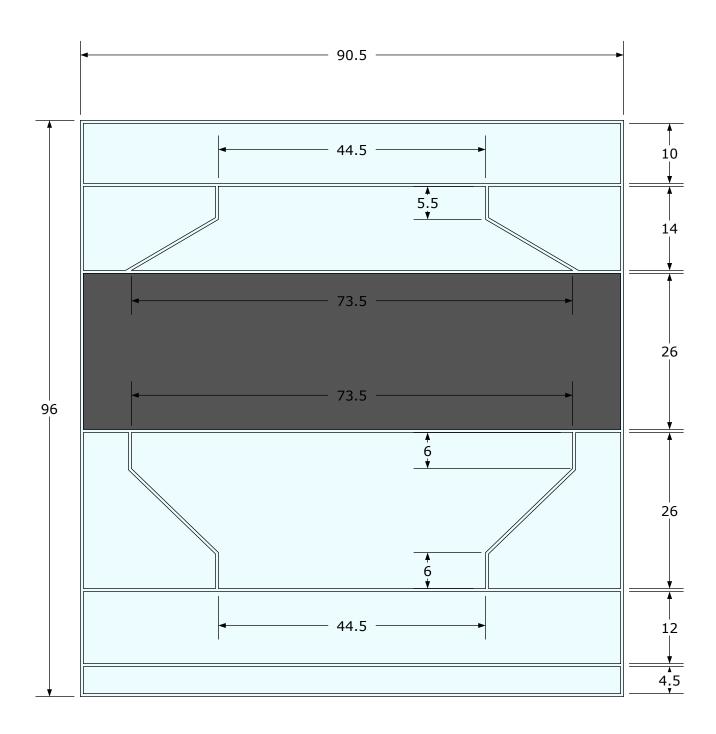
Panels 1-4 Positions



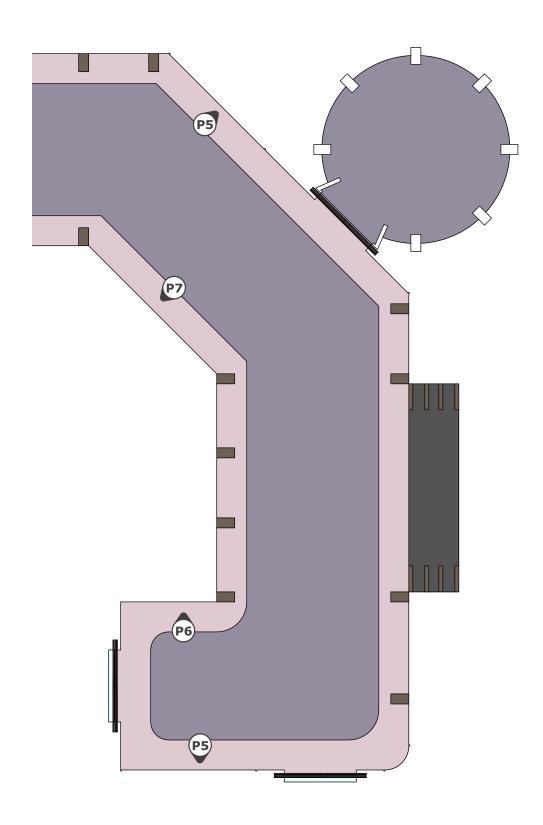


Black Panel 0.25" thick

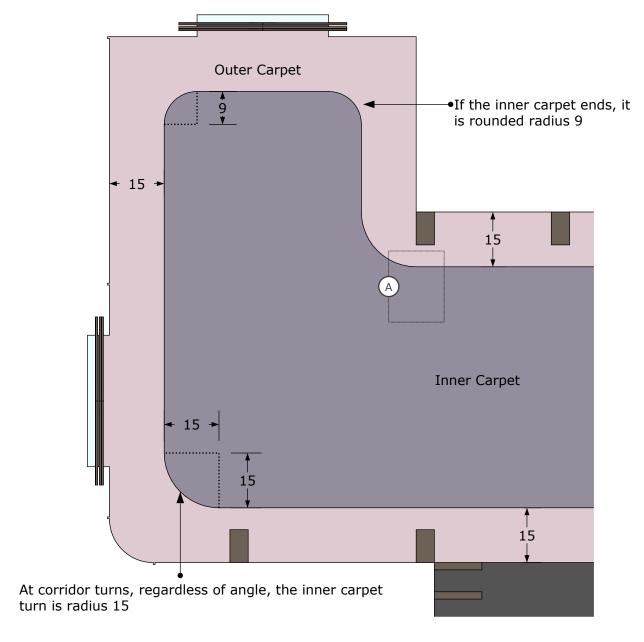




Panels 5-7 Positions



Carpet

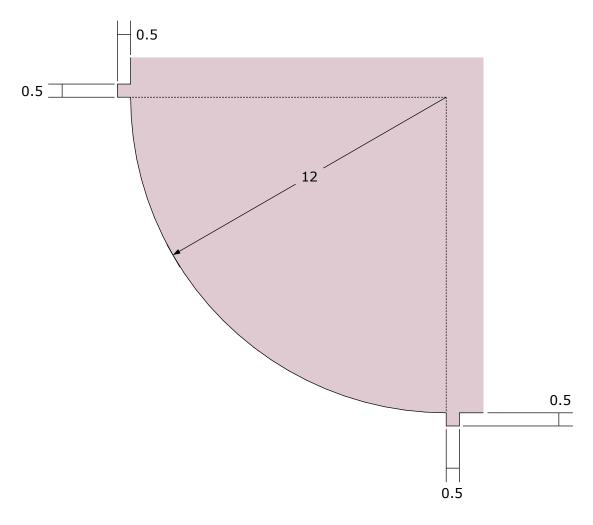


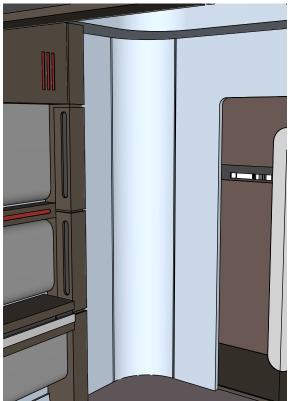
Area A - Texture close up:



Image courtesy of TrekCore

Rounded Corner

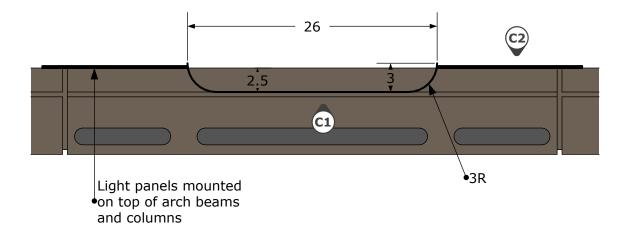




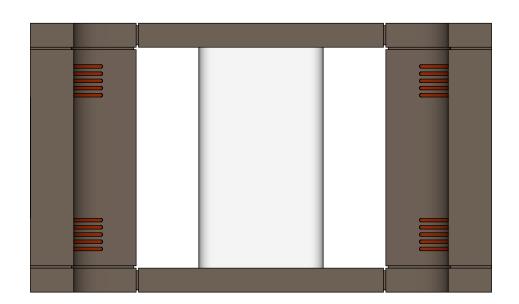
Rounded corners used on 90 degree bends to the corridor.

0.5 square grooves extend entire height of wall

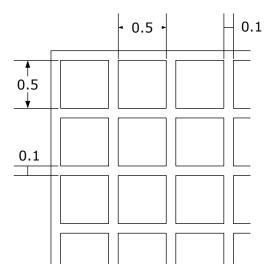
Standard Ceiling



C1:



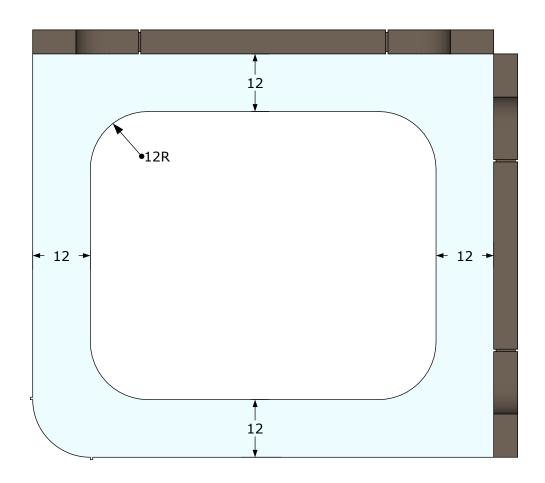
C2:

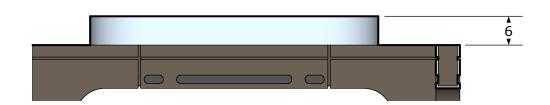


0.2 0.1

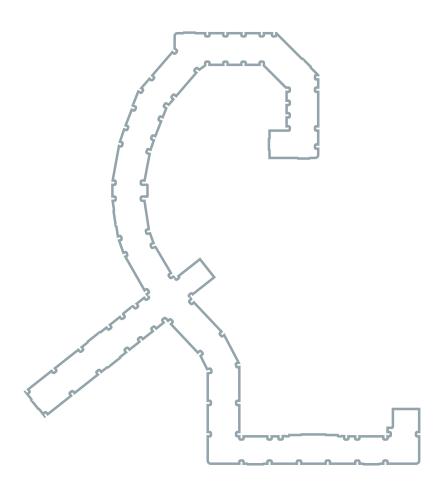
Recessed Ceiling

Generalised recessed ceiling:





CORRIDOR LAYOUT



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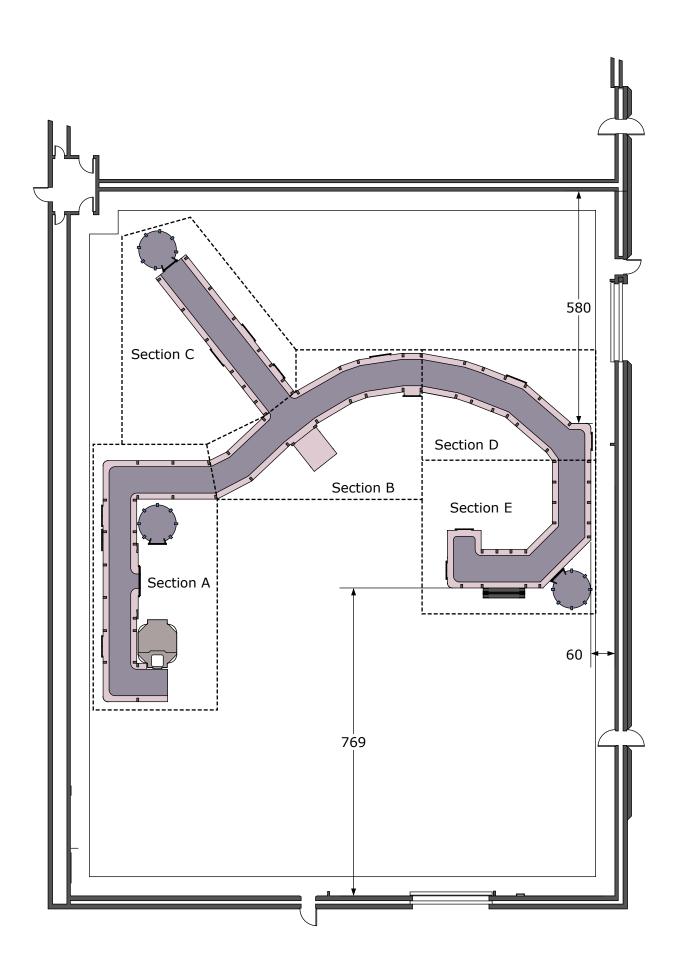
Contents

Alcove

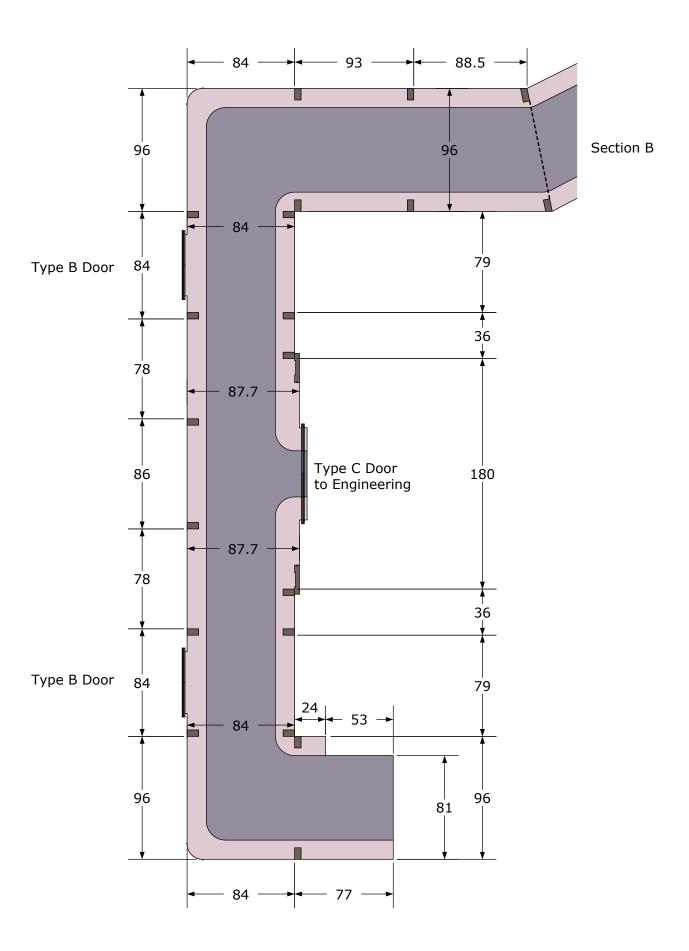
Alcove Panel	23
Alcove Panel Detail	24
Alcove Floor and Walls	25
Alcove Side Walls	26
Alcove Border	27
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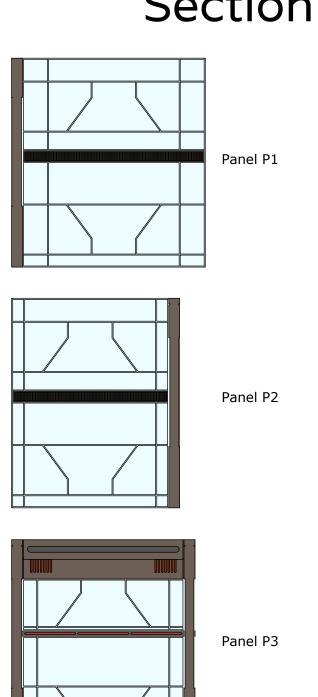
Overview

