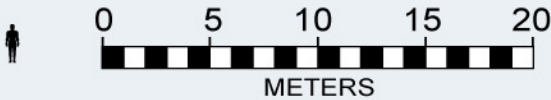


If printed 17 inches tall (from black-outlined edge to black-outlined edge) the scale of these drawings is 1/350.



NOTES

The Command Module (CM) can function as an independent Lifeboat in an emergency. It does not have recreation facilities, nor a gymnasium. It does not have a Warp Drive. The Crew Quarters are small, with four beds per room.

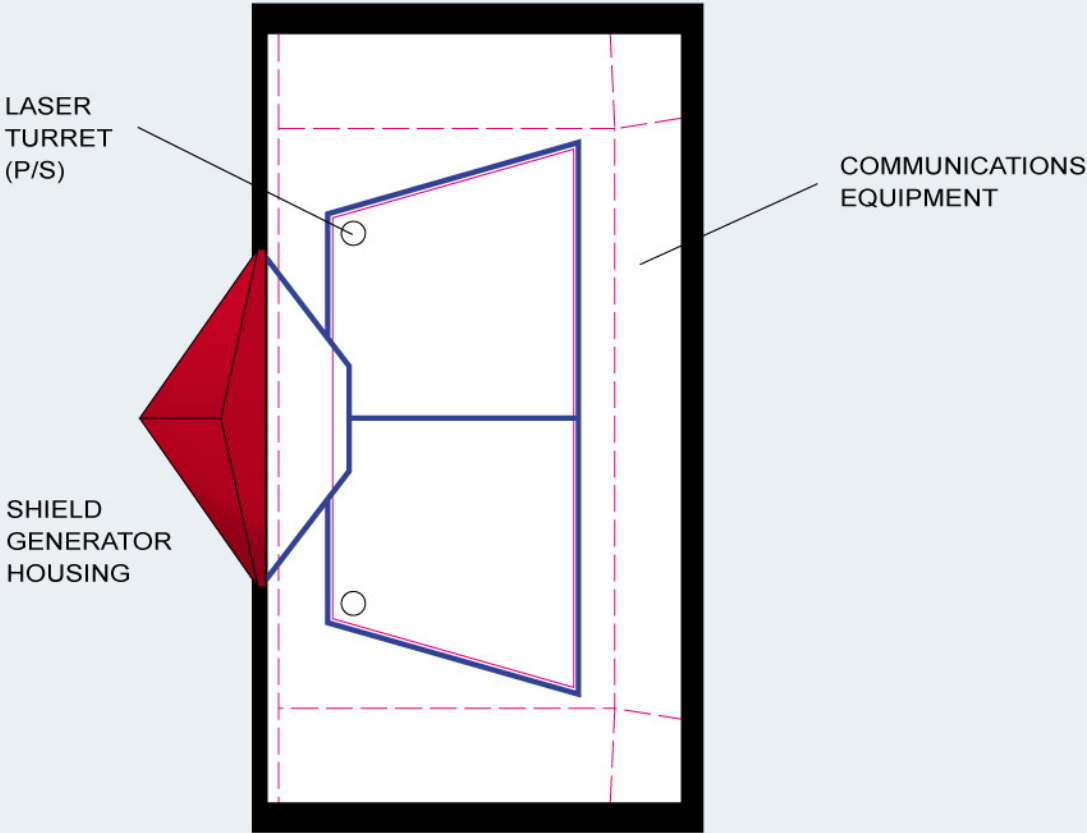
Ideally, the CM should land on the nearest habitable planet as soon as possible after separation from the main ship.

DECK 5CM
This deck has a low ceiling. Two Laser Turrets are located here, and long-range communication equipment is installed all around the turrets. Access for maintenance purposes for everything on this deck is limited. The Shield Generators start here and reach down 4 decks.