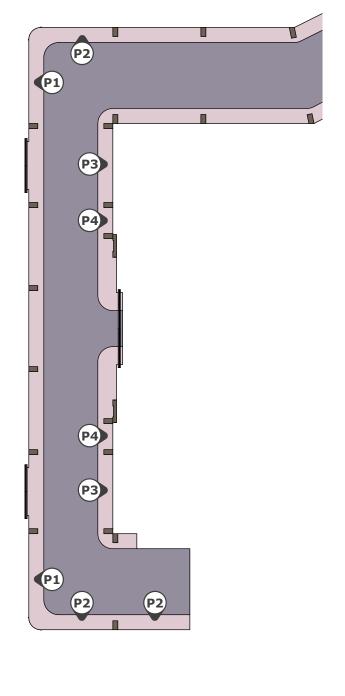


Section A Layout



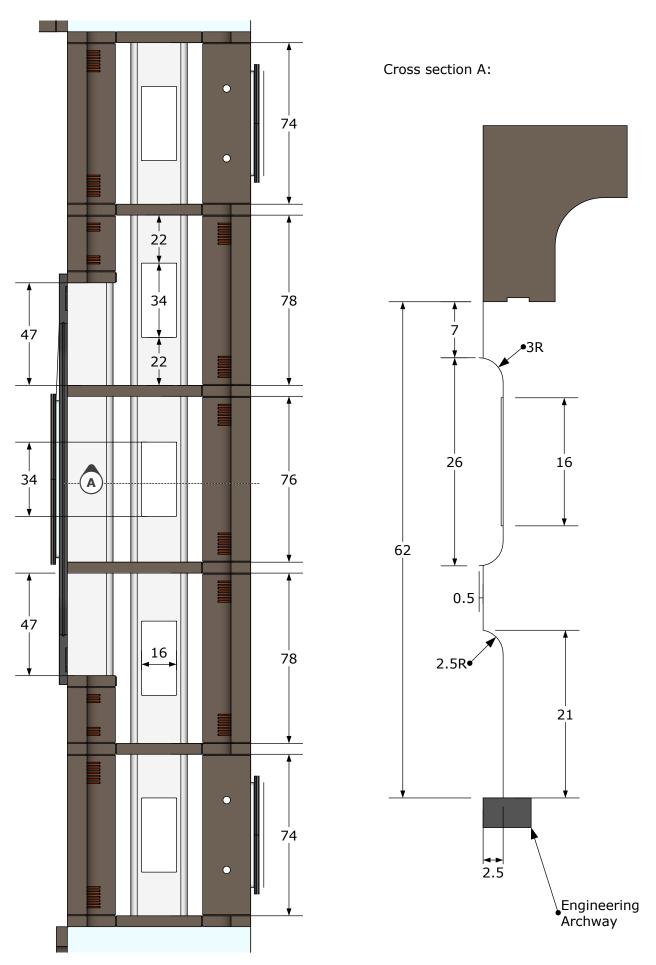
Section A Panels



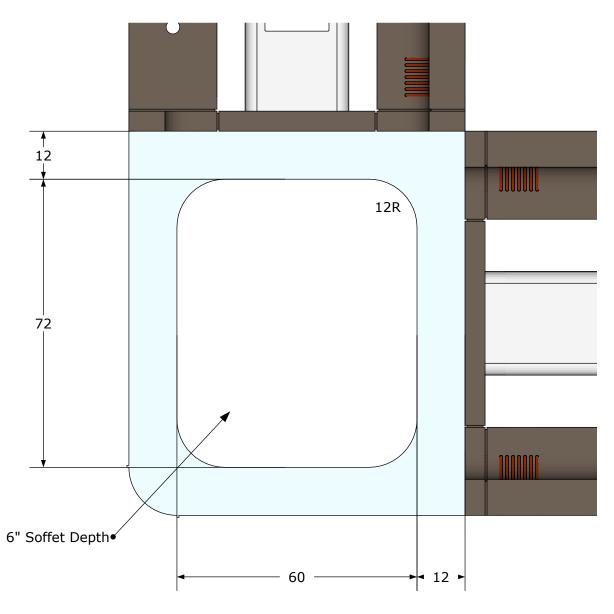


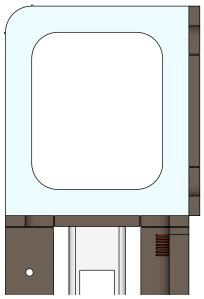


Section A Ceiling



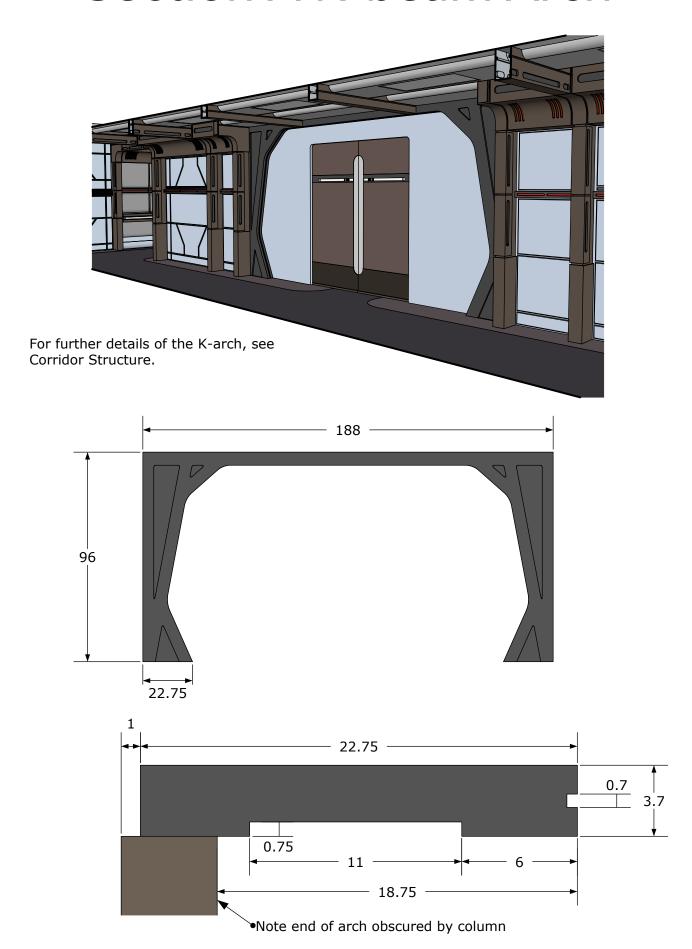
Section A Soffets



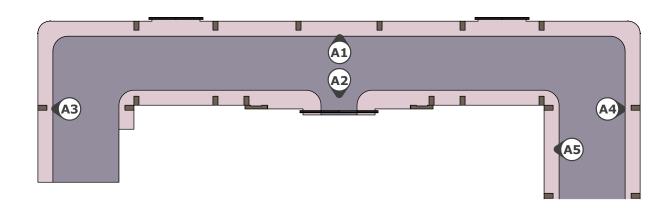


Section A's other soffect is the same as the first, except mirrored.

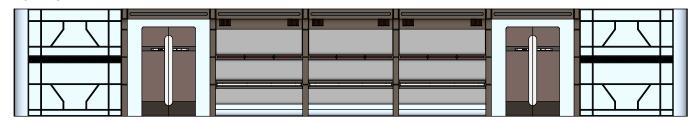
Section A K-beam Arch



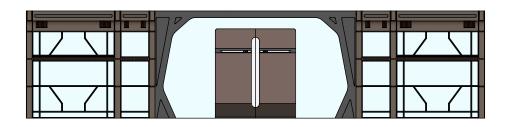
Section A Wall View



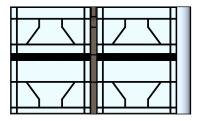
Wall view A1:



Wall view A2:



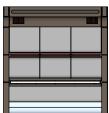
Wall view A3:



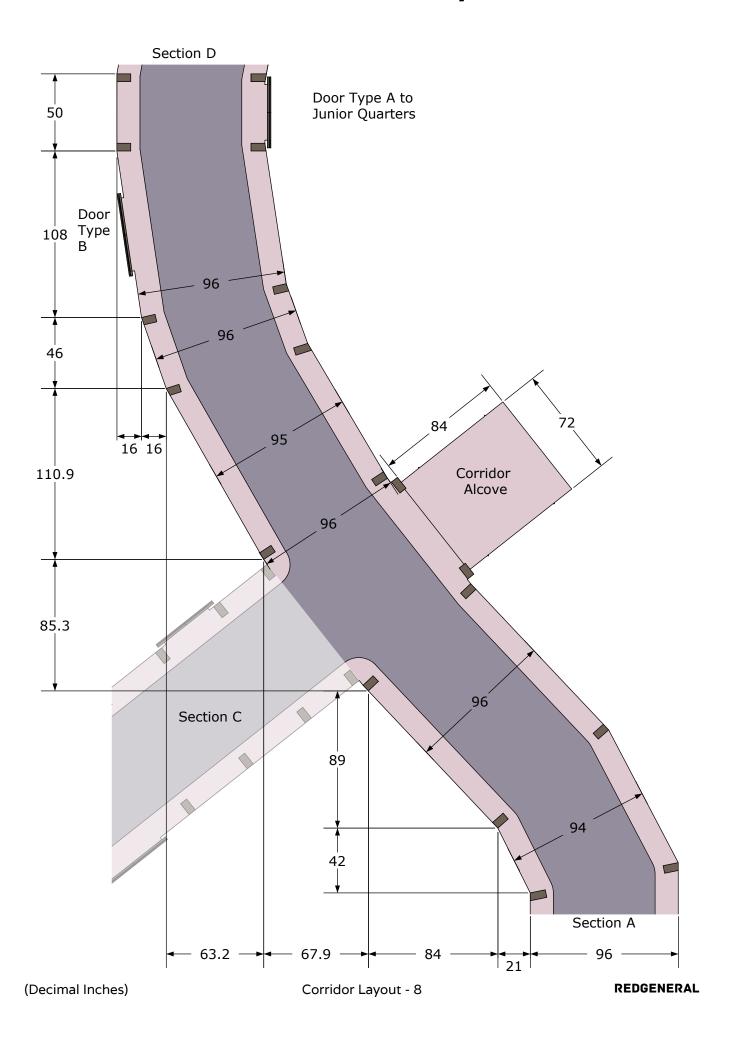
Wall view A4:



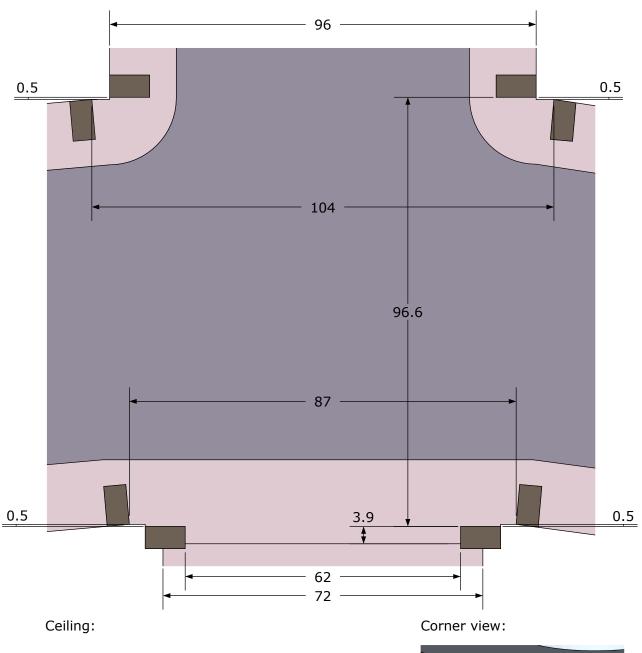
Wall view A5:

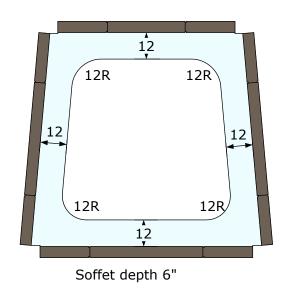


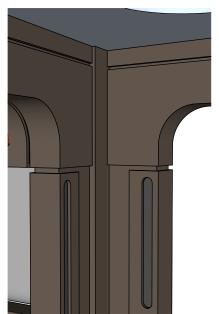
Section B Layout



Intersection BC





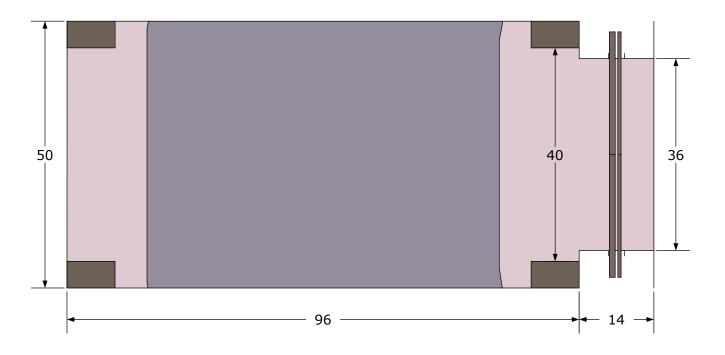


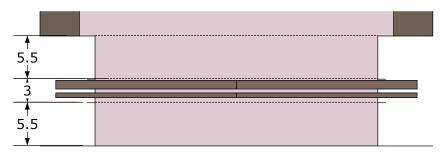
Junior Quarters Entrance



Note: Door header is standard, apart from having only one central light

Note: Ceiling not shown

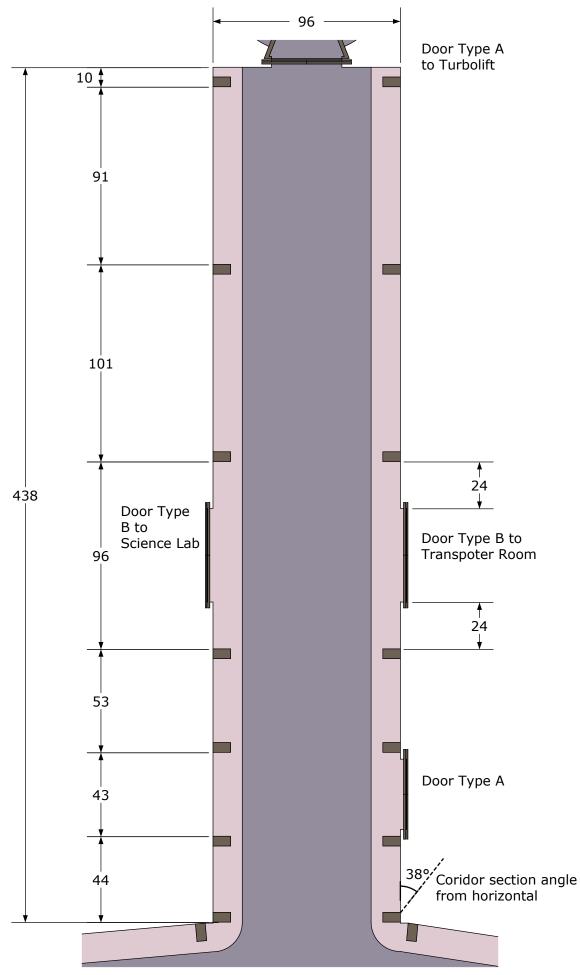




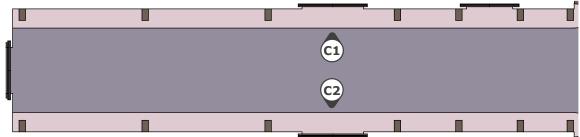
Door Type A

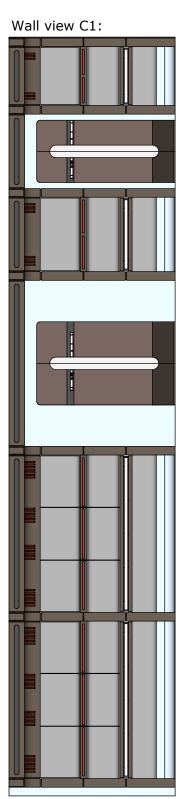
Note: doorway is significantly deeper than regular doorway depth

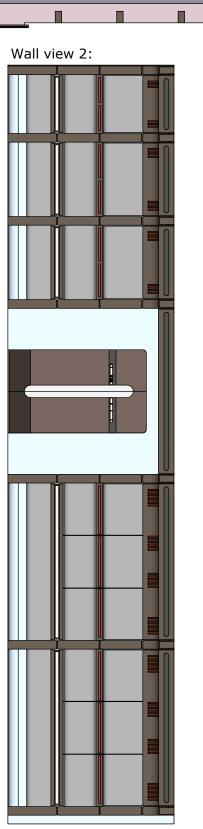
Section C Layout



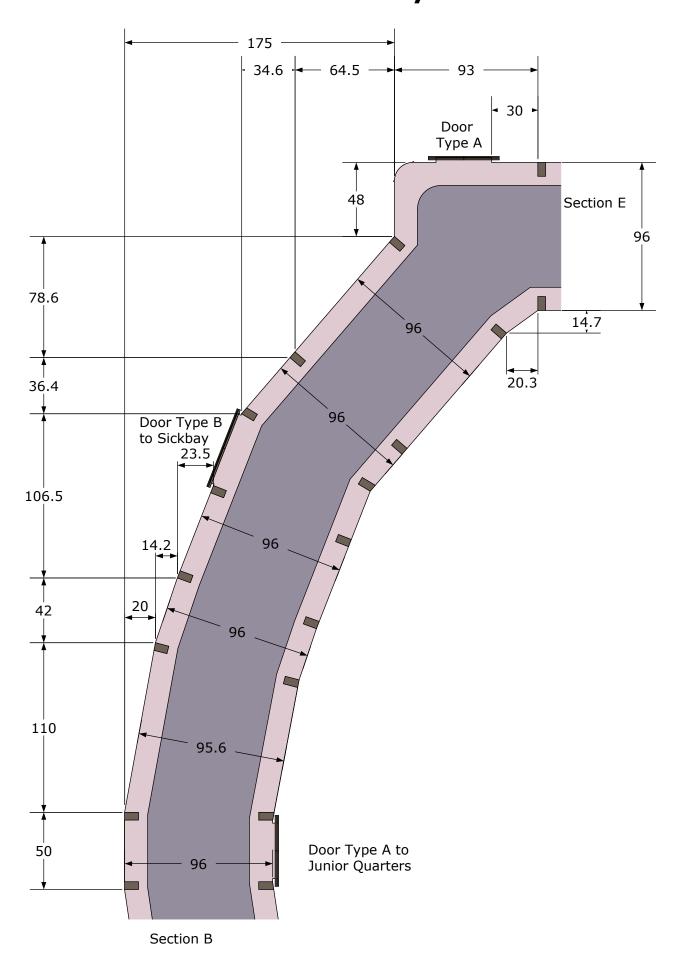
Section C Wall Views



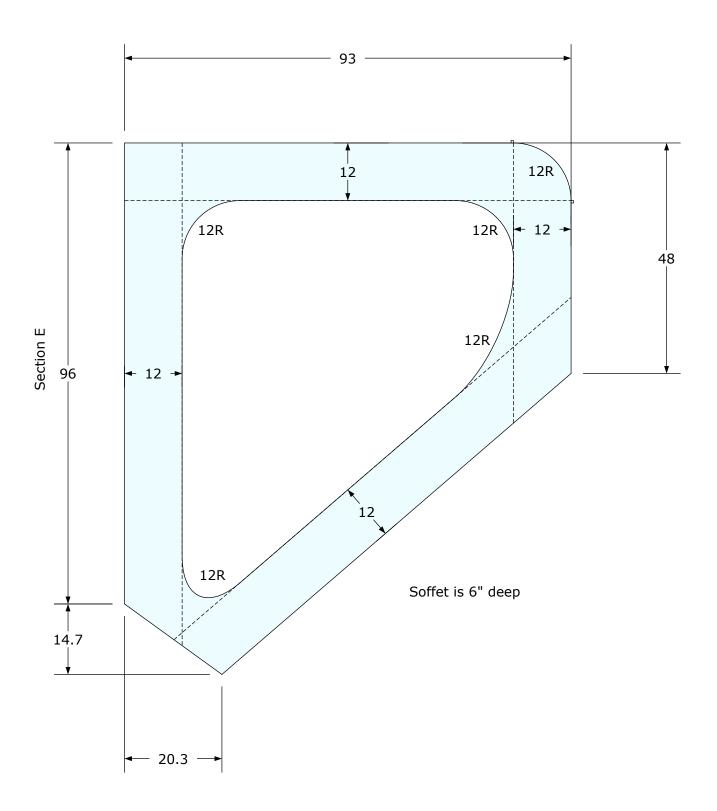




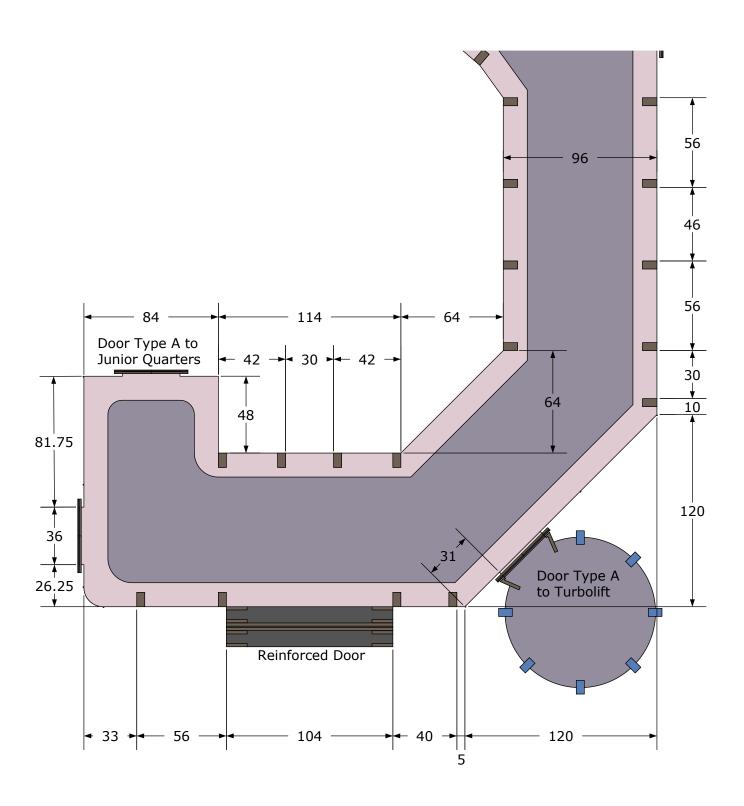
Section D Layout



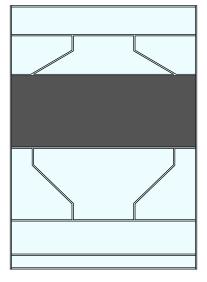
Section D Corner



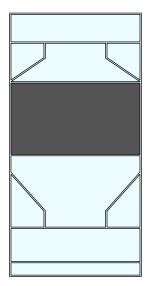
Section E Layout



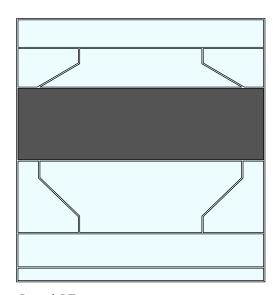
Section E Panels



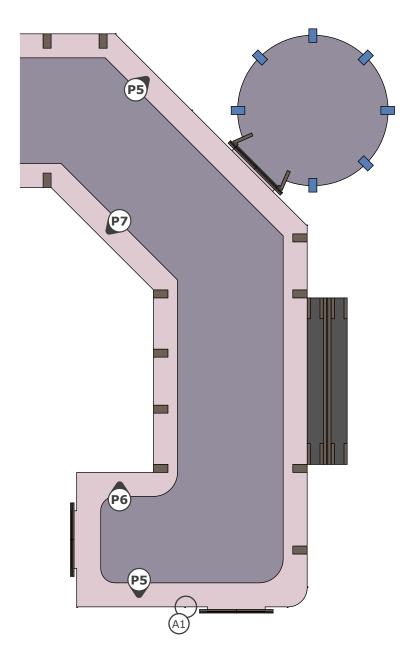
Panel P5



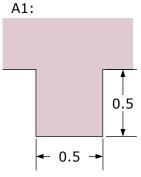
Panel P6



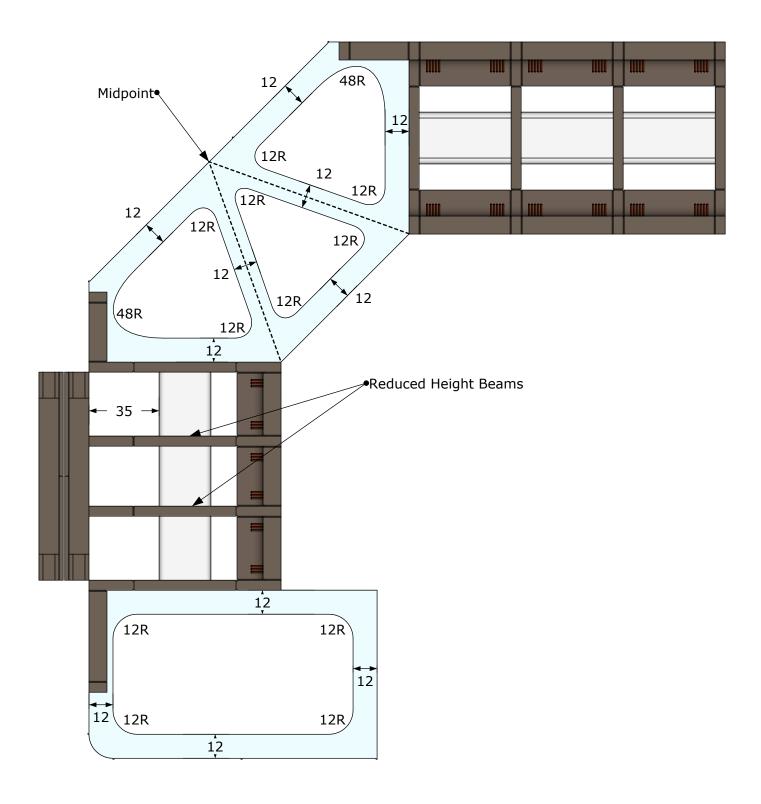
Panel P7



Note: Panel P5 is flanked on both sides by 0.5" squre grooves in the wall. As shown the A1.

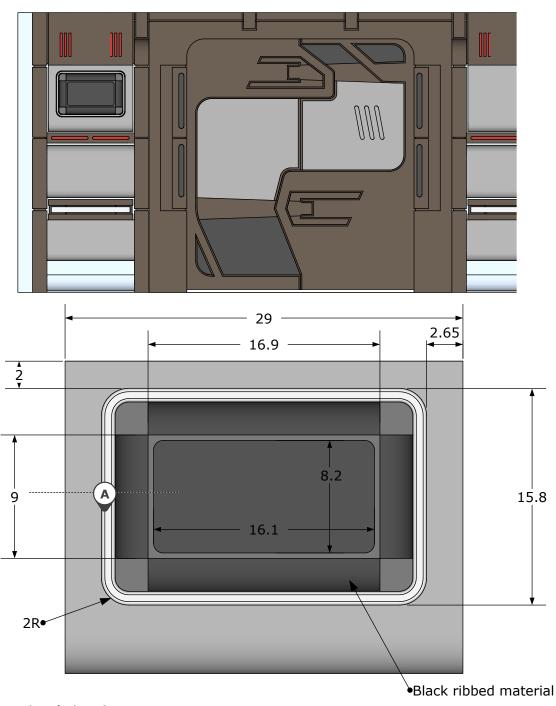


Section E Ceiling

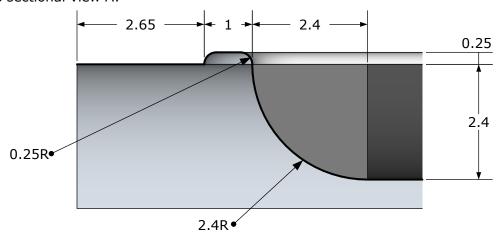


Each soffet is 6" deep

Holodeck Controls

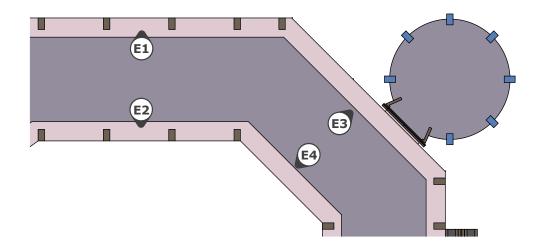


Cross sectional view A:

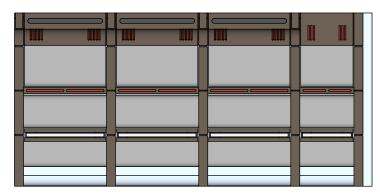


(Decimal Inches) Corridor Layout - 18 REDGENERAL

Section E Wall Views



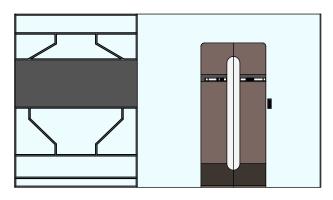
E1:



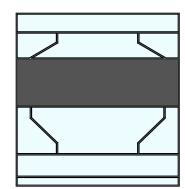
E2:



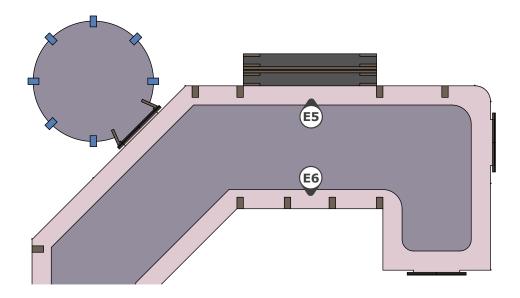
E3:

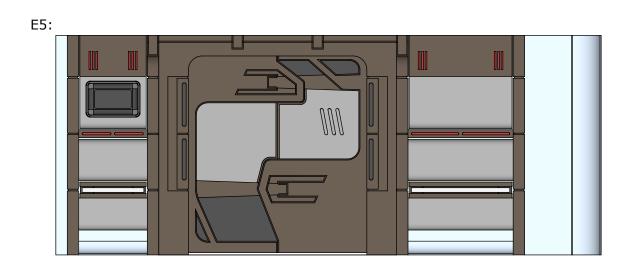


E4:



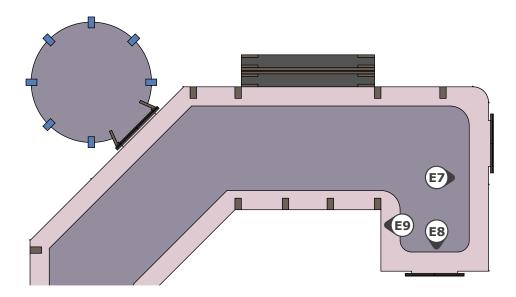
Section E Wall Views



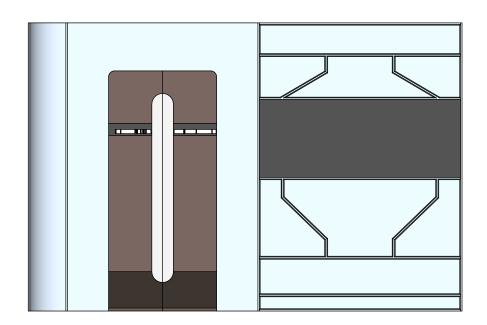




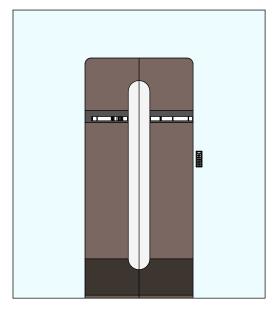
Section E Wall Views



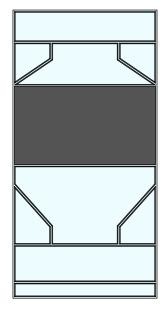
E7:



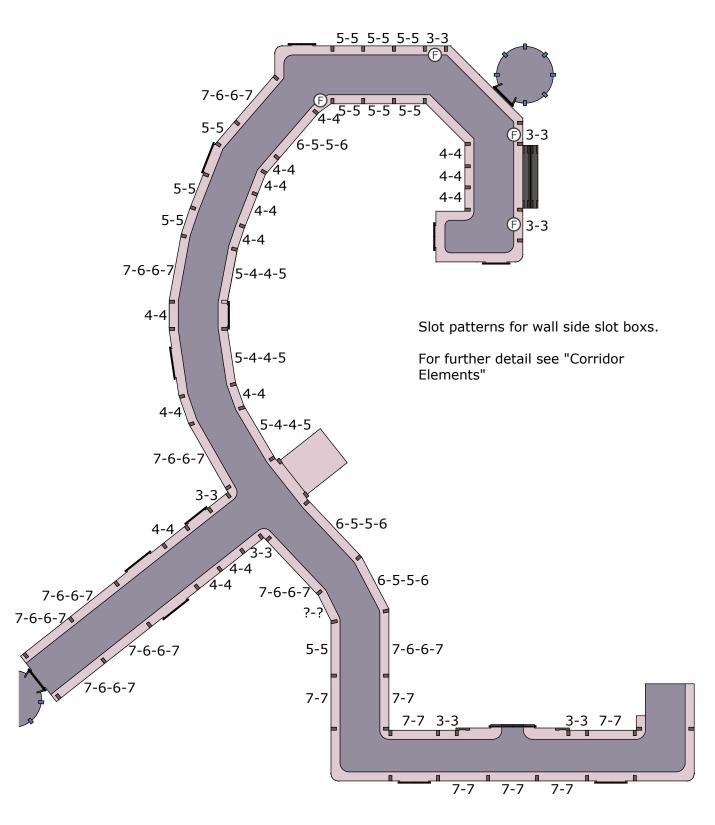
E8:



E9:



Slots

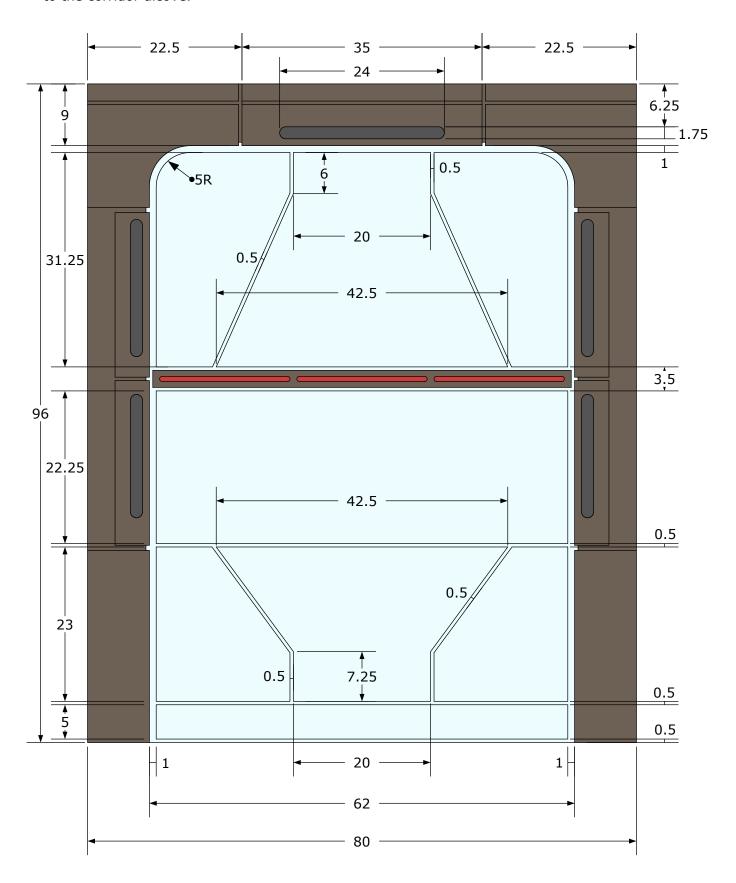


Slot paterns:

7-7 5-5 4-4	7-6-6-7 6-5-5-6 5-4-4-5	F	Flat slot boxes
3-3			

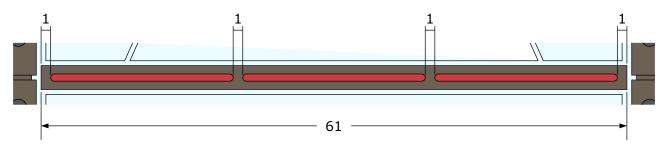
Alcove Panel

To change the appearance of the BC intersection, a panel was placed in the archway leading to the corridor alcove.