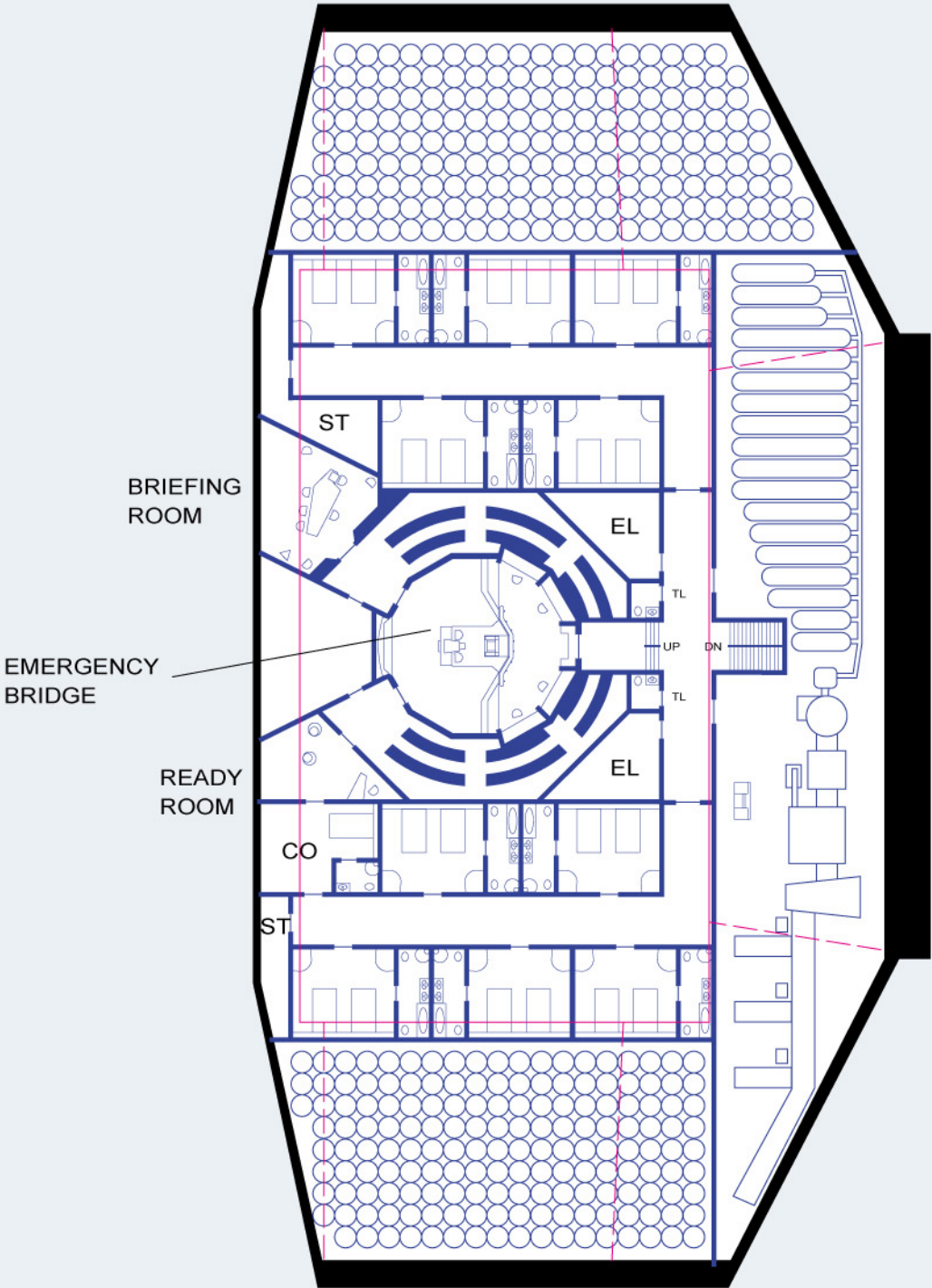
Deck 6CM
The Emergency Bridge is in the center, with a Ready Room to port and a Briefing Room to starboard. All around the Bridge are Crew Quarters. To port and starboard are Batteries. Across the rear are the Gas Storage Tanks and the Air Conditioning Equipment.

DECK 7CM
Food Storage and Food Preparation occupies most of this deck. Across the rear is the Separation Equipment. Fuel Tanks start here and reach down 4 decks. One of the 2 access points from the ship to the CM is located here. The other access is on Deck 10.

Deck 8CM
Cargo Holds on this deck provide raw materials for the Manufacturing and Fabrication Equipment located here. Weapon Turrets are located across the front, but the turrets can only be accessed from the deck below. Maneuvering Thrusters are to port and starboard, and more Weapon Turrets are outboard of the Maneuvering Thrusters.



DECK 5: WEAPONS / SHIELD GENERATOR



DECK 6: BRIDGE / BATTERIES