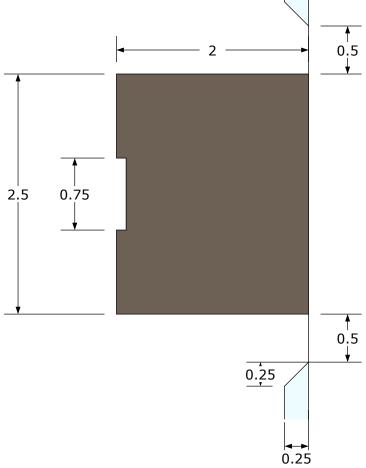


Alcove Panel Detail

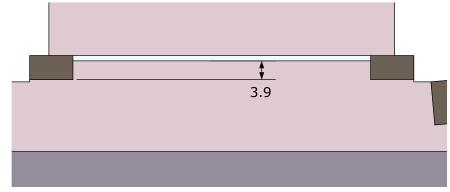
Light Bar:



Light Bar Cross-section:

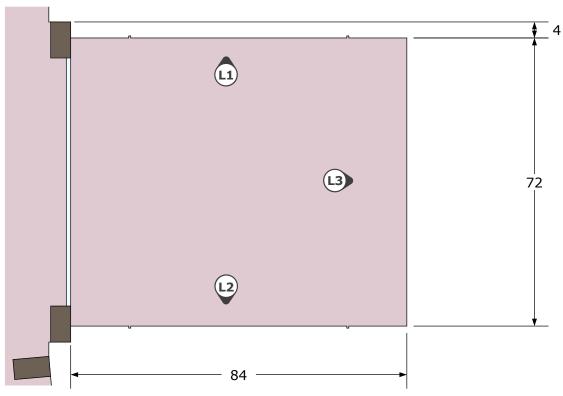


Panel Position:



BC Intersection

Alcove Floor and Walls



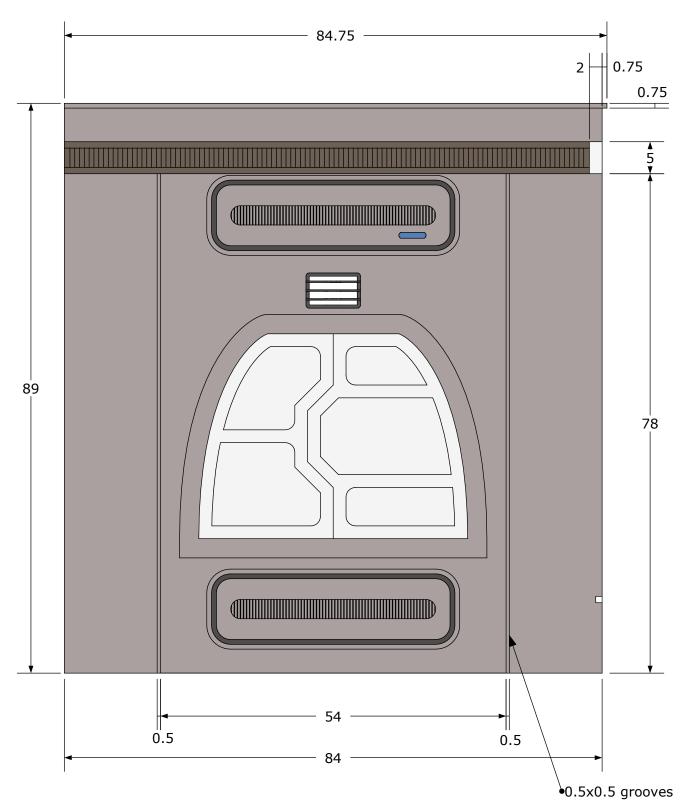
L1: L2:





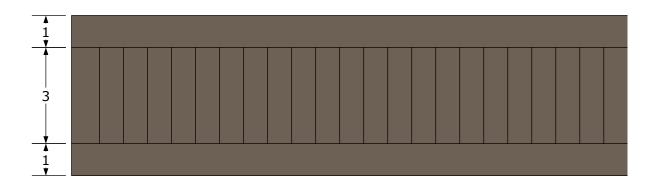
L3:

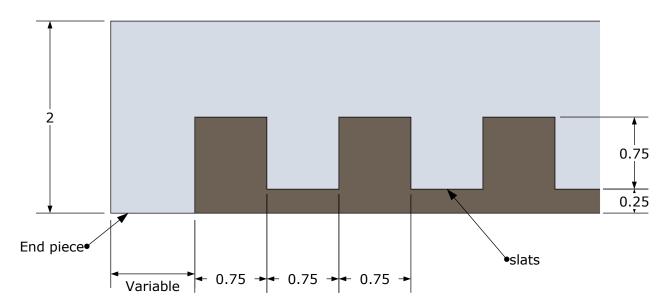
Alcove Side Walls



For further details on central Jefferies Hatch panel, see Jefferies Junction

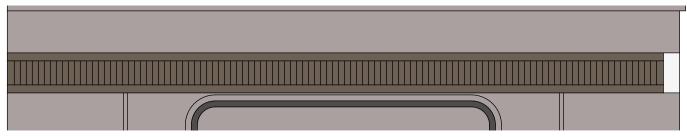
Alcove Border



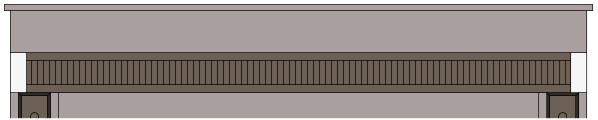


Width of each "End piece" determined by the remaining space after slats and the gaps between

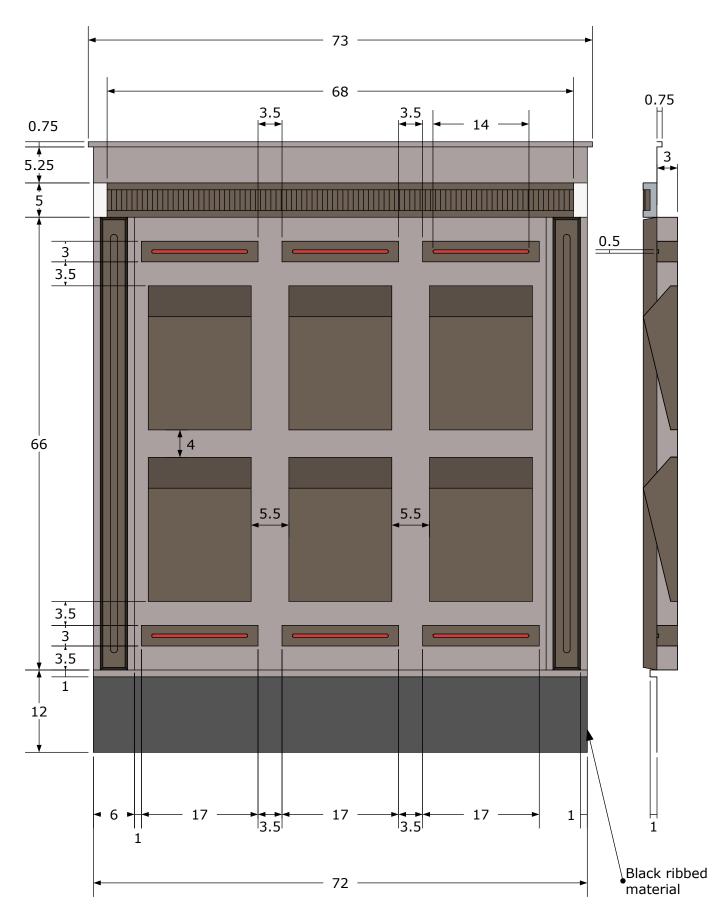
Walls L1 and L2 have 53 slats each



Wall L3 has 44 slats

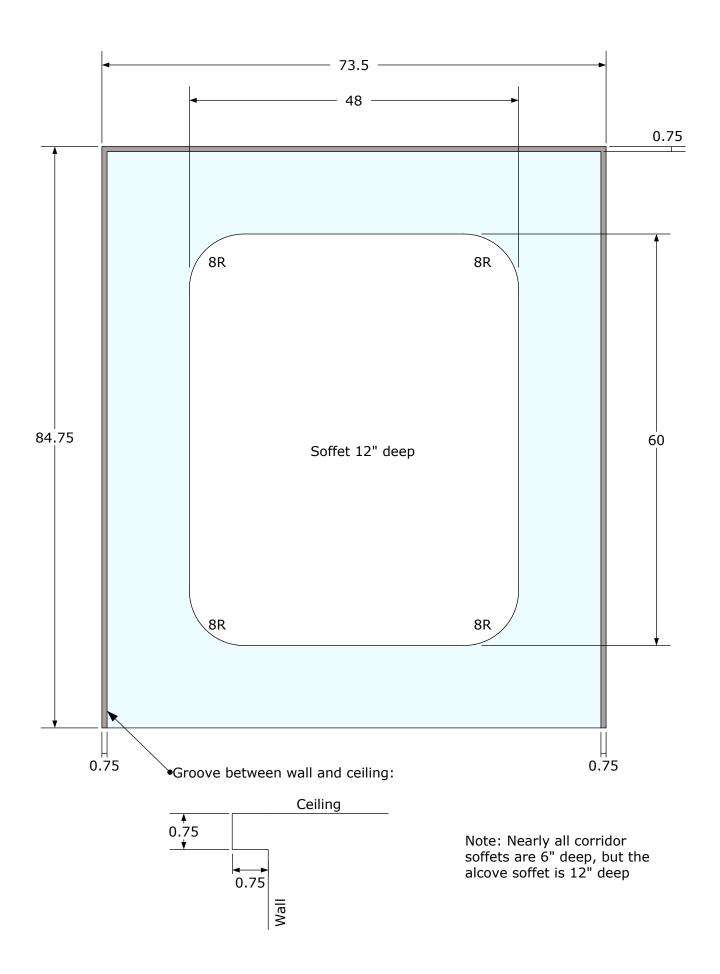


Alcove Rear Wall

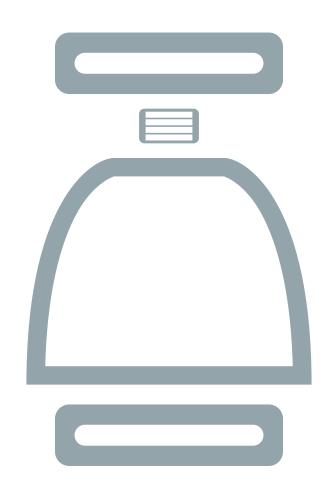


For more detail on Wall Wedges and Wall Slat, see the Set Dressing section

Alcove Soffet



JEFFERIES JUNCTION

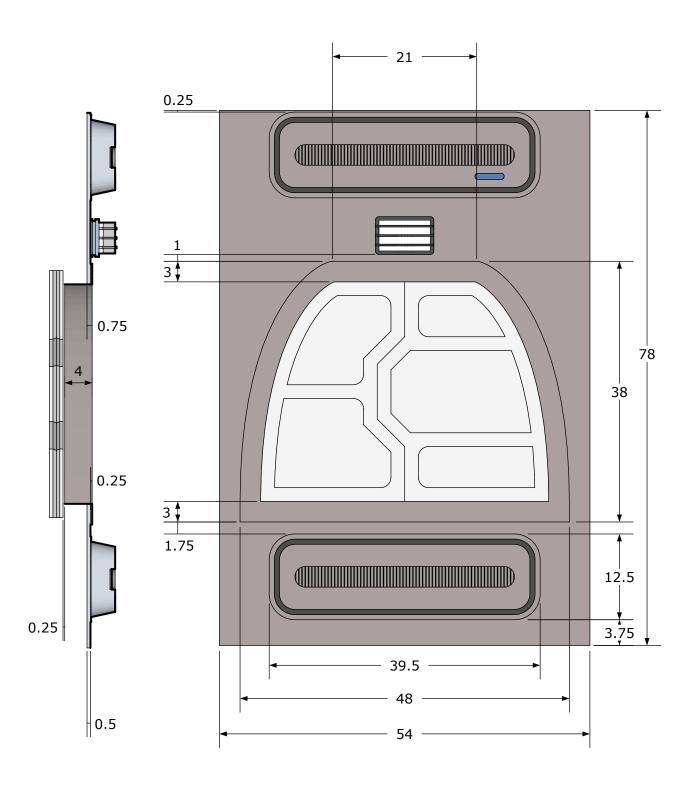


Contents

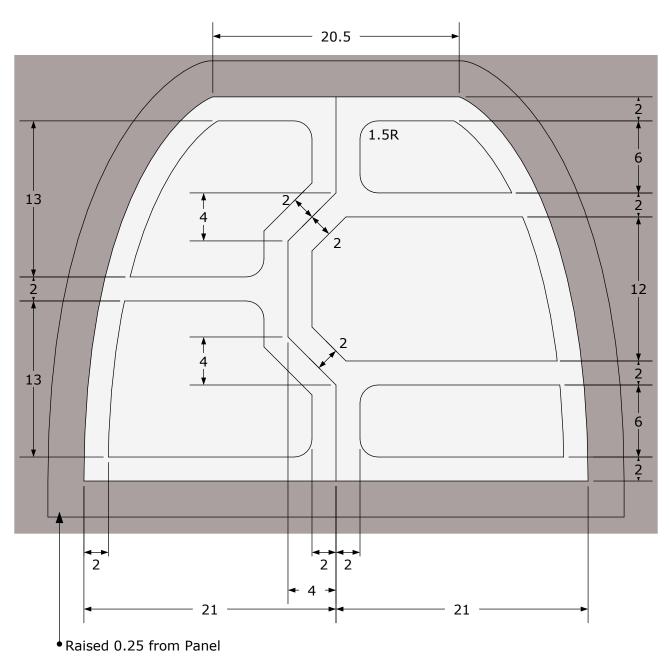
Junction	n Elements	
	Hatch Panel	1
	Tube Hatch	2
	Light Fixture	3
	Slatted Mount	4
	Corner Panel	5
	Pipes	6
	Corner Display	7
	Alternative Display	8
	Ladder	9
Standal	one Junction room	
	Overview	10
	Floor	11
	Floor Hatch	12
	Wedge Panel	13
	Cieling	14
	Collar Panels	15
Tiered J	unction Room	
	Overview	16
	Floor	17
	Floor Pattern	18
	Floor Hatch	19
	Floor Hatch Shaft	20
	Doorway Panel	21
	Ladder Panel	22
	Ceiling	23

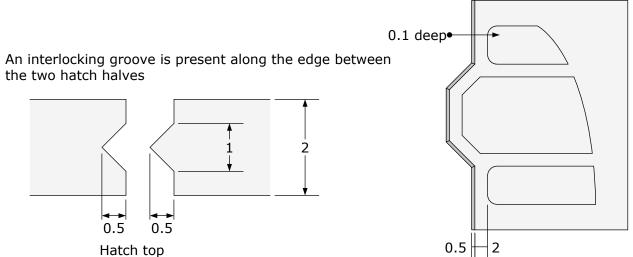
Contents - 1 REDGENERAL

Hatch Panel

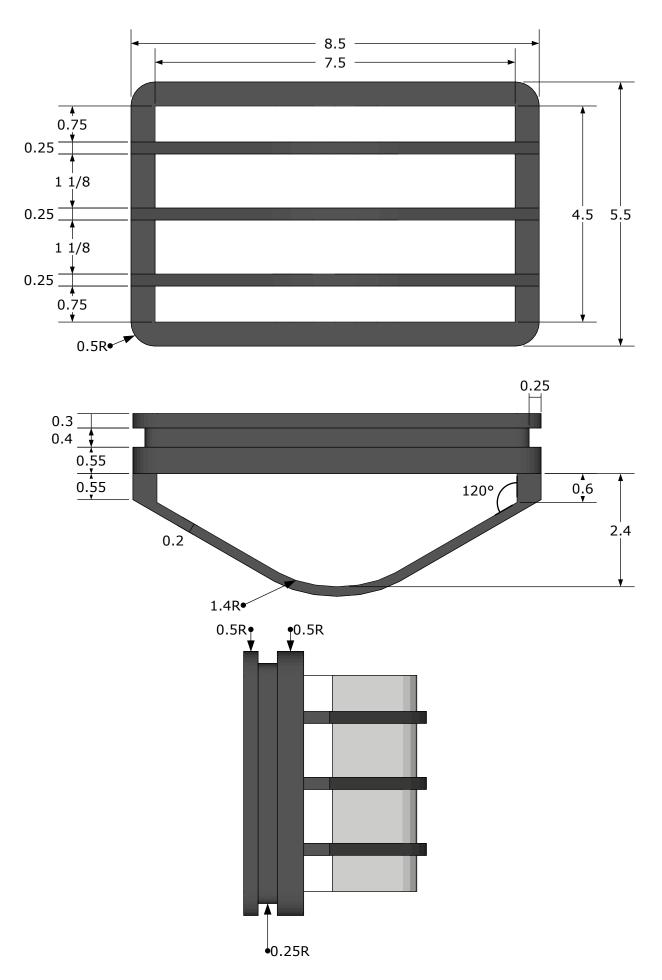


Tube Hatch

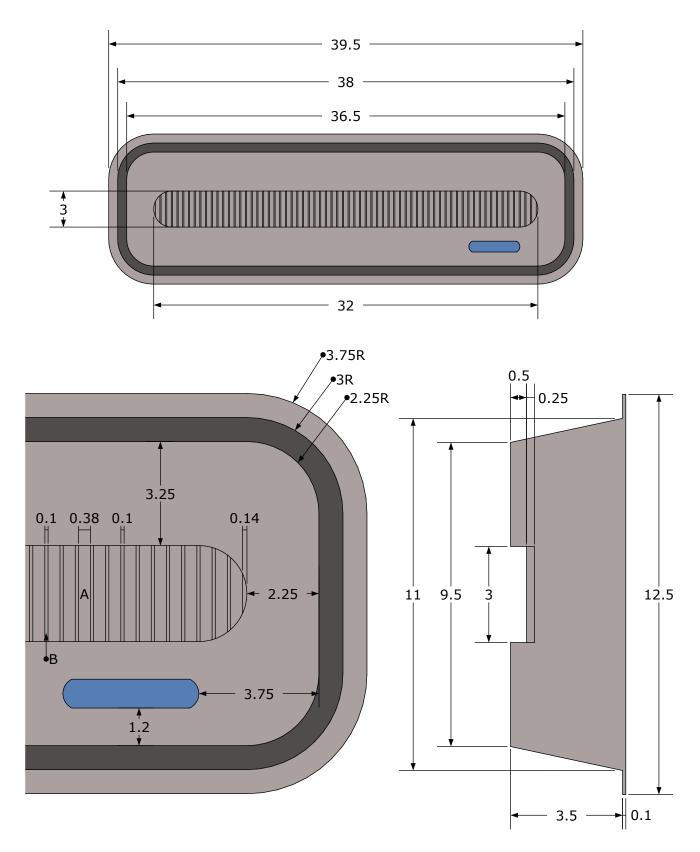




Light Fixture



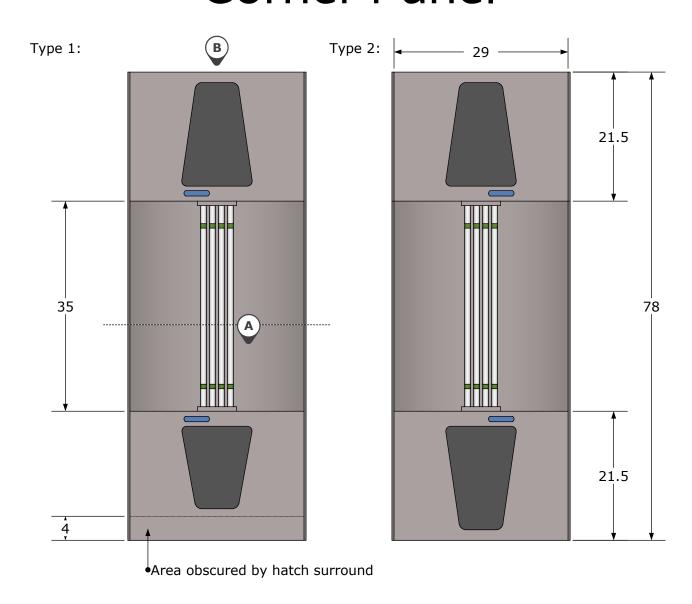
Slatted Mount

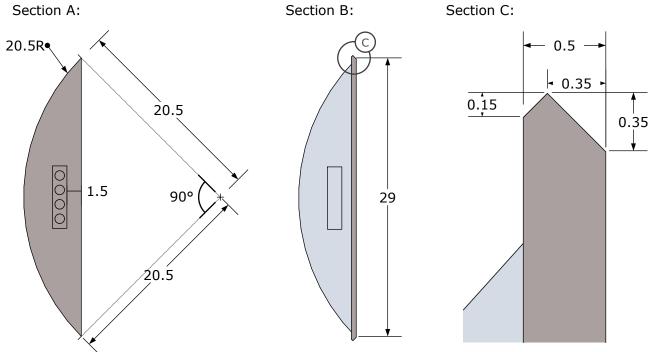


Slat A \times 67, at depth of 0.5 Slot B at depth of 0.75

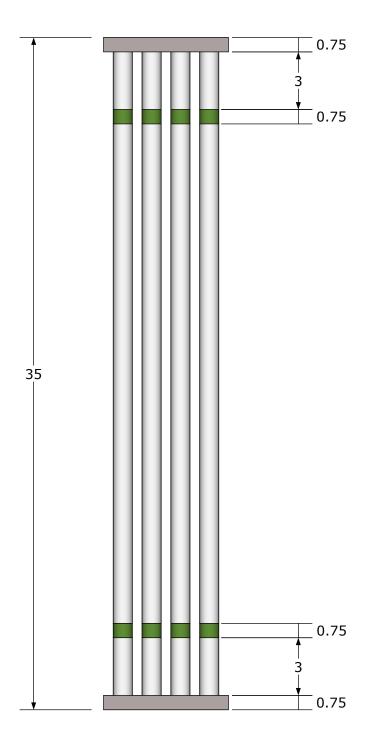
Details of small set label (in blue) are available in Set Dressing

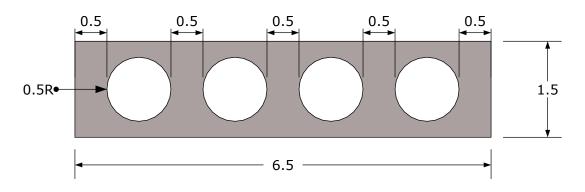
Corner Panel



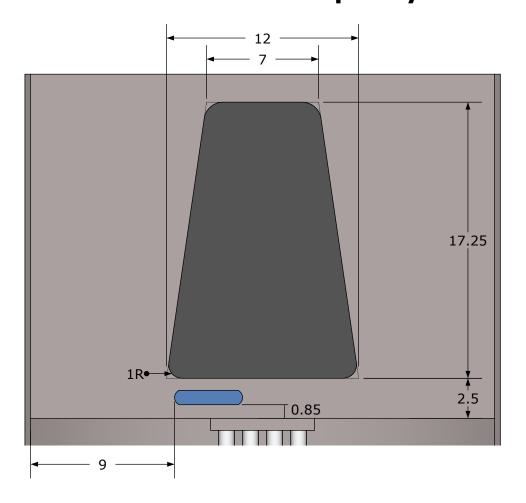


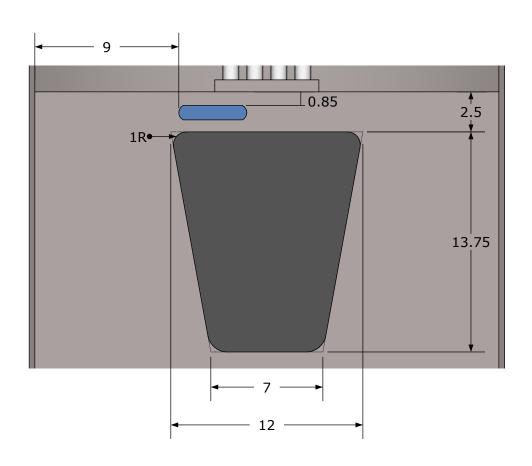
Pipes



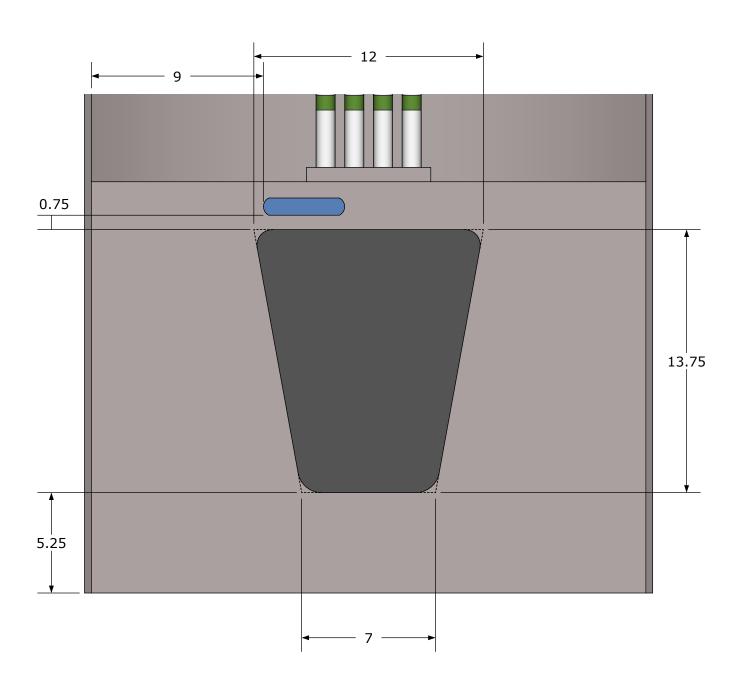


Corner Display

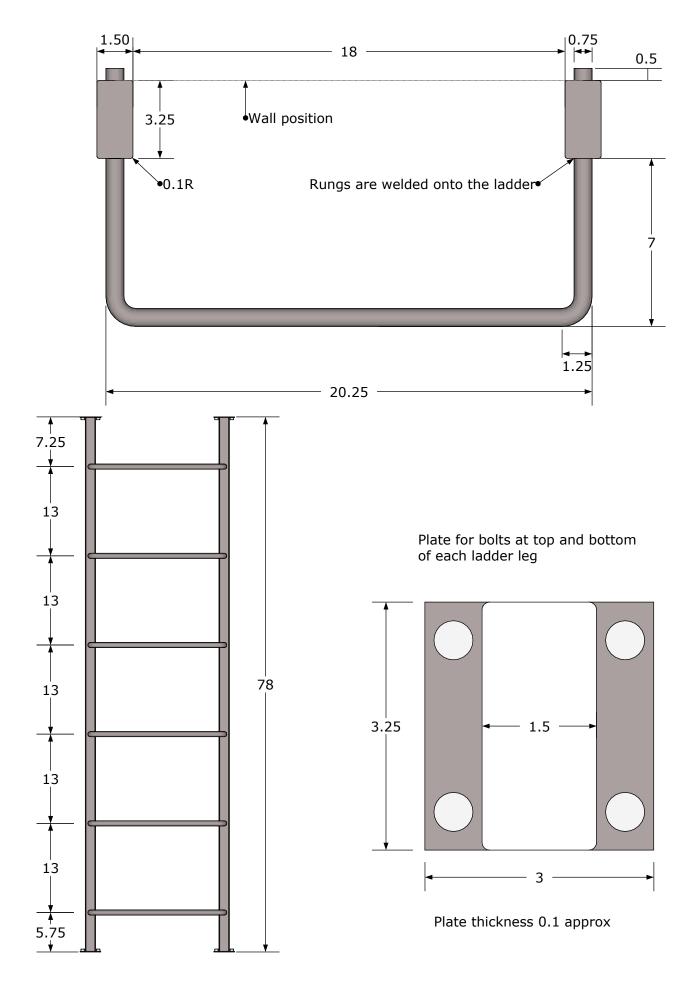




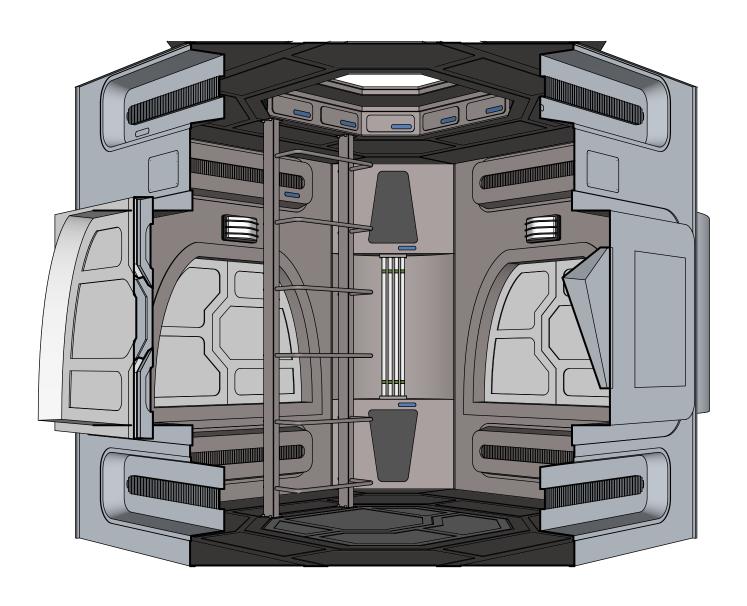
Alternative Display



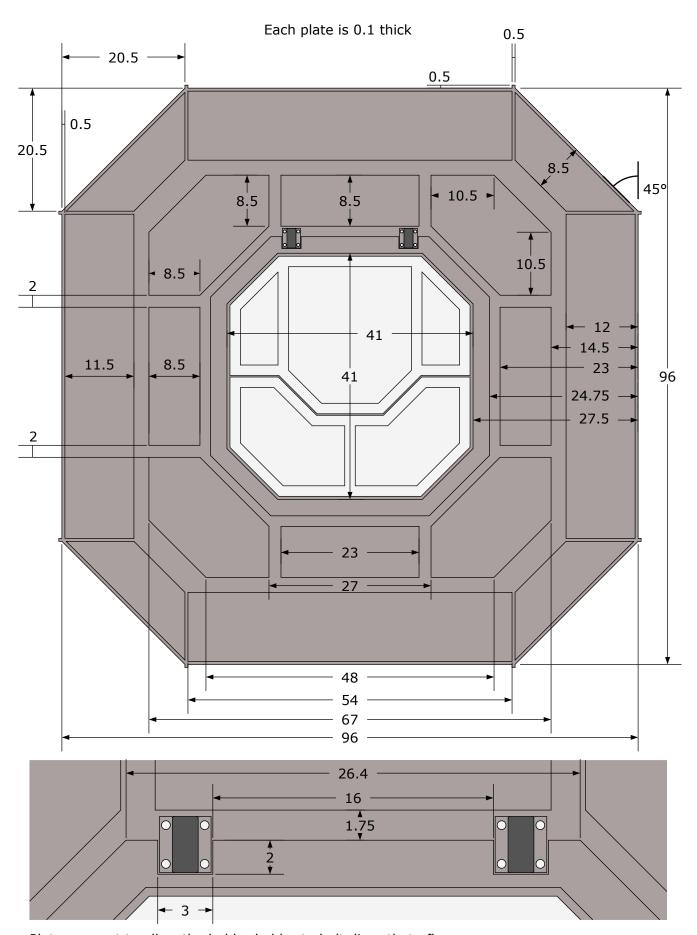
Ladder



Standalone Junction



Floor

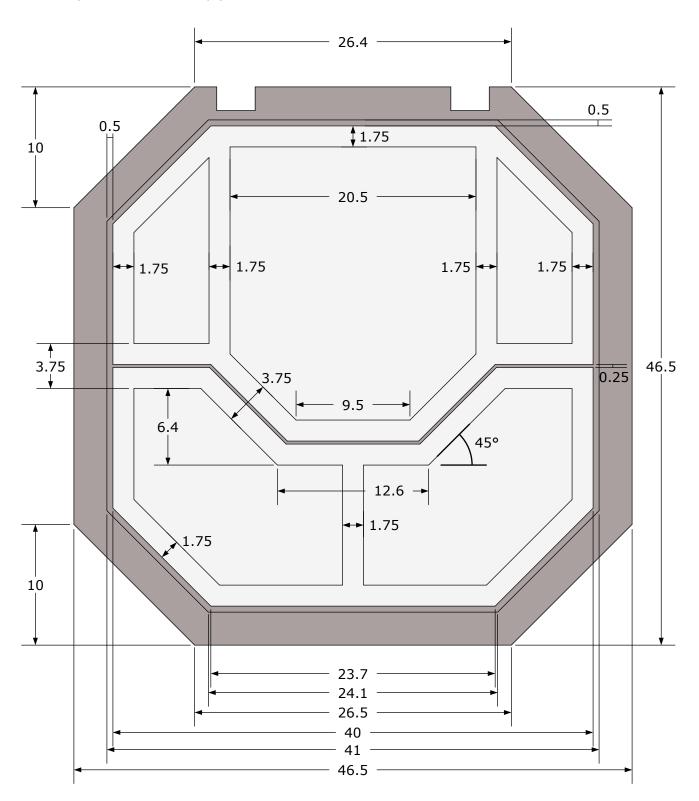


Plates are cut to allow the ladder ladder to bolt dirrectly to floor.

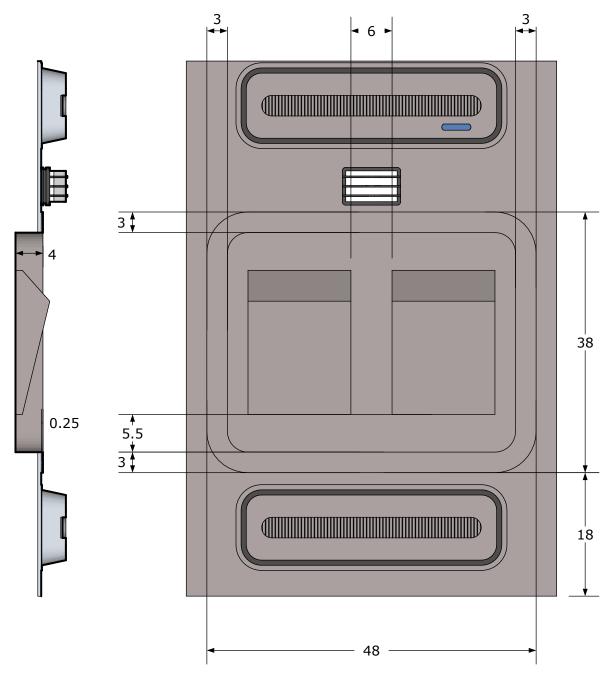
Floor Hatch

The floor hatch does not function and is made of plates 0.1 thick.

Originally designed as part of the floor pattern (TNG: Disaster), it was subsequently altered and repainted silver to imply a hatch.

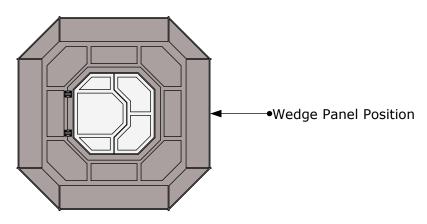


Wedge Panel

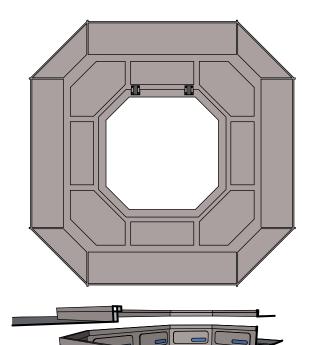


The Wedge Panel is a modified Hatch Panel.

Measurements of the removable wedges can be found in the Set Dressing section.



Ceiling



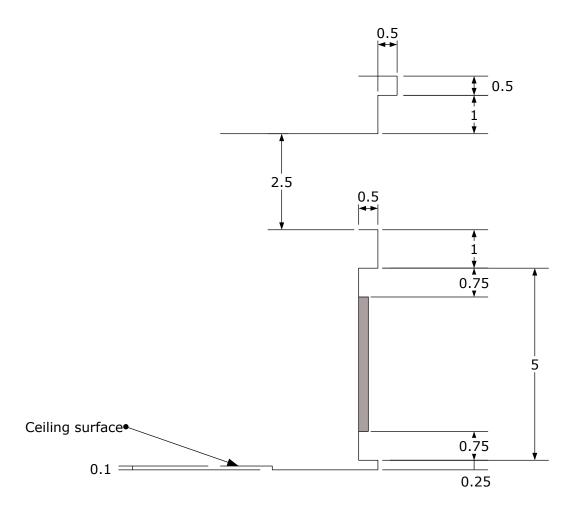
Cieling plate pattern matches that of the floor pattern.

The central "hatch" area has been removed to create an opening.

Also, the plate pattern has been cut to accomate the ladder to allow it to be bolted to the ceiling surface.

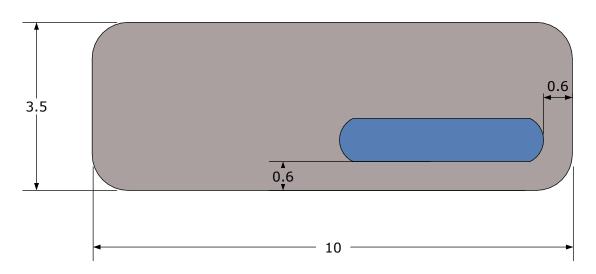
A collar was fitted to the opening to imply a connection to a room above.

Collar Cross Section:

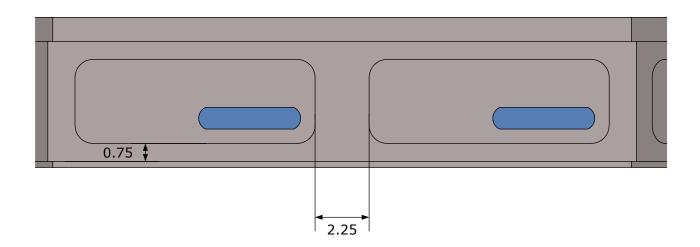


Collar Panels

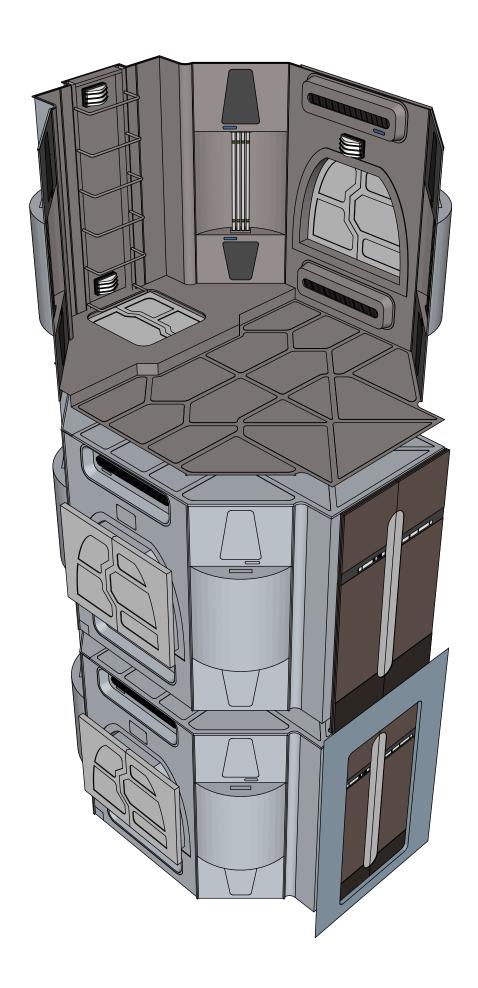
Panels are 0.1 thick



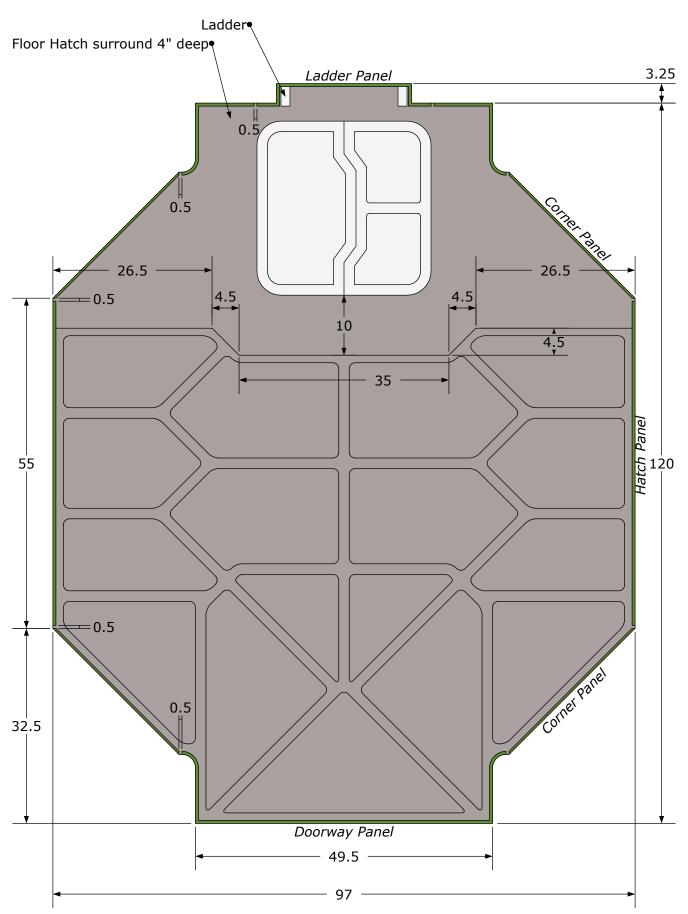




Tiered Junction Room

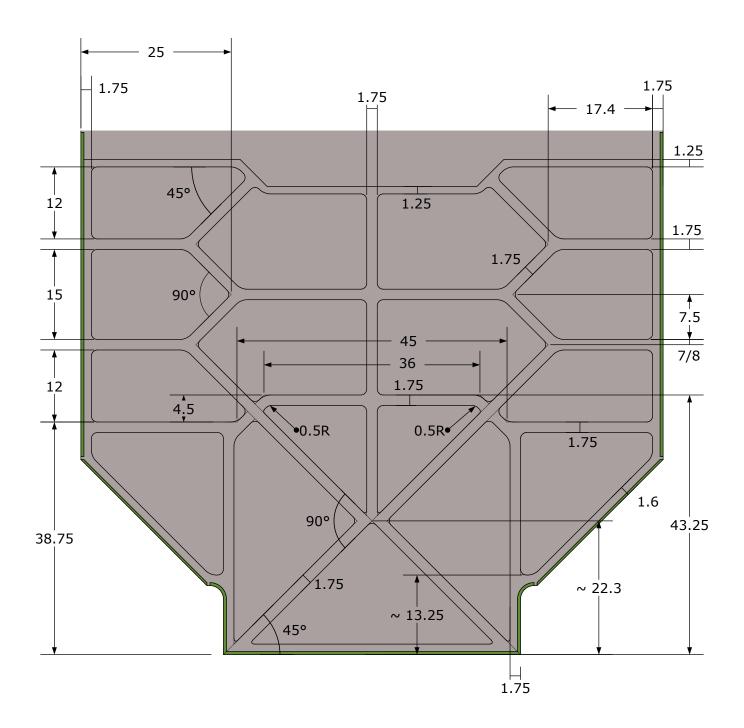


Floor



Panels (highlighted in green) extend 0.5 from the edge of the floor

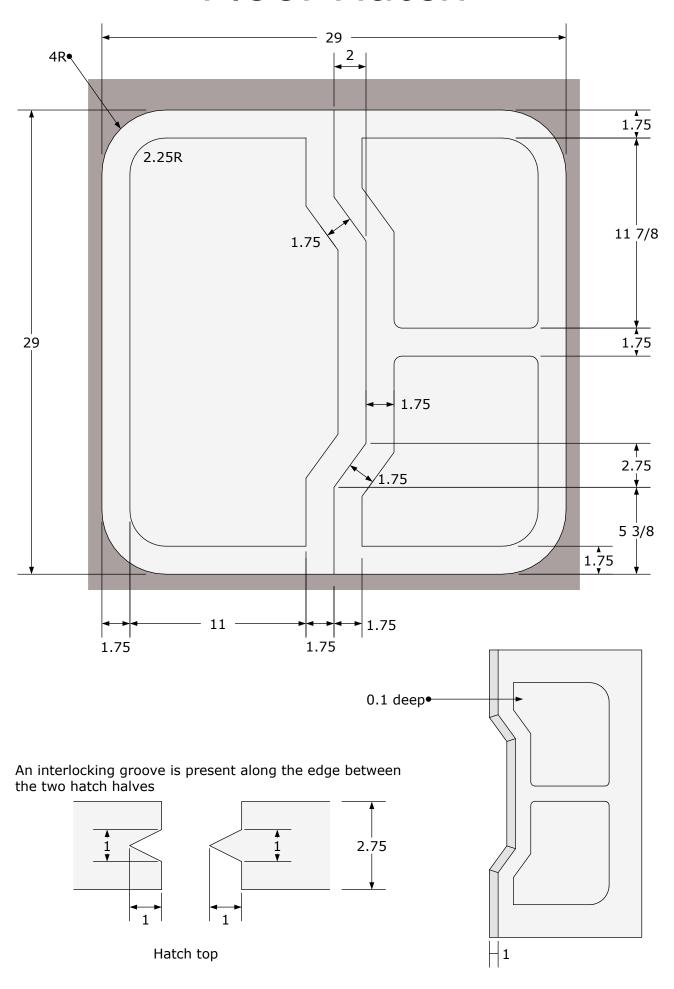
Floor Tiles



Each tile is 0.1 tall and all corners are rounded 1R unless otherwise stated

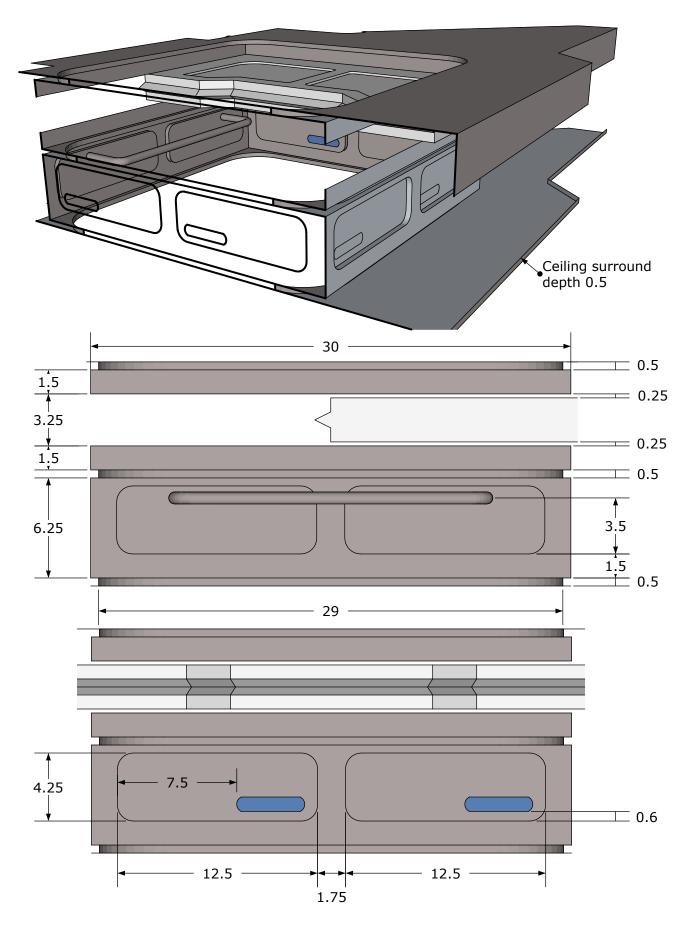
Note: ceiling tiles use the same pattern

Floor Hatch



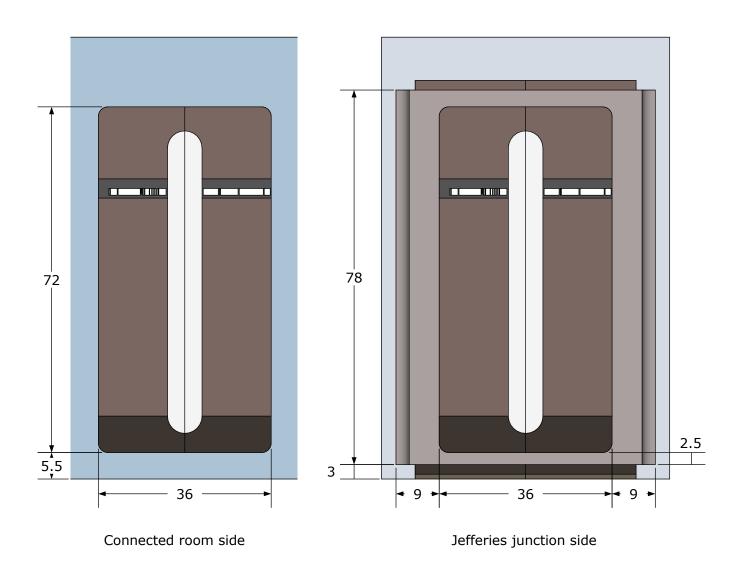
Floor Hatch Shaft

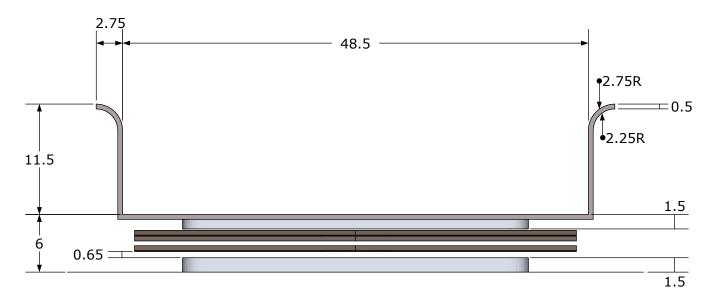
Cutaway of Floor Hatch surround and shaft



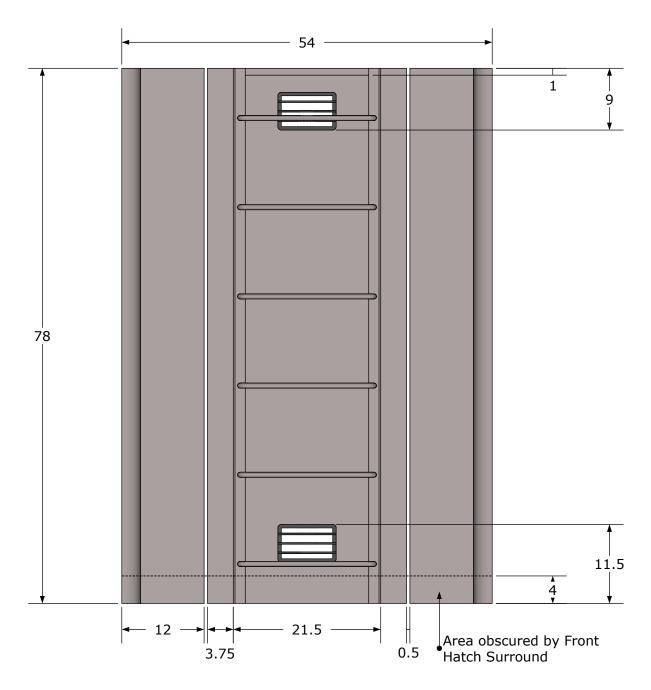
Doorway Panel

Note: Floor of Jefferies Junction room is 3 inches higher than the floor of the connected room

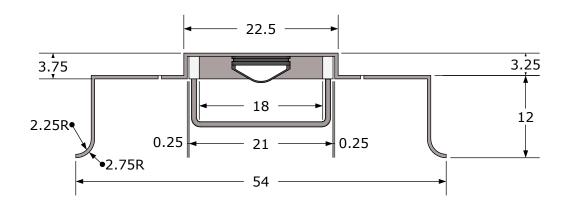




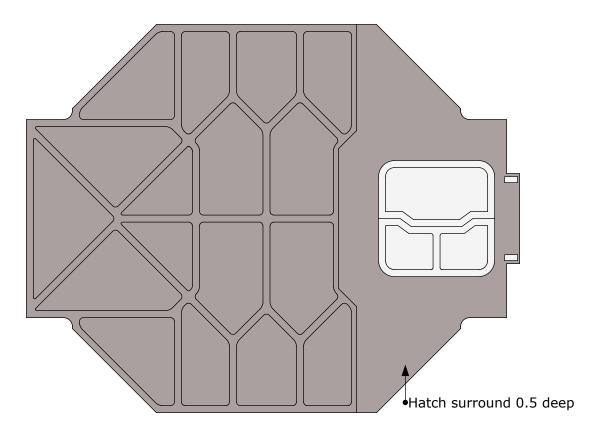
Ladder Panel



View from base:

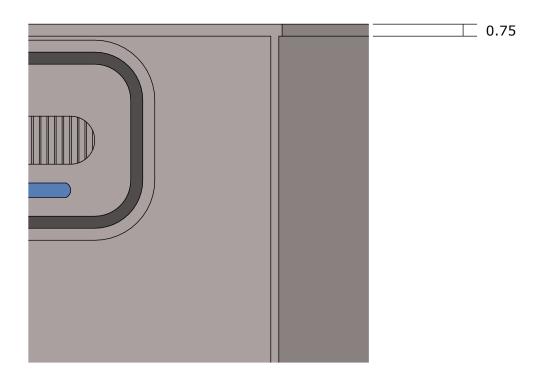


Ceiling



Ceiling tiles are exactly the same as the floor tiles

The Panels do not reach the ceiling height (78.75)



SET DRESSING

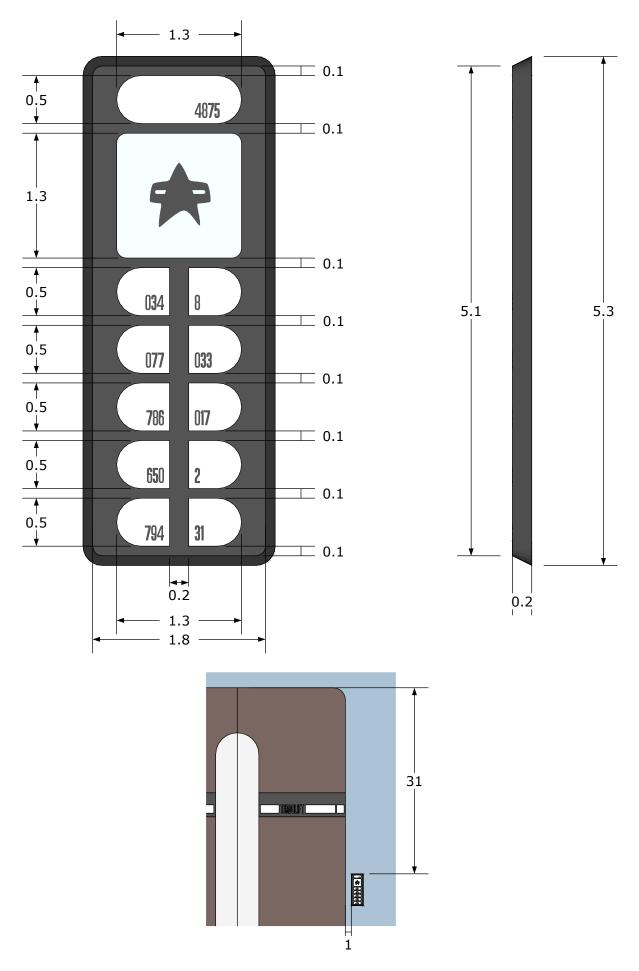


Contents

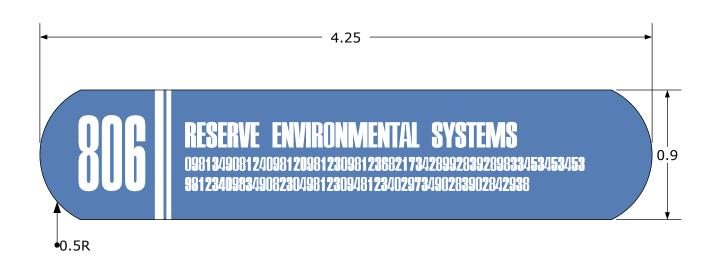
Doorbell	1
Small Set Label	2
Silk Screen Font	3
Control Panel	4
Control Panel Varients	5
Wedge	6
Wall Slat	7

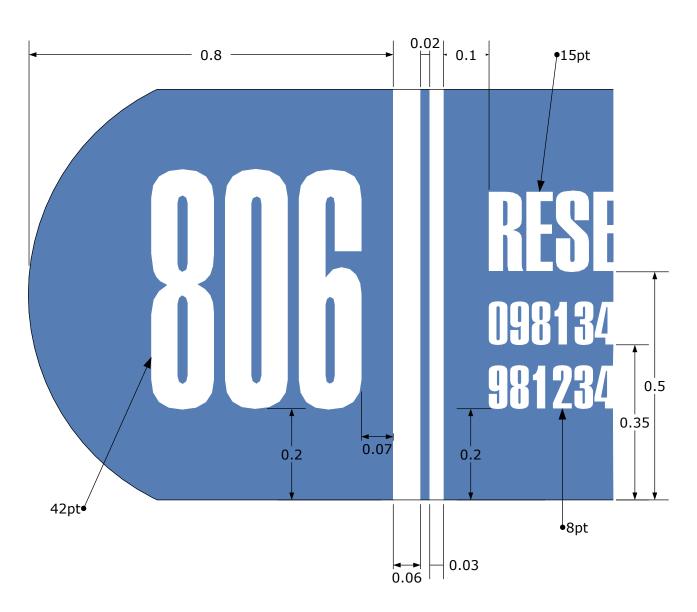
Contents - 1 REDGENERAL

Door Panel



Small Set Label





Silk Screen Font

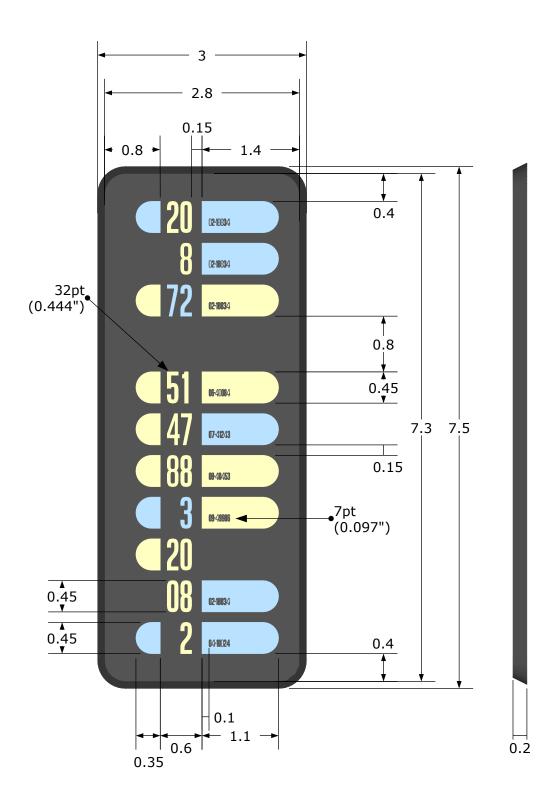


All silk screened elements (control panels, small labels, and large labels) used the font Compacta Light.

The font was applied using Letraset transfer sheets of various font sizes.

It should be noted that later digitised versions of the font do not match the original.

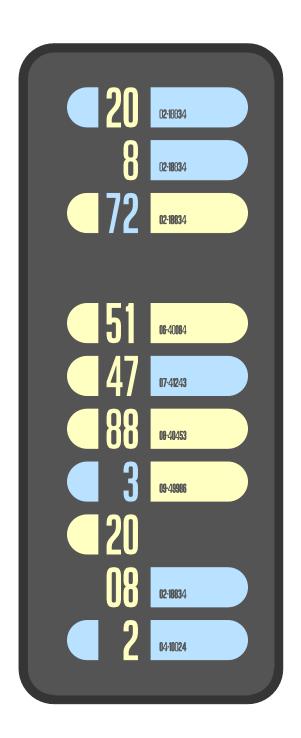
Control Panel



Note: interface is screen printed onto the base material.

Control Panel Variants

Varient A Varient B

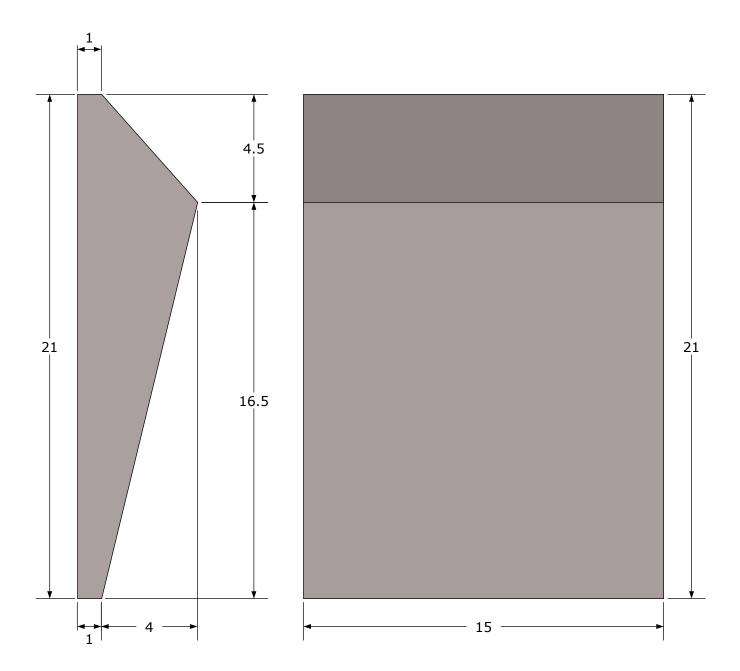




Several different varients (two shown above) were produced. At present it is difficult to determine which ones were used on voyager due to the low definition of current releases.

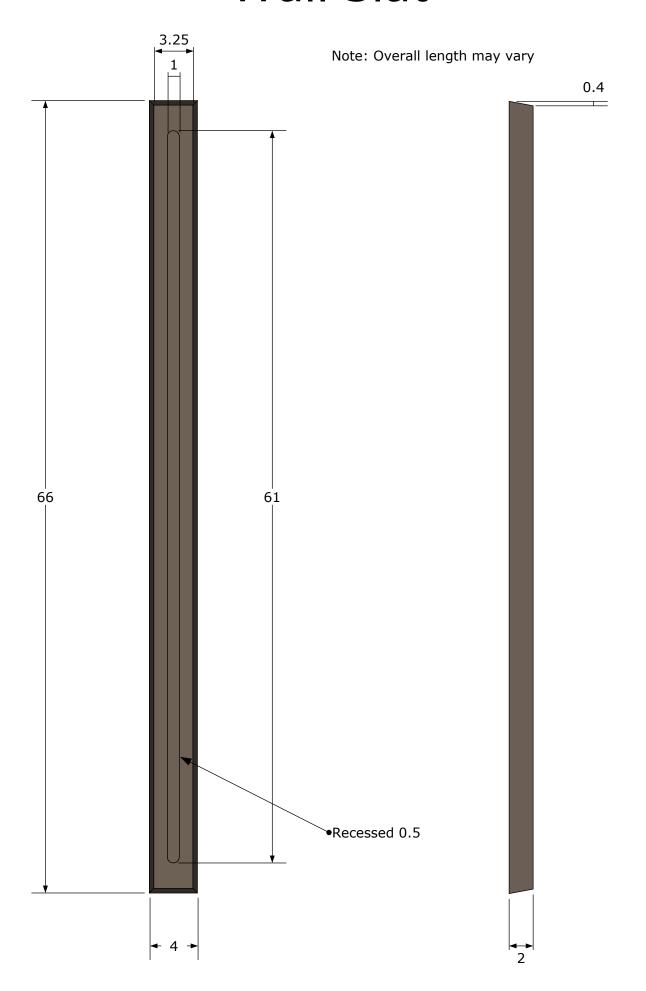
Wedge

This large wedge was used repeated though voyagers sets, such as the corridor alcove and standalone junction room. It was designed to be removable to access ship components as plot required. It seems to have been attached to walls with a disc of velcro.



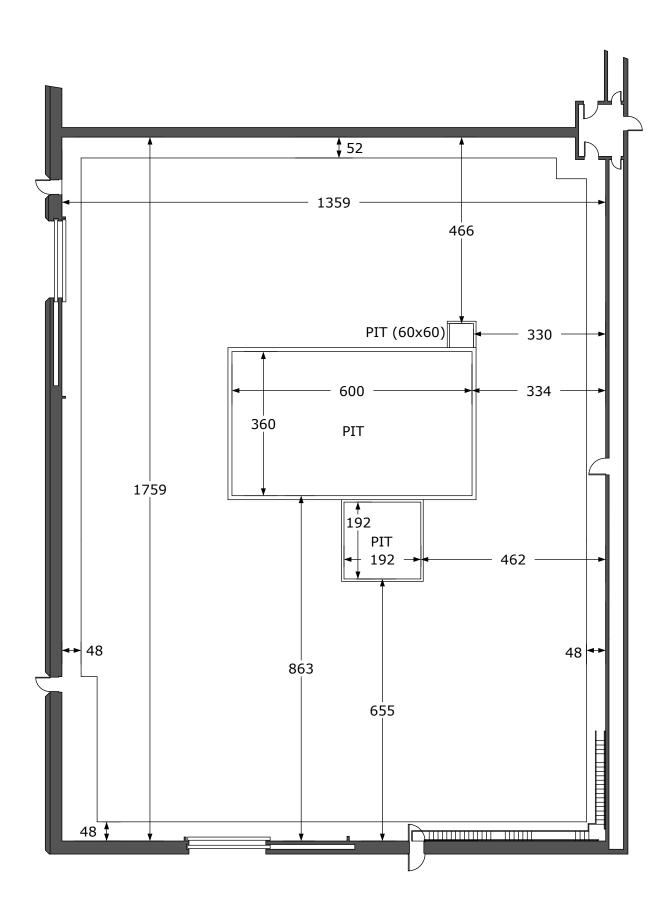
PLEASE NOTE: These dimensions are still preliminary and will be further refined with additional information. Also handel slot is not currently included with these dimensions.

Wall Slat

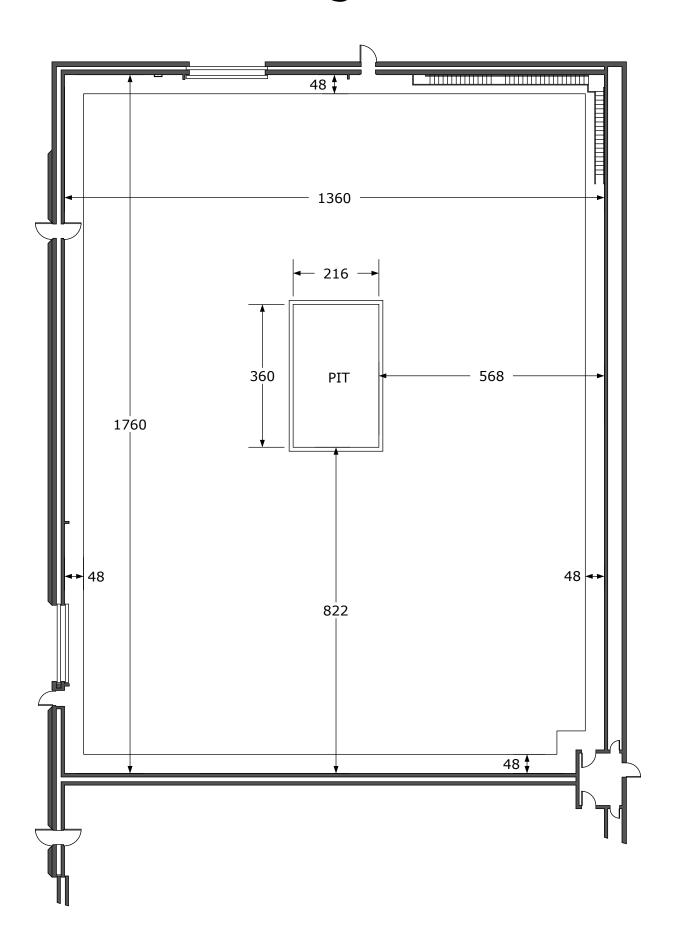


STAGES

Stage 8



Stage 9



APPENDICIES

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Mess Hall
Quarters - Junior
Quarters - Senior
Science Lab
Sickbay
Shuttlebay
Transporter

Contents - 1 REDGENERAL

APPENDIX A

VOYAGER SET REFERENCE

A list of episode appearance of each of the standing sets in Voyager.

Note:

- A room is only counted if filmed from inside the room; a view through the doors is not listed
- Redressed rooms without major alterations are listed as original room. E.G.
 - o Tuvok's office is treated as senior quarters
 - o Cargo bay, shuttlebay, and holodeck grid are each listed separately
- Sets of holodeck locations (such as Fair Haven) are not counted only the holodeck grid room is permitted

	Voyager Room Reference Chart (Stage 9)								
Series									
Room	1	2	3	4	5	6	7		
Cargo Bay	15, 16	1, 4, 10, 11, 23	25	1, 2, 3, 5, 6, 12, 13, 16, 17, 19 – 23, 25, 26	2, 7, 10, 11, 14 – 17, 20, 22, 24	1, 2, 4, 7, 9, 13, 15, 16, 19, 23, 25, 26	1, 2, 4, 8, 11, 13, 15, 18, 19, 22, 24, 25		
Corridor (stage 9)	1, 3, 6, 7, 11, 12, 15, 16	3, 4, 6, 7, 8, 14, 16, 20, 21, 24	2, 4, 6, 12 – 16, 18, 23, 24, 25	3, 6 – 10, 12, 13, 14, 16, 18 – 21, 24, 25	1 – 10, 12, 14, 15, 17, 18, 19, 21, 22, 24, 25, 26	1, 2, 5, 6, 9 – 12, 14 – 18, 20, 21, 23, 26	2, 4 – 15, 18 – 25		
Engineering	1, 4, 6, 7, 9, 10 – 15	2, 3, 4, 6, 8, 9, 11, 12, 14 – 17, 20, 21, 22, 25, 26	1, 2, 4, 6, 11 – 16, 23, 24, 26	2, 3, 7, 11, 12, 13, 15, 16, 17, 19, 21, 23 – 26	1, 2, 5 - 8, 10, 14, 16, 17, 18, 21, 24, 25, 26	2 – 5, 8, 9, 10, 12, 13, 17, 18, 20, 21, 23, 25, 26	1, 2, 8 – 12, 14, 15, 18, 19, 21, 22, 24, 25		
Holodeck Grid		3, 15, 16	22, 23, 25	26	3, 8, 11, 22	10, 11, 17	2, 6, 7, 12, 18, 20, 24		
Jefferies tubes and junctions	16	6, 21	1, 12, 13, 21, 24, 25	5, 7, 8, 13, 16, 19, 25	6, 10, 17, 18, 22, 24, 25, 26	5, 7, 9, 12, 14, 16, 25	8, 12, 19, 24		
Quarters – Junior	1, 3, 13, 15	4, 6, 7, 13, 15, 16, 20, 23, 24, 26	6, 10, 12, 16, 20, 21	2, 3, 7, 12, 13, 20, 22	1, 2, 3, 5, 7, 8, 10, 17, 18, 21	3, 5, 7, 10, 13, 14, 18, 20, 23	4, 7, 12, 19, 21, 23		
Science Lab		24	5, 12, 13, 19	3, 7, 17, 21, 24	2, 26	1			
Shuttlebay					3, 10, 16	3, 5, 18, 23, 26	3, 14, 19, 22, 24		
Sick Bay	1, 3 – 9, 11, 12, 13, 15, 16	1, 3, 4, 7 – 11, 13 – 26	1 – 7, 9, 10, 12, 13, 15 – 18, 20 – 26	1, 2, 4 – 7, 10 – 25	1 – 8, 10, 11, 12, 14, 15, 17, 18, 19, 21, 22, 24, 25, 26	1 – 8, 10, 11, 13 – 16, 18, 19, 20, 23 – 26	1 – 5, 7 – 17, 19 – 22, 24, 25		
Transporter	1, 5, 7, 9, 10, 14, 15, 16	6, 7, 9, 11, 13, 17, 18, 20, 22, 24	5, 7, 9, 10, 12, 16, 18, 25	4, 10, 12, 20, 22, 24	1, 2, 5, 9, 13, 14, 15, 20, 22, 24, 25	1, 5, 12, 14, 15, 18, 23	1, 2, 10, 11, 14, 15, 22, 25		
Turbolift	4, 6, 7, 11, 13, 15	4, 6, 8, 11, 14, 15, 20, 22	2, 4, 6, 9, 12, 14, 16, 18, 24, 25	3, 6, 7, 13, 18, 24, 25	2, 5, 7, 9, 12, 23 – 26	1, 2, 5, 11, 15, 18, 20, 25	4, 9, 11, 20, 23		

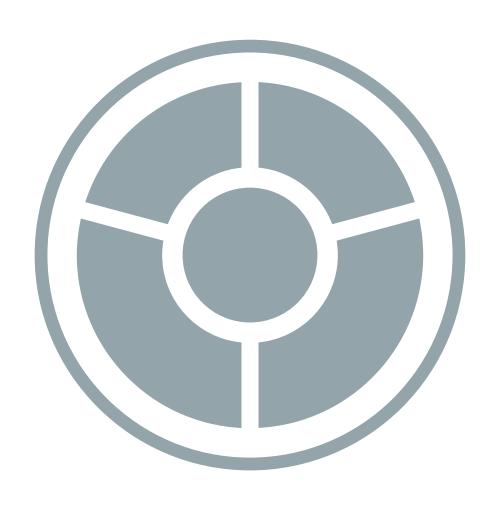
Voyager Room Reference Chart (Stage 8)							
Series							
Room	1	2	3	4	5	6	7
Bridge	1, 3 – 16	1 – 15, 17 – 26	1 – 5, 7 – 23,	1 – 3, 5 – 26	1 – 21, 23 – 26	1, 2, 4 – 23,	1, 2, 4, 5, 7 – 11,
			25, 26			25, 26	13 – 19, 21 – 25
Corridor (stage 8)	5, 6, 15	14, 16, 24	11, 12, 20, 21	5, 7, 12, 13, 22, 23, 25	3, 17, 23, 26	1, 2, 13, 15	4, 9, 11, 14, 20, 24
Conference Room	3, 4, 7, 10, 12 – 15	1, 2, 7, 10, 12 – 15, 17, 18, 20, 23 – 26	3, 5, 9, 10, 13, 14, 15, 17, 21, 25, 26	1, 4, 6, 7, 8, 11, 13, 16, 17, 21 - 26	1, 3, 4, 5, 7 – 13, 15, 17 – 20, 24, 25, 26	1, 3 – 10, 12, 14, 17 – 24, 26	1 – 6, 8, 9, 13, 14, 15, 17, 19, 20, 21, 23, 25
Mess Hall	1, 5, 6, 8 – 11, 13 – 16	3, 4, 6, 7, 8, 10, 13 – 16, 18 – 21, 24, 25	2, 6, 8, 9, 12, 13, 15, 19 – 23, 25	2, 3, 5 – 9, 12, 13, 15, 16, 18, 20 – 23, 25, 26	1, 3, 5 - 8, 10, 11, 12, 14, 15, 17, 18, 20 - 26	2 – 7, 9, 10, 11, 13, 14, 15, 17 – 23, 25	2, 3, 4, 6, 8, 9, 11 – 15, 17 – 20, 23, 25
Quarters – senior	5, 11	2, 8, 9, 10, 14, 16, 18, 20, 24, 25	2, 6, 7, 11, 13, 14, 15, 21	2, 5, 7, 9, 13, 14, 15, 17, 20, 22	1, 7, 8, 11, 16, 18, 19, 21, 23	1, 5, 6, 8, 9, 18, 19, 21, 23	4, 11, 12, 14, 17, 18, 23, 24, 25
Ready Room	1, 3, 6, 7, 10, 13, 15, 16	1, 2, 4, 7, 11, 13, 14, 16 – 20, 25, 26	2, 3, 6, 7, 8, 10, 11, 15, 18, 20, 21, 24, 26	1, 2, 3, 4, 6, 7, 8, 10, 15, 16, 17, 18, 19, 20, 21, 23	2, 4, 7 – 11, 13 – 18, 20, 22, 23, 24, 26	1, 2, 3, 5, 6, 7, 12, 16, 19, 20, 22 – 26	1, 3, 4, 9, 11 – 15, 17 – 20, 22, 24, 25

Voyager Room Reference Chart (Stage 16)								
	Series							
Room	1	2	3	4	5	6	7	
Brig		16	25	2, 7, 22	9	21	4, 5	
Astrometrics				8, 11, 12,	1, 2, 4, 5,	1, 2,	1 – 4, 6,	
Lab				14, 15,	7,	4 – 9,	9 – 16,	
				17, 19,	10 – 23,	11 – 16,	18 – 25	
				21, 22,	25, 26	18, 19,		
				24, 25,		20, 24,		
				26		25		

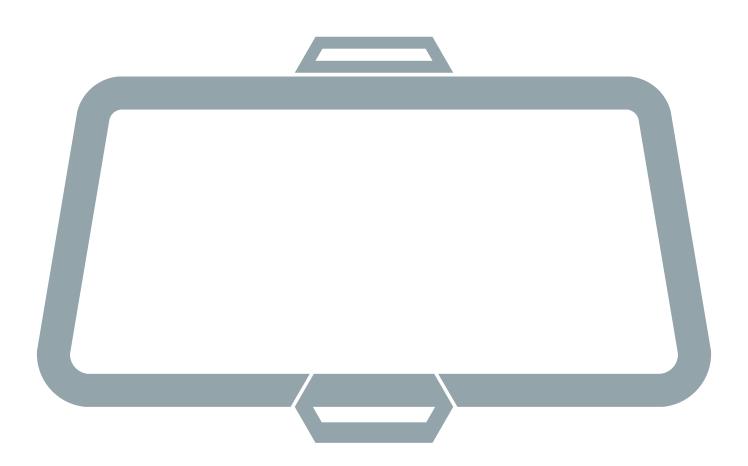
APPENDIX B

Front pages of sections currently without content

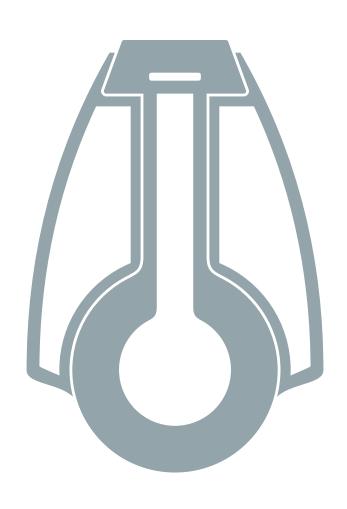
ASTROMETRICS



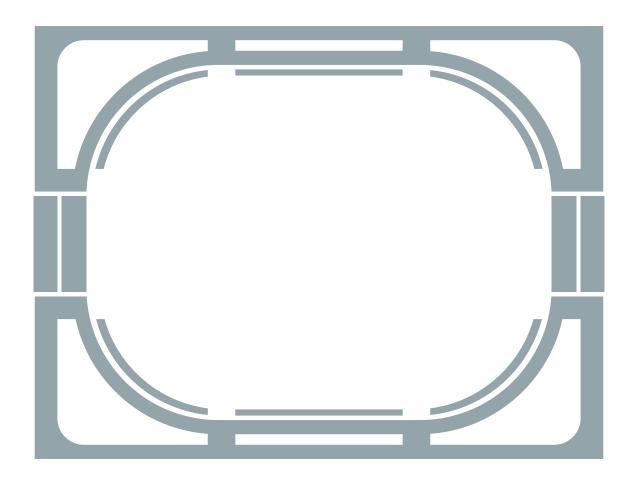
BRIDGE



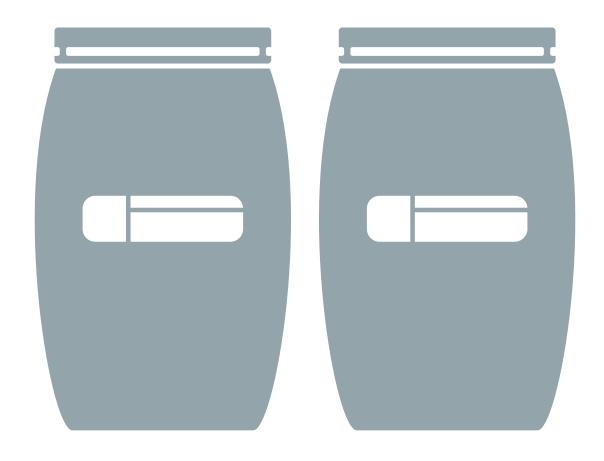
BRIEFING ROOM



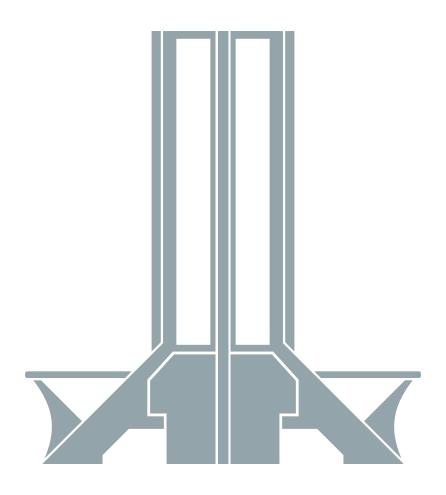
BRIG



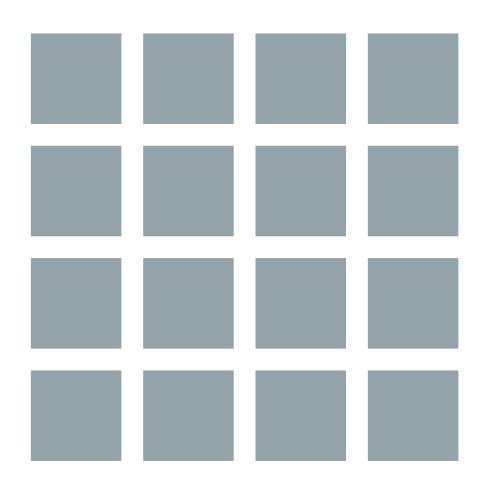
CARGO BAY



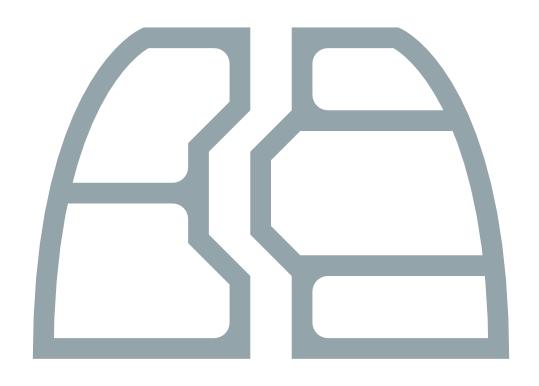
ENGINEERING



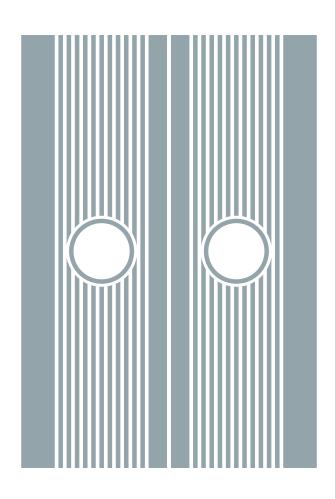
HOLODECK



JEFFERIES TUBE



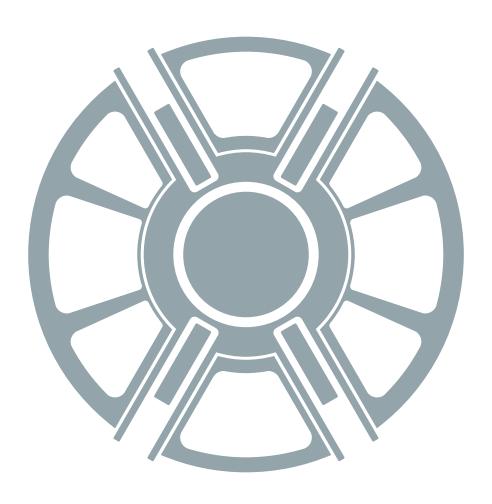
MESS HALL



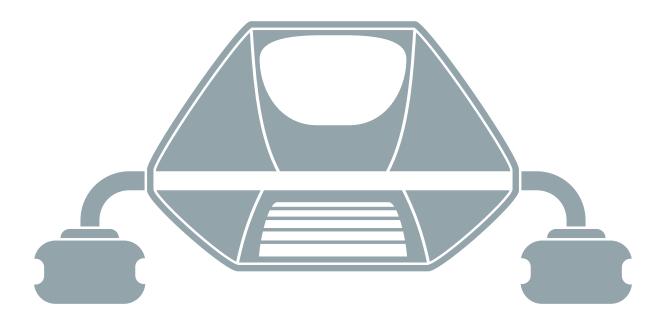
QUARTERS - JUNIOR

QUARTERS - SENIOR

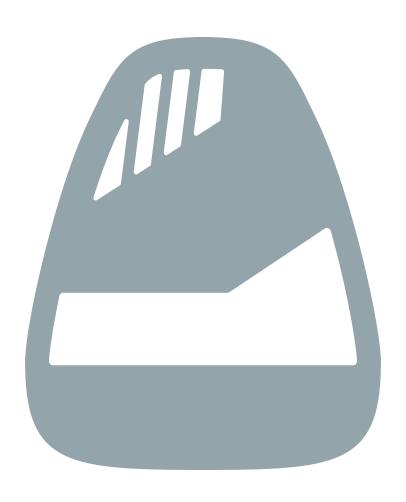
SCIENCE LAB



SHUTTLEBAY



SICKBAY



TRANSPORTER ROOM